

X3 Wiki (English) Home



Welcome to the X3 Wiki! (which everybody can edit)



Welcome to the X3 Wiki.

This wiki allows you to share and update X3-related content with the rest of the community. We hope you find the wiki useful and ask that the spirit of Egosoft's [General Forum Rules](#) be followed here on the wiki.

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You can modify existing content or create new one. Please note that removing pages is not possible. If you think that a page should be removed, please add the page to the list on the [Page Deletion Requests](#) page.

Some initial information about how to post your own content in this wiki can be found [here](#) and there's a [testground](#) set-up you can freely use without fear to break anything.

If you want to discuss the Wiki, have questions or suggestions, please use the threads set up in the Egosoft forums: [support thread](#)



Please note that while you can use the wiki without having to login, there is no way for users to login. Login is restricted to Egosoft employees and moderators.

Unfortunately, it's outside our capabilities to provide accounts to all our players, since the software running the wiki doesn't provide a suitable license at the moment.

Each wiki page has a "Comment" box for short-term communication (e.g. to query something, or request a little more info). For discussion of a more detailed/permanent nature, the [Egosoft forum](#) should be used. Wiki comments will occasionally be move to the [Comment archive](#) to keep things tidy and focus content-sharing on page creation/updating.

Navigation

Please use the PAGE TREE menu located on the left

Background

[X3: Reunion](#) is the third instalment in the [X Universe](#) video game series released in October 2005






[X3: Terran Conflict \(X3TC\)](#) is the fourth instalment in the [X Universe](#) video game series released in October 2008

[X3: Albion Prelude \(X3AP\)](#) is the fifth instalment in the [X Universe](#) video game series released in December 2011

All three games were developed by [Egosoft](#) and are available for Linux, macOS and Microsoft Windows. Gameplay involves single-player combat, exploration, trading and building in an open-ended futuristic outer space environment.

Egosoft software is available to purchase via [Steam](#), [GoG](#), the [MAC Appstore](#) or directly from the [Egosoft online shop](#).

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-  [M3+](#)
Mar 11, 2020 • updated by Anonymous • [view change](#)
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Nov 15, 2019 • created by Anonymous
-  [X3 Wiki \(English\) Home](#)
Oct 02, 2019 • updated by [Stefan Hett](#) • [view change](#)
-  [Xenon HUB Plot](#)
Jul 19, 2019 • updated by Anonymous • [view change](#)
-  [Ranks](#)
May 13, 2019 • updated by Anonymous • [view change](#)

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