

Todesklaue

WIP

Die Todesklaue, das Produkt einer der wenigen Kollaborationen zwischen zwei Piratenclans, ist ein unverwechselbares und tödliches Schiff, zu dem man immer einen sicheren Abstand wahren sollte.

Allgemeine Schiffsinformatio nen

Name	Todesklaue
Volk	Piraten
Klasse	M3
Varianten	<ul style="list-style-type: none">• Todesklaue Prototyp

Daten

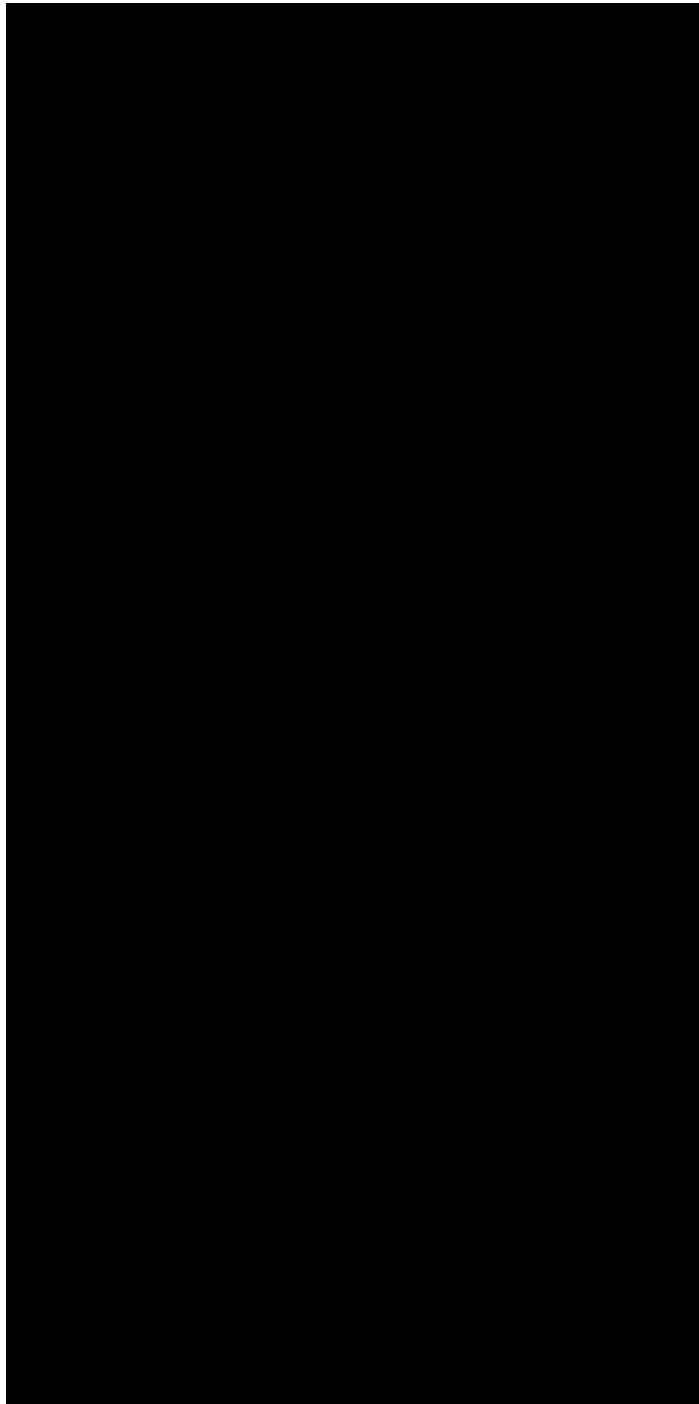
Nachfolgend sind die Eigenschaften dieses Schiffstyps für jedes Spiel aufgelistet, in dem er verfügbar ist.

X3: Terran Conflict

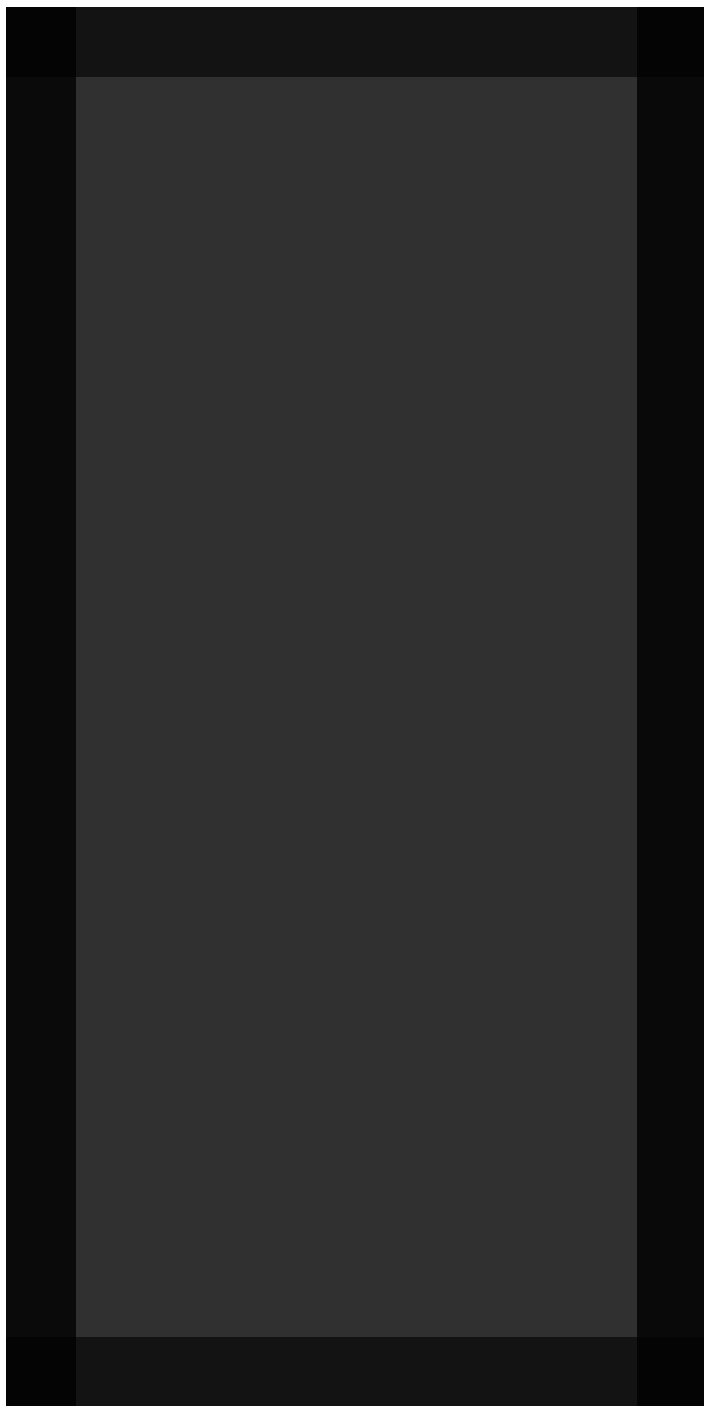
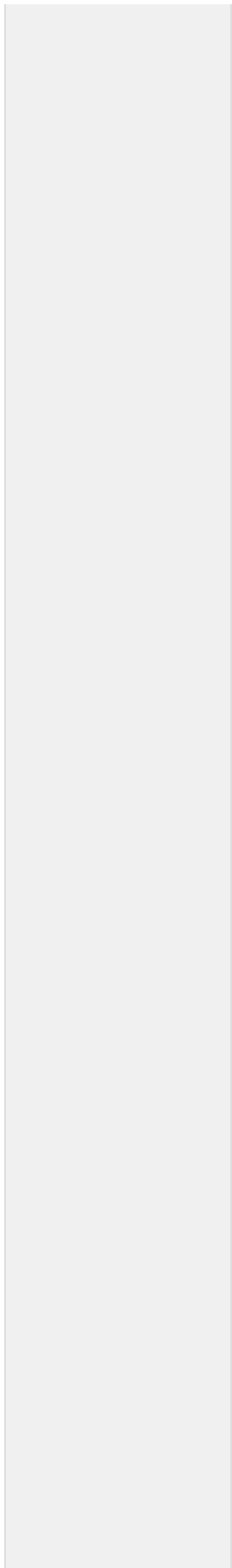
Hülle	9.000
Geschwindigkeit	52 m/s
Aufrüstbar bis	145 m/s
Beschleunigung	?
Aufrüstbar bis	34,00
Aktuell max. Wendigkeit	54,60
Aufrüstbar bis	
Max Energieschild	3 x 25 MJ Schild
Schildenergiegenerator	715 MW
Maximale Laserenergie	6.800 MJ
Laderate der Laserenergie	136 MW
Frachtraum	120
Aufrüstbar bis	230
Warentransportklasse	großer Container L
Hangar	-- Kein --
Marineinfanteristen	-- Keine --
Geschützkanzeln	2

Kompatible Laser

▼ [Legende \(zum Erweitern hier klicken\)](#)

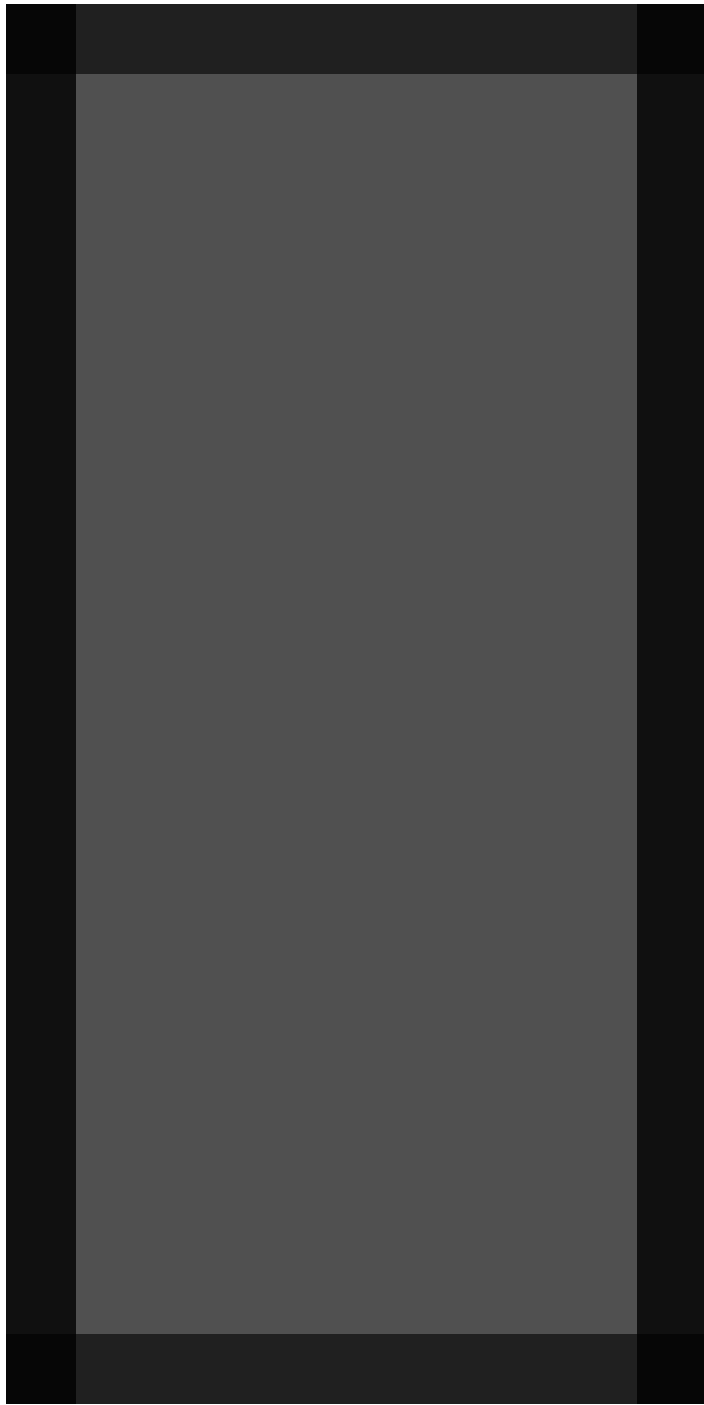
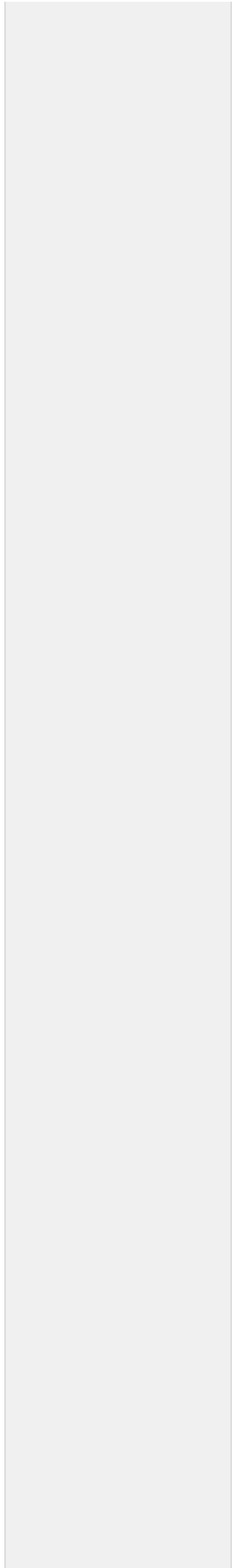


- Impulsstrahlenemitter (ISE)

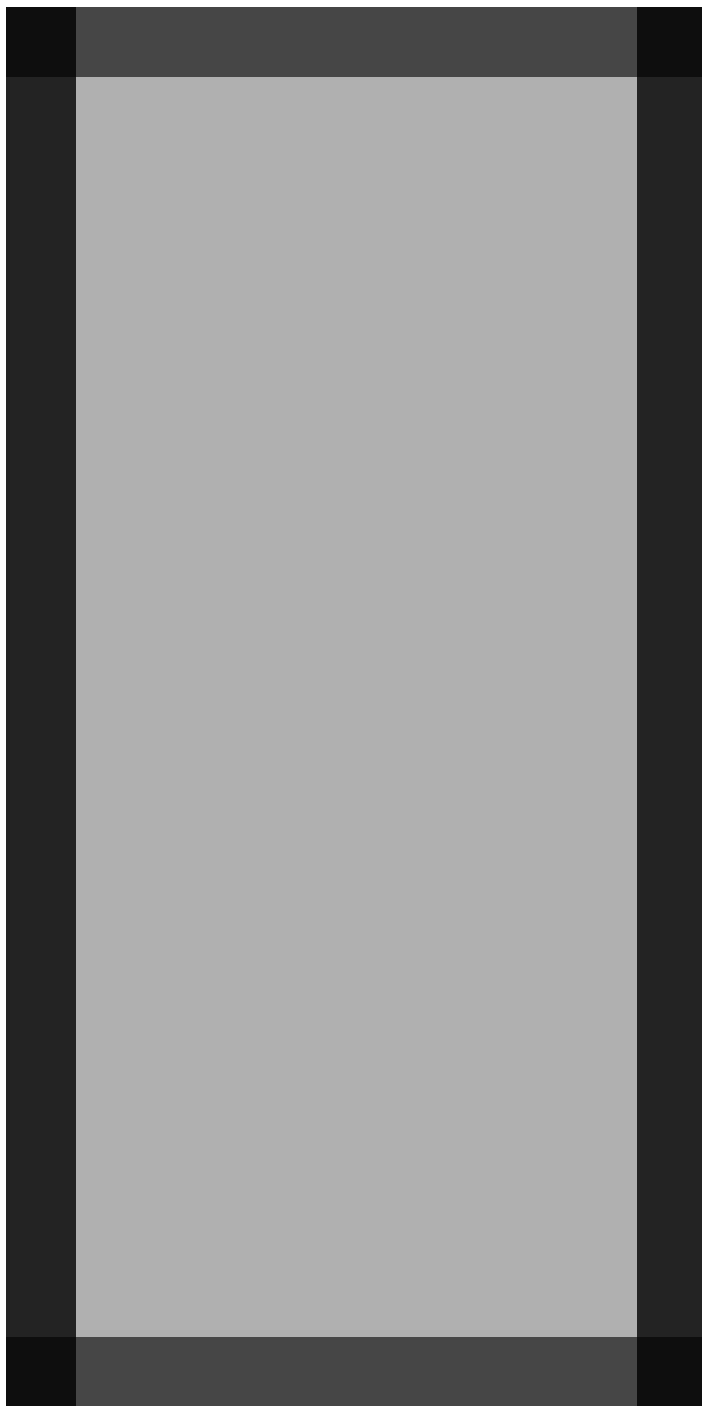
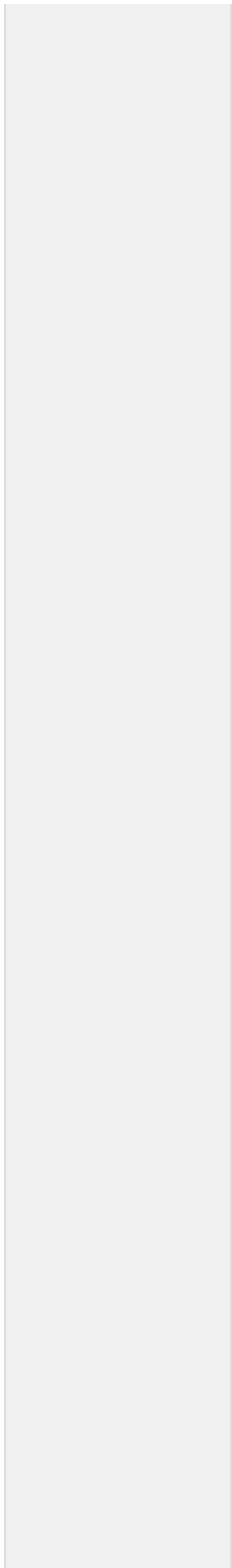


(PBK)

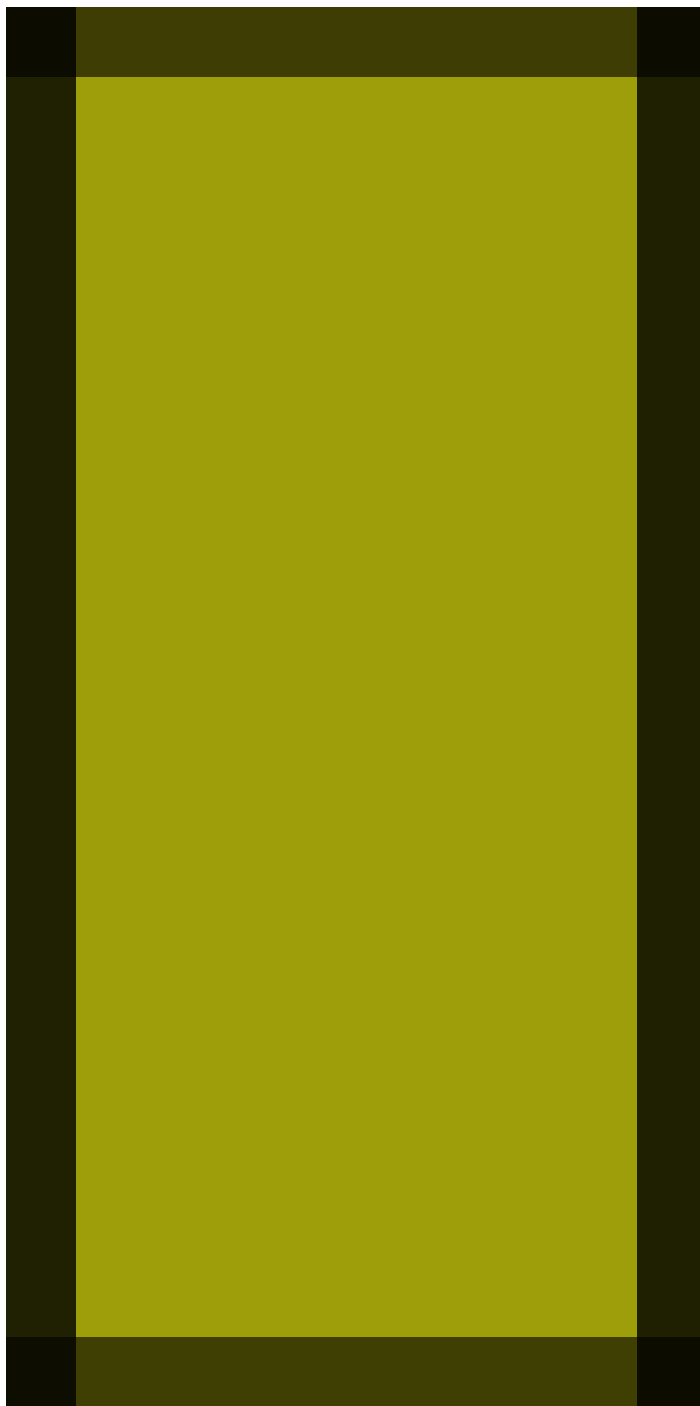
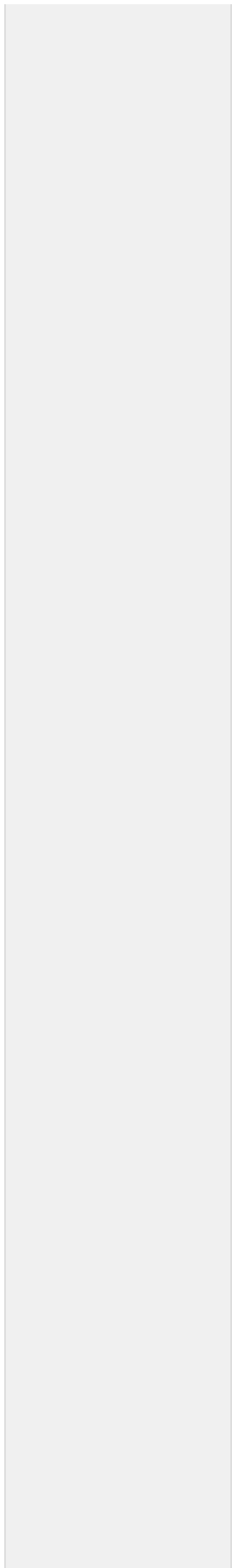
- Partikelbeschleunigerkanone



- Energieplasmawerfer (EPW)

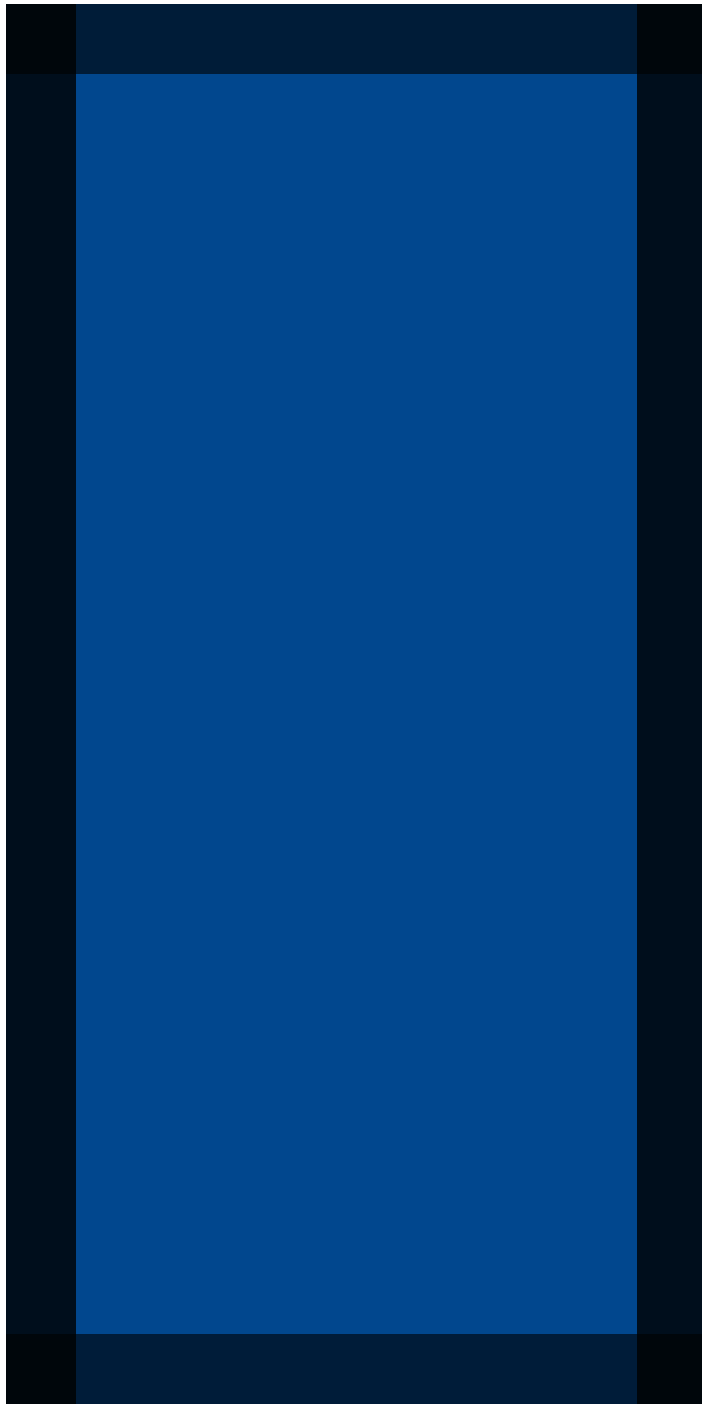
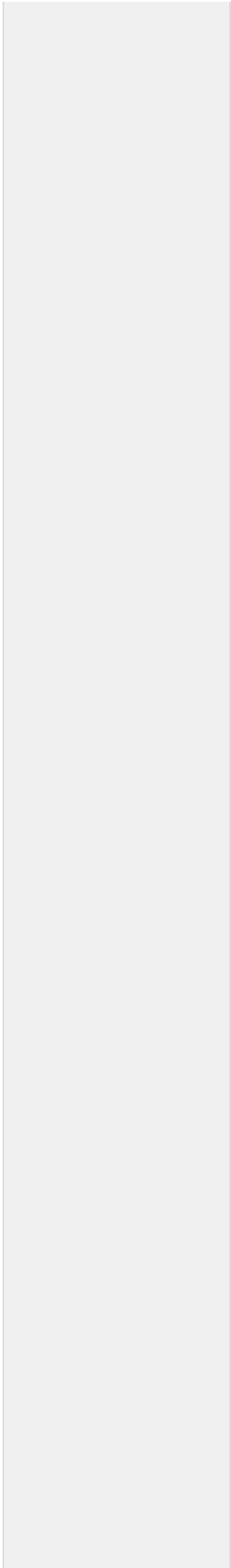


- Projektilkanone (PK)

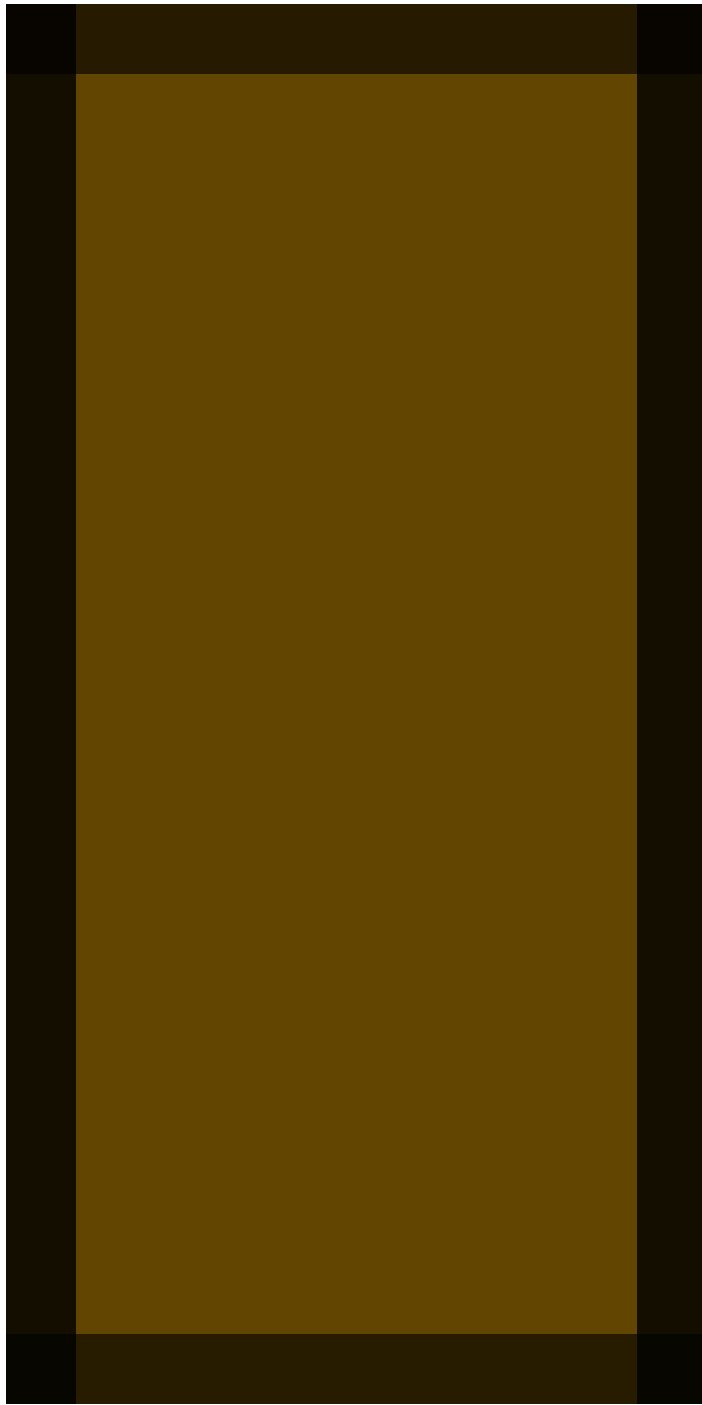
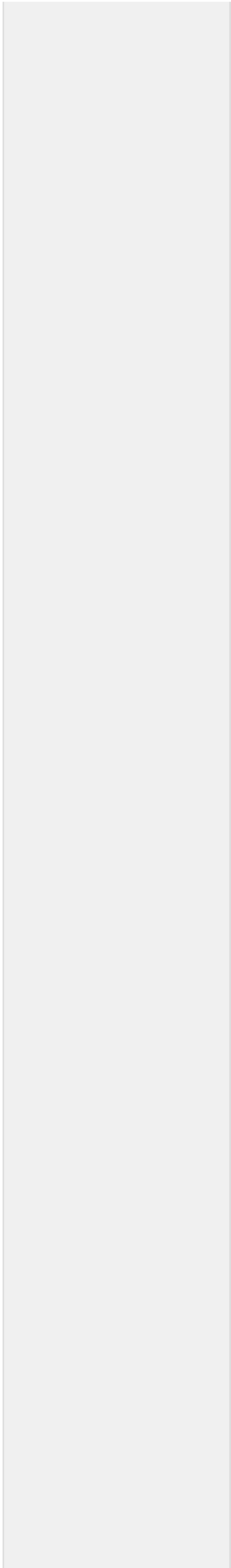


G)

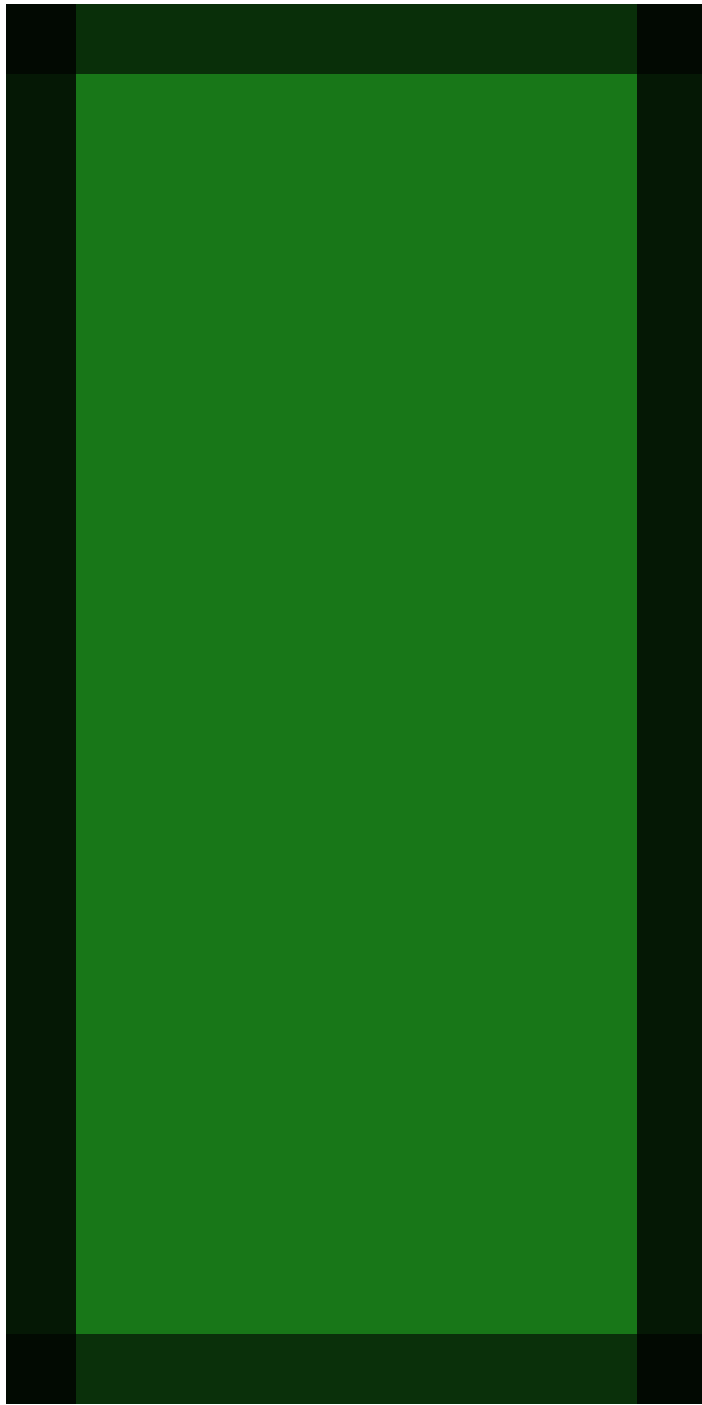
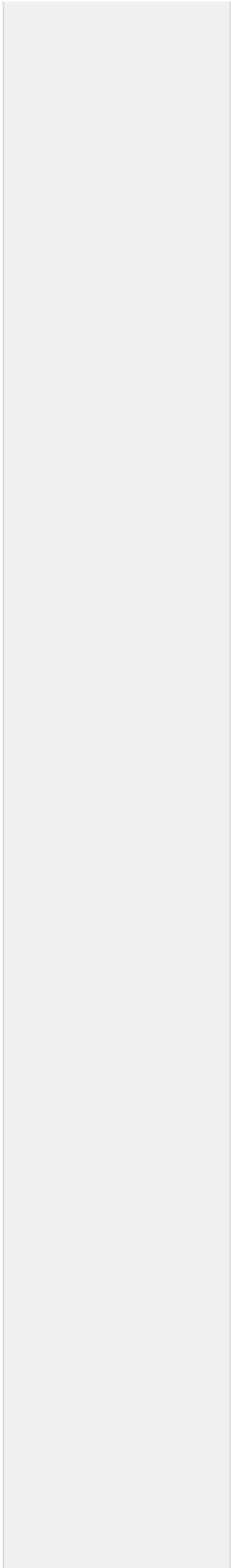
- Phasenrepetiergeschütz (PR



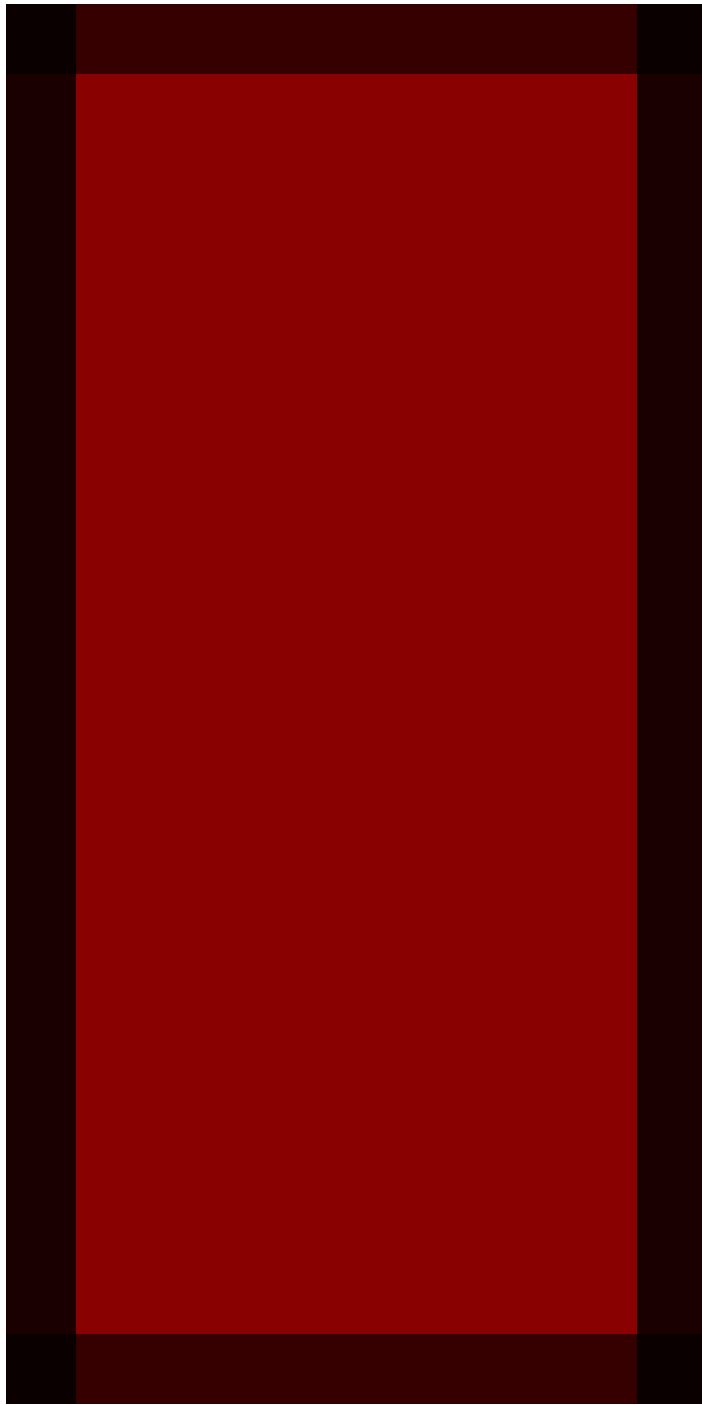
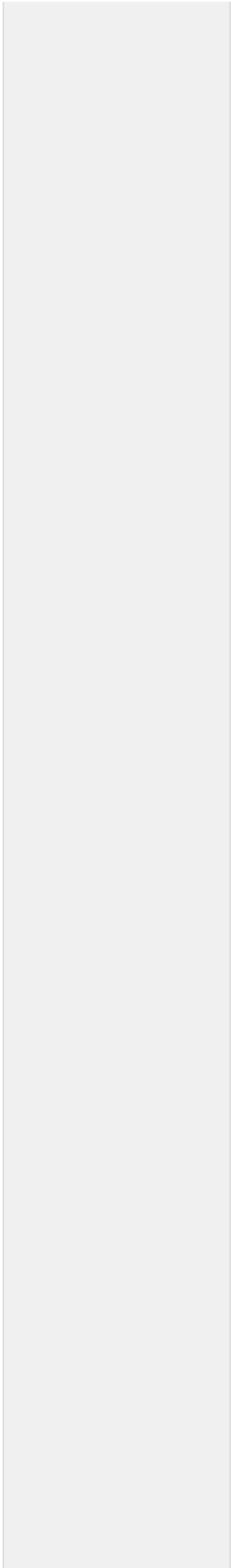
- Ionen-Disruptor (ID)



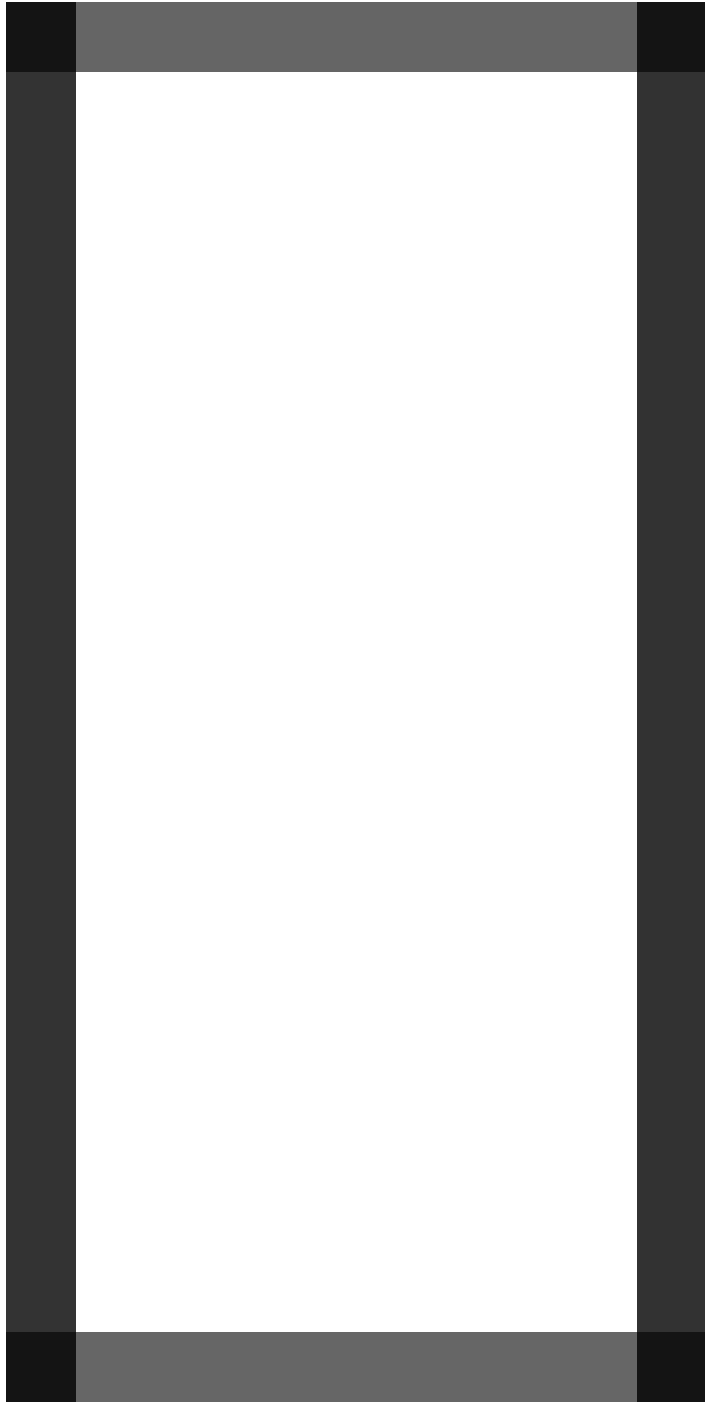
- Splitterbombenwerfer (SBW)



- Energiepulskanone (EPK)



- Plasmastromgenerator (PSG)

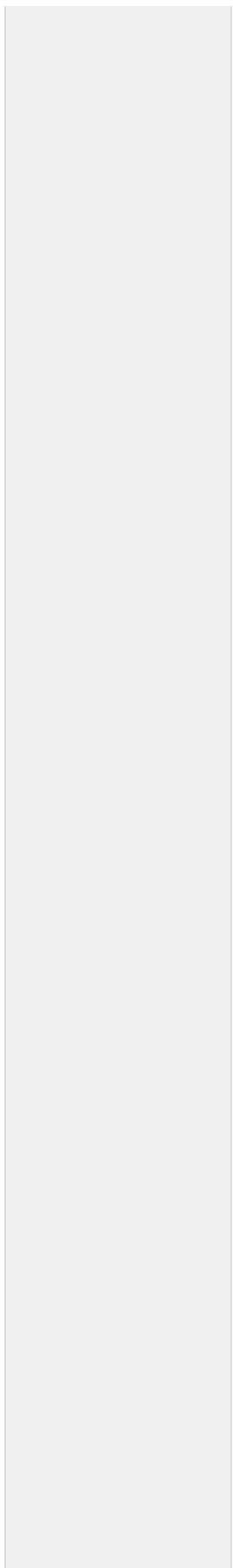


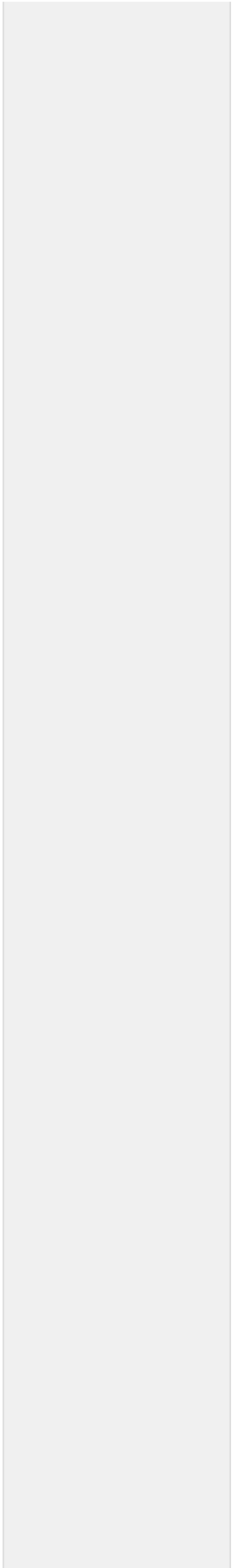
Die entsprechende Waffe kann nicht installiert werden.

- Waffenslot ist nicht belegt.

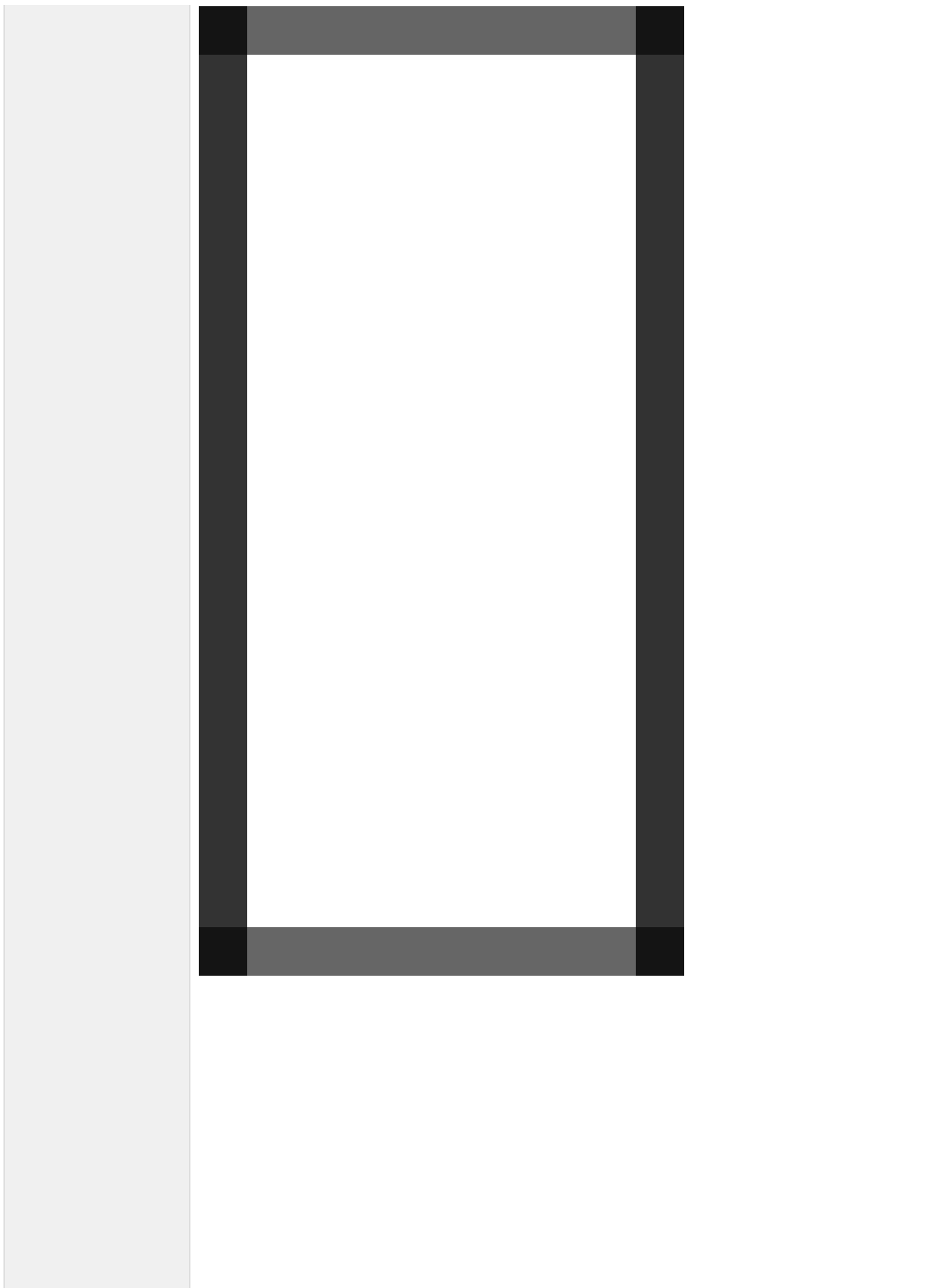
Haupt

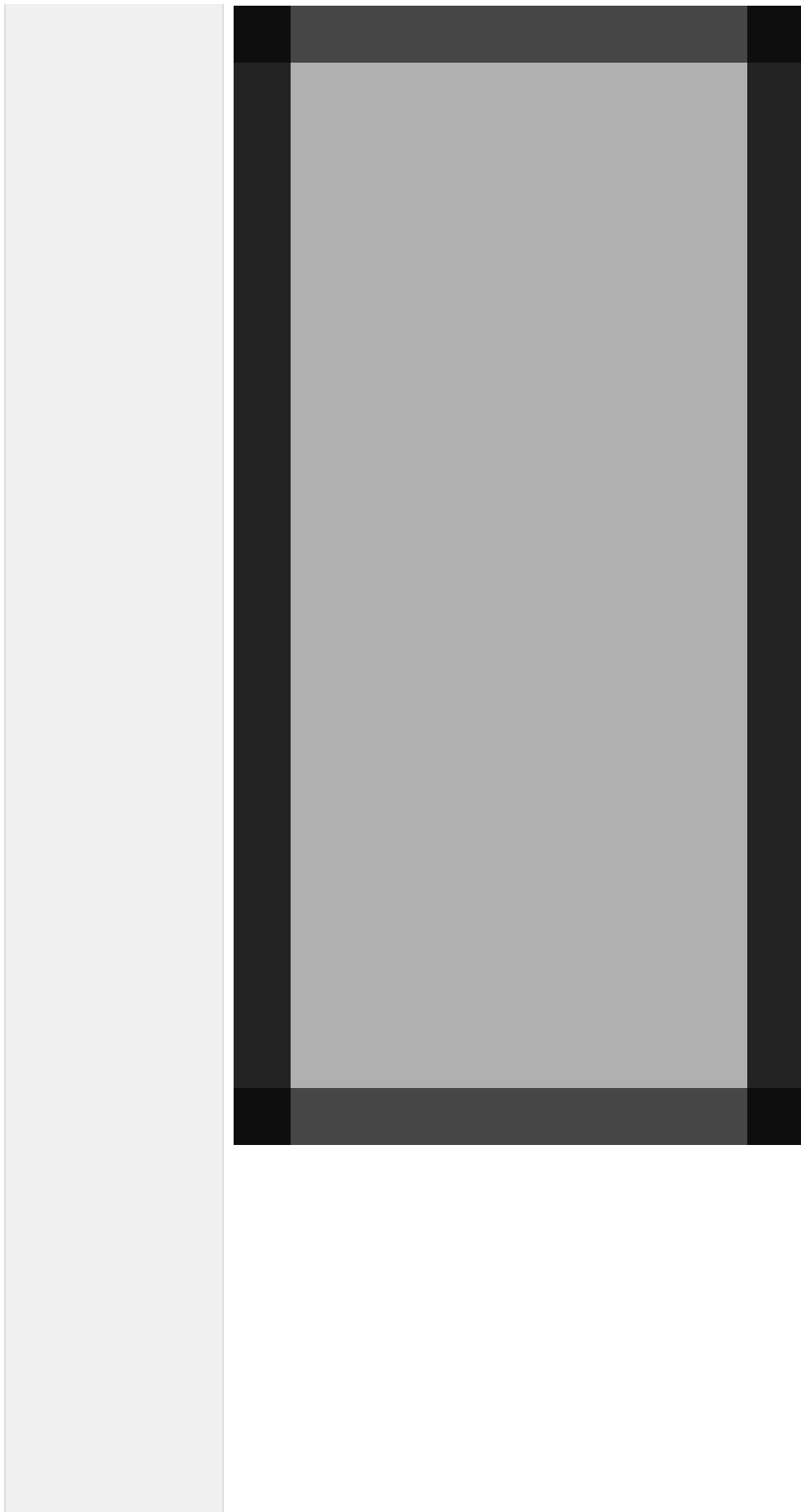
4x





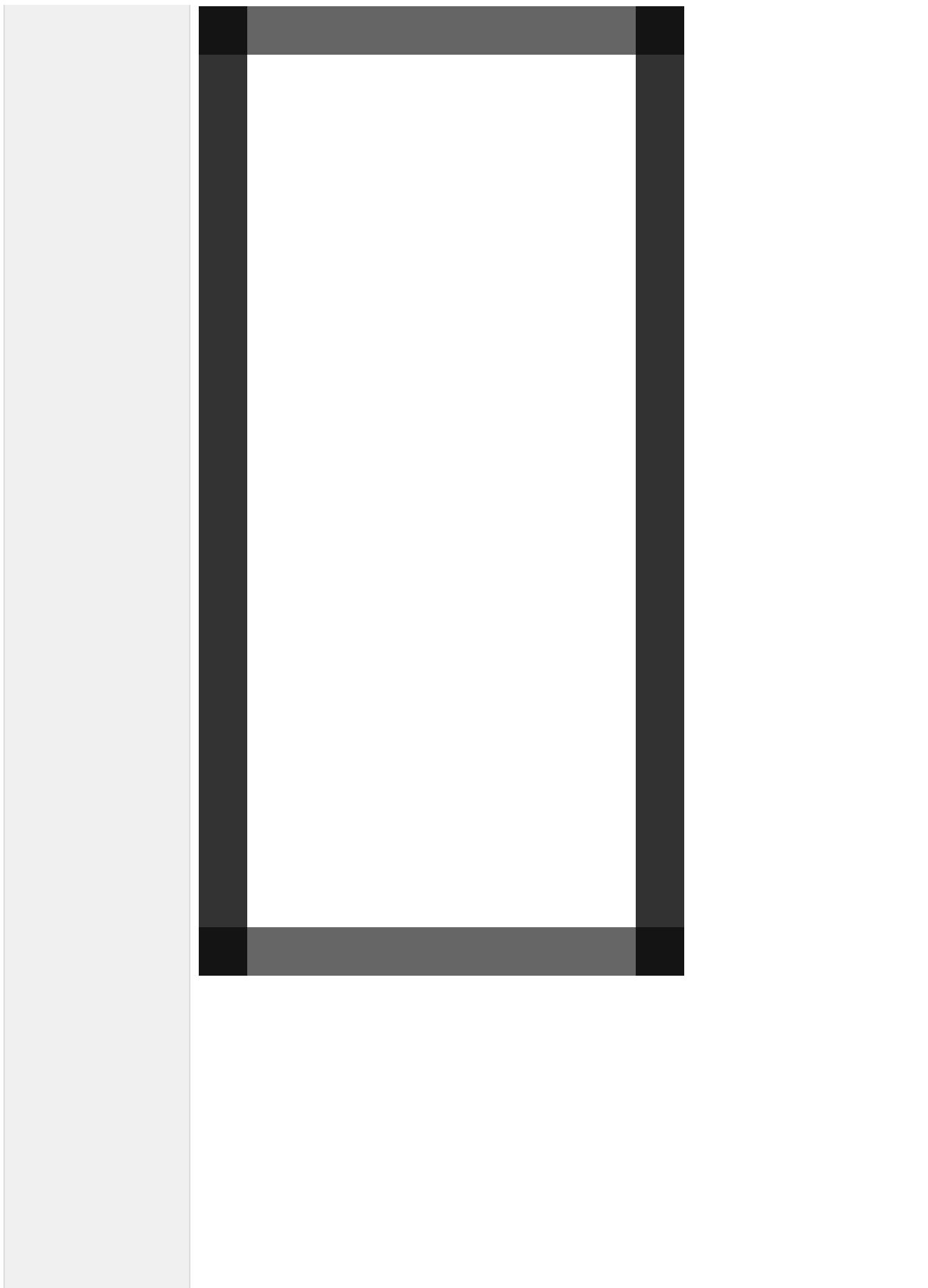


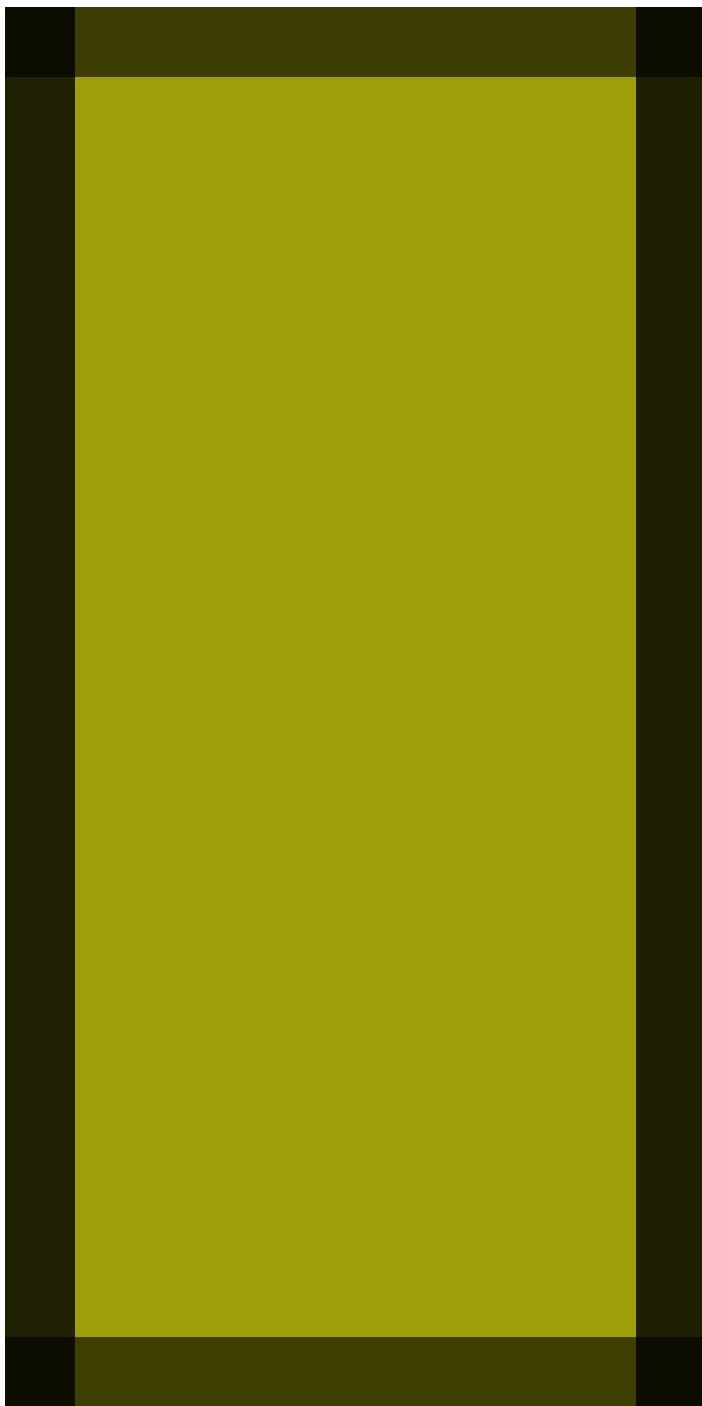
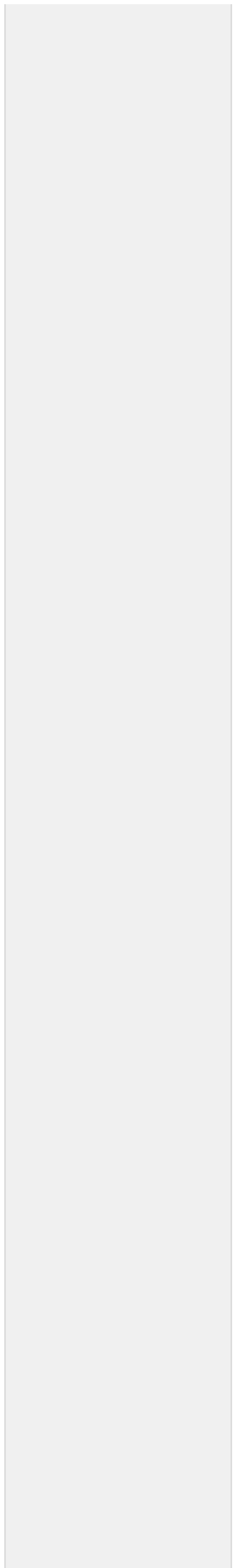






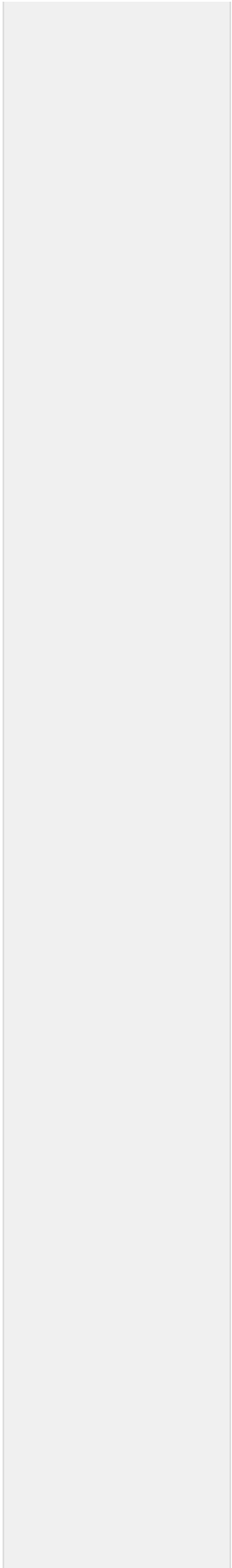






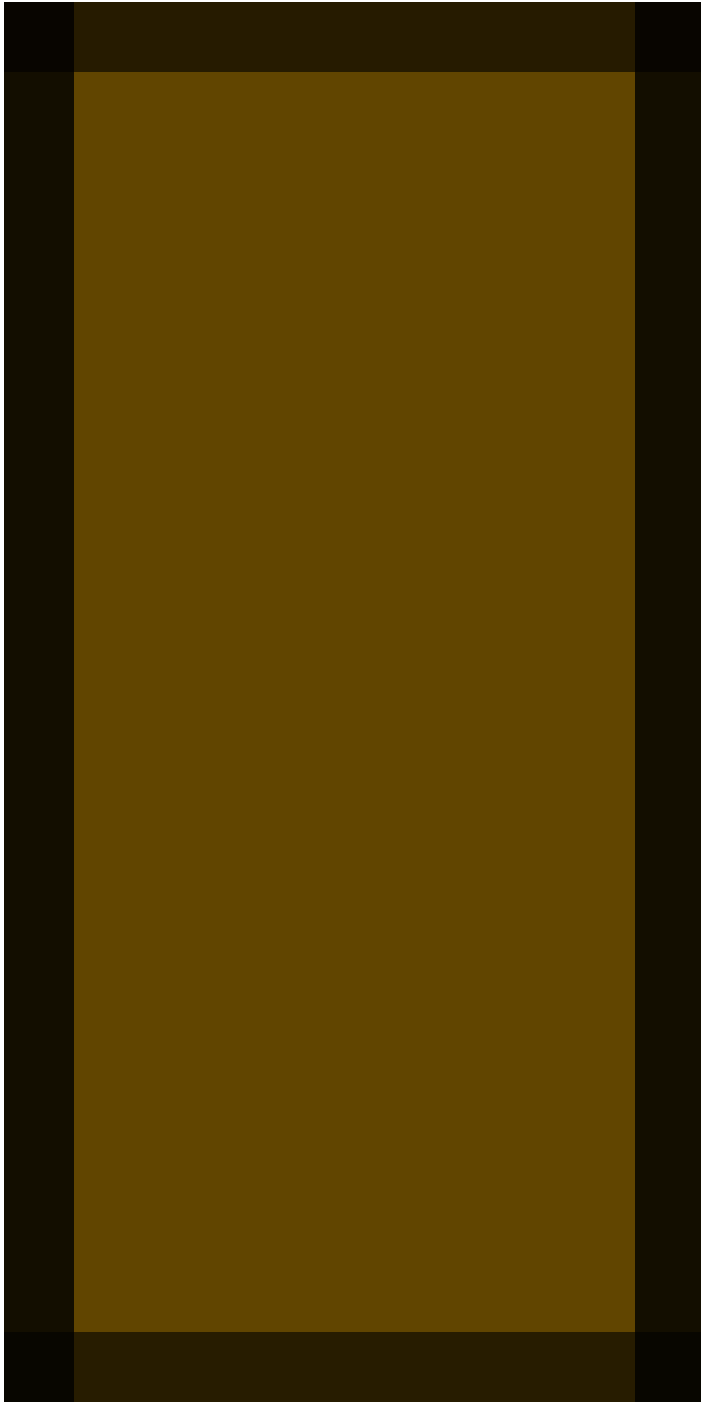
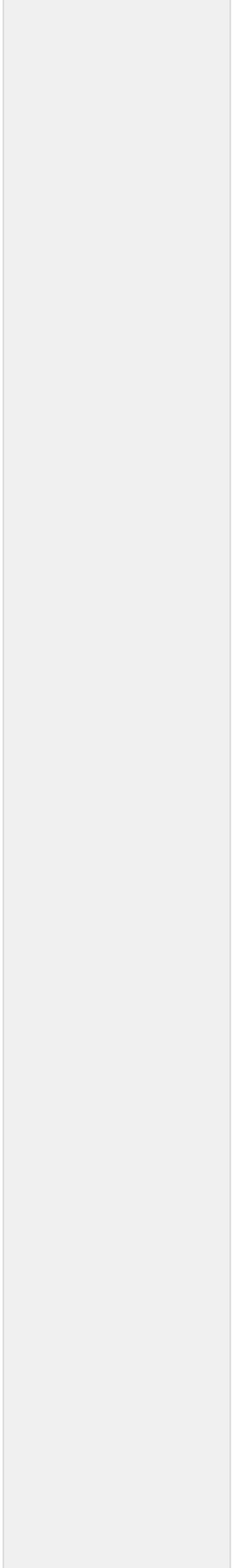


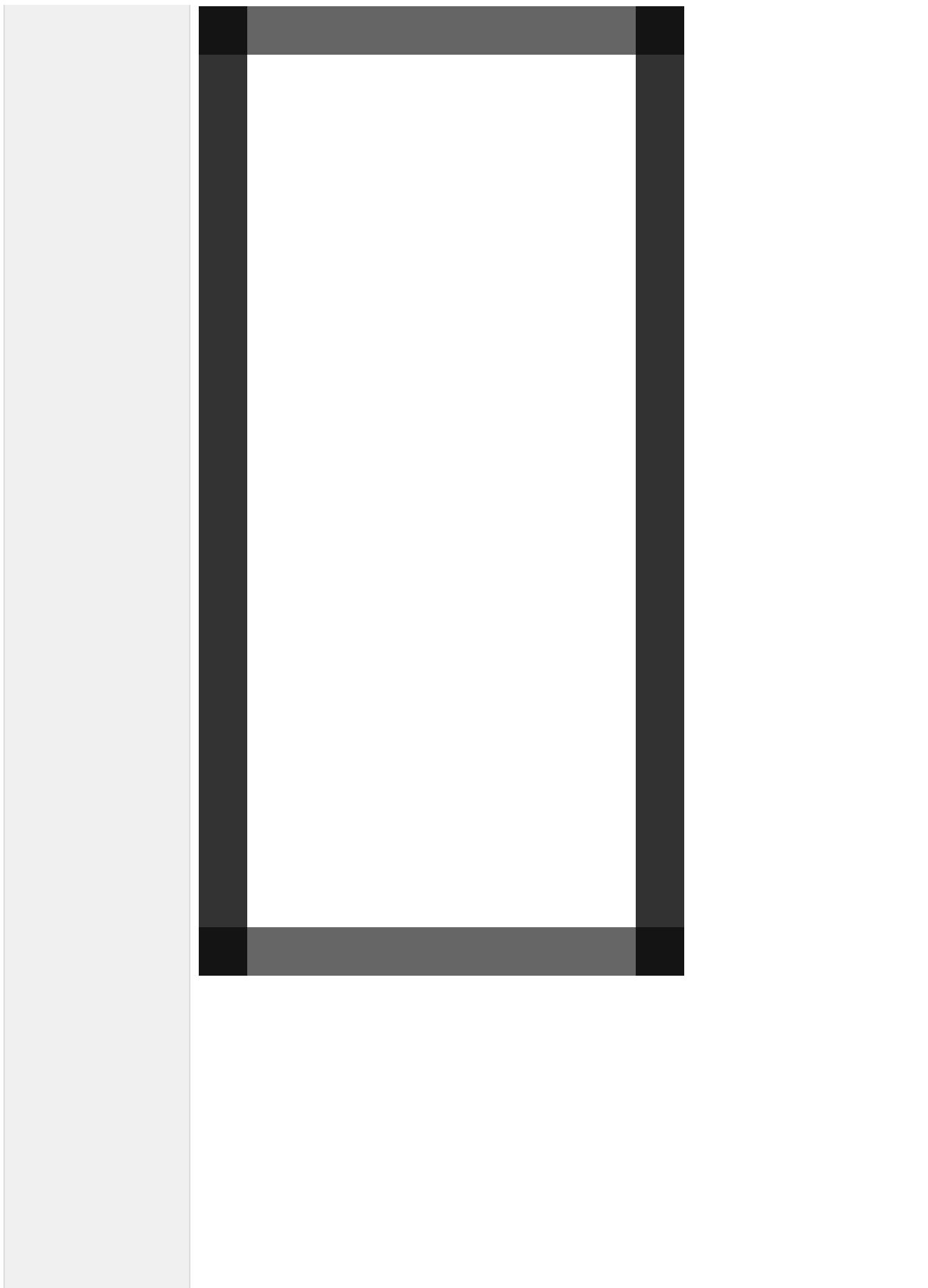


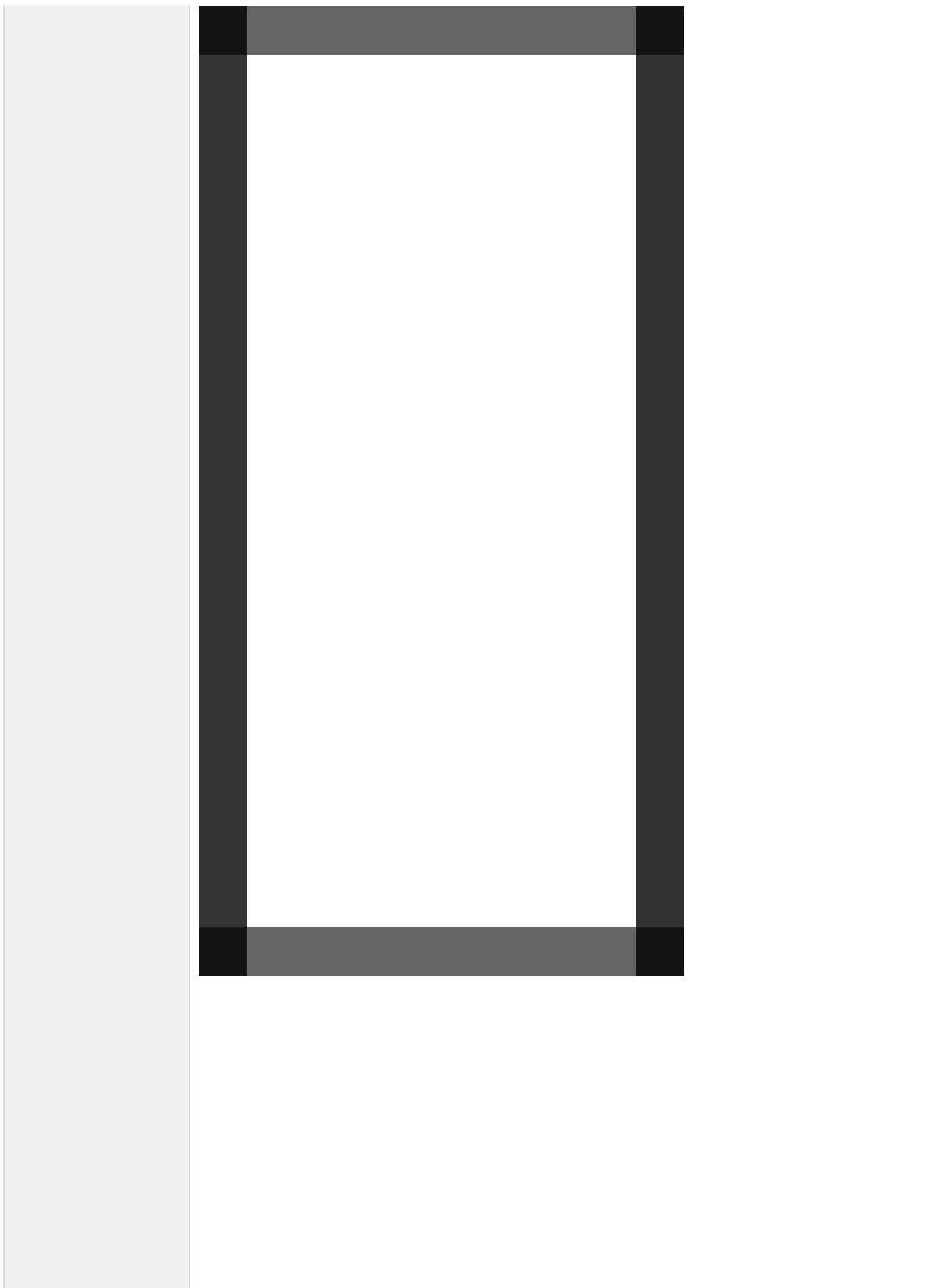


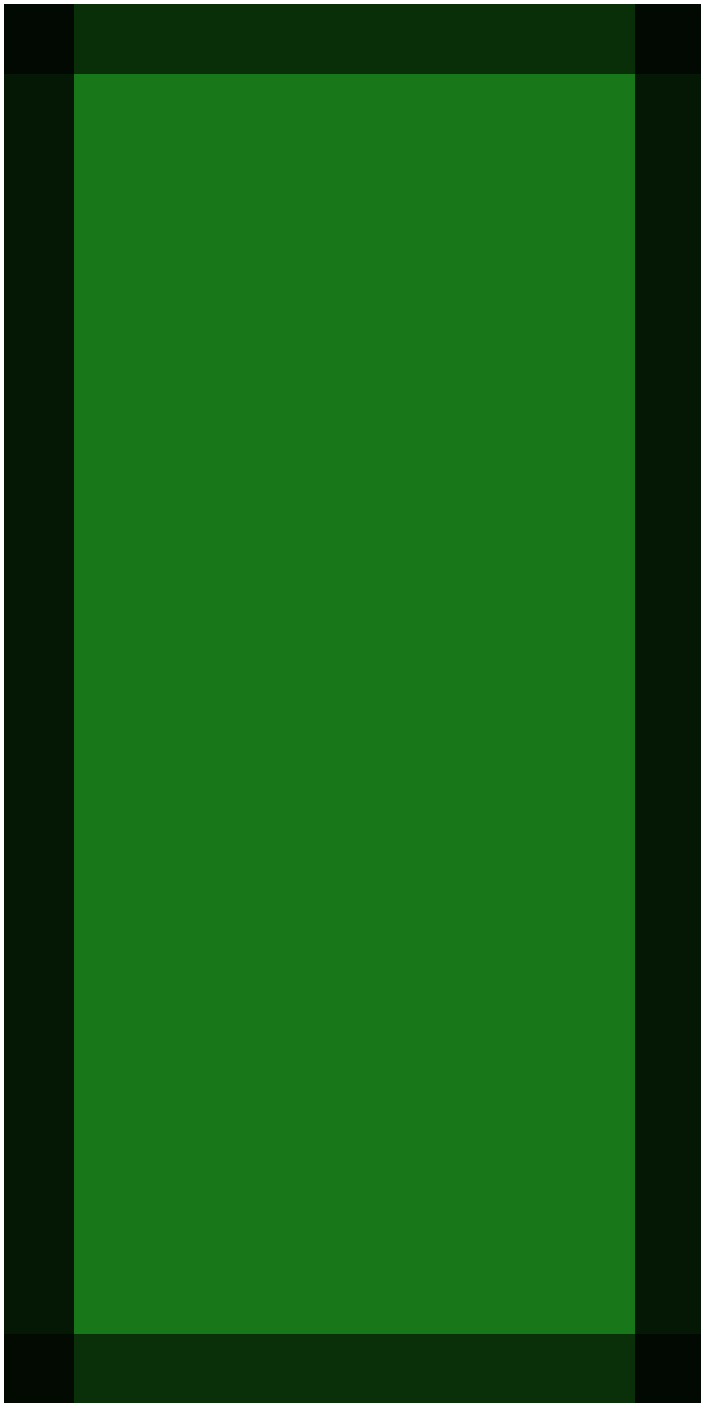
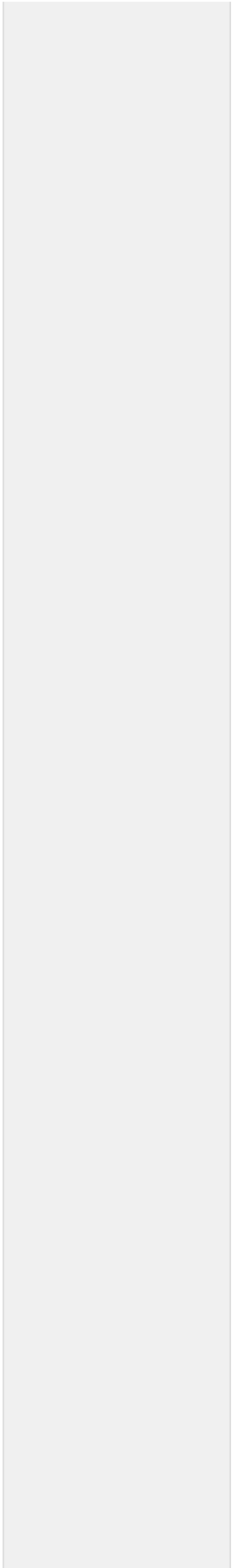




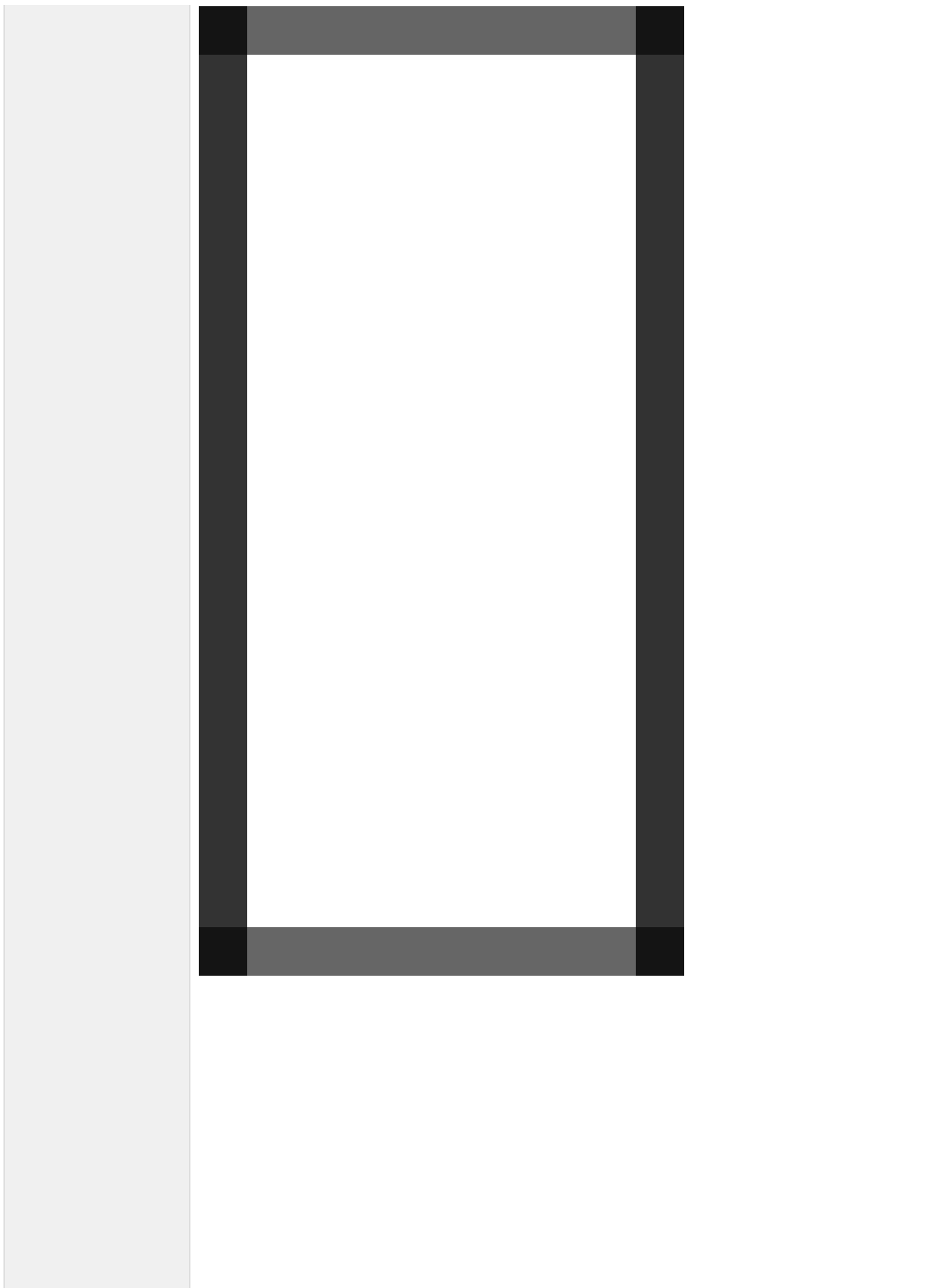








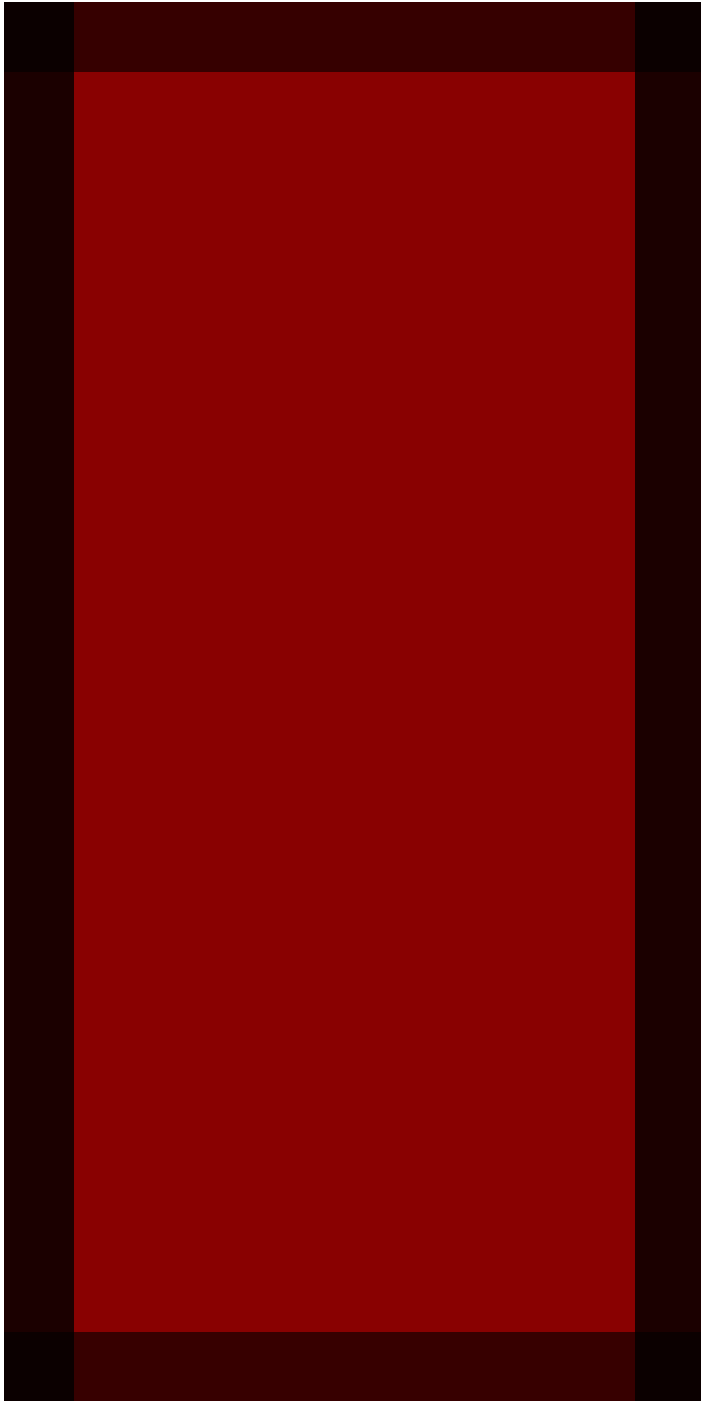
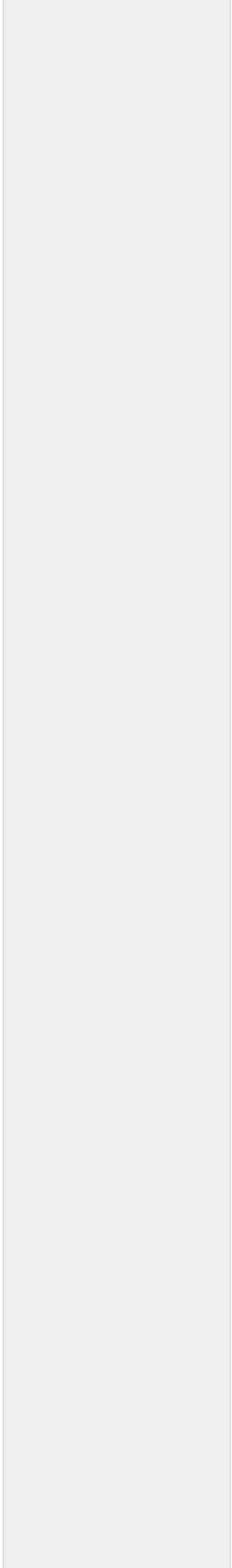


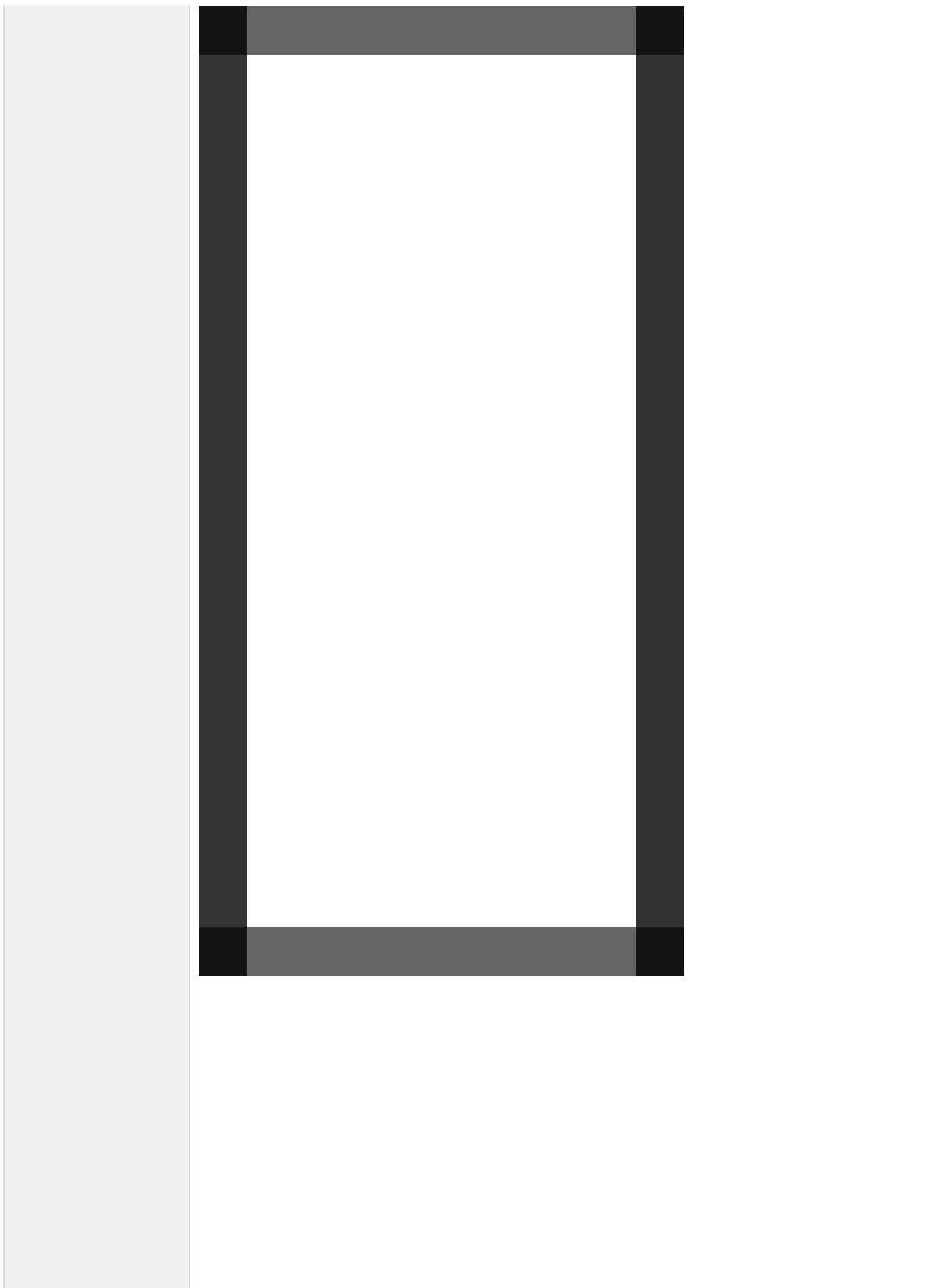






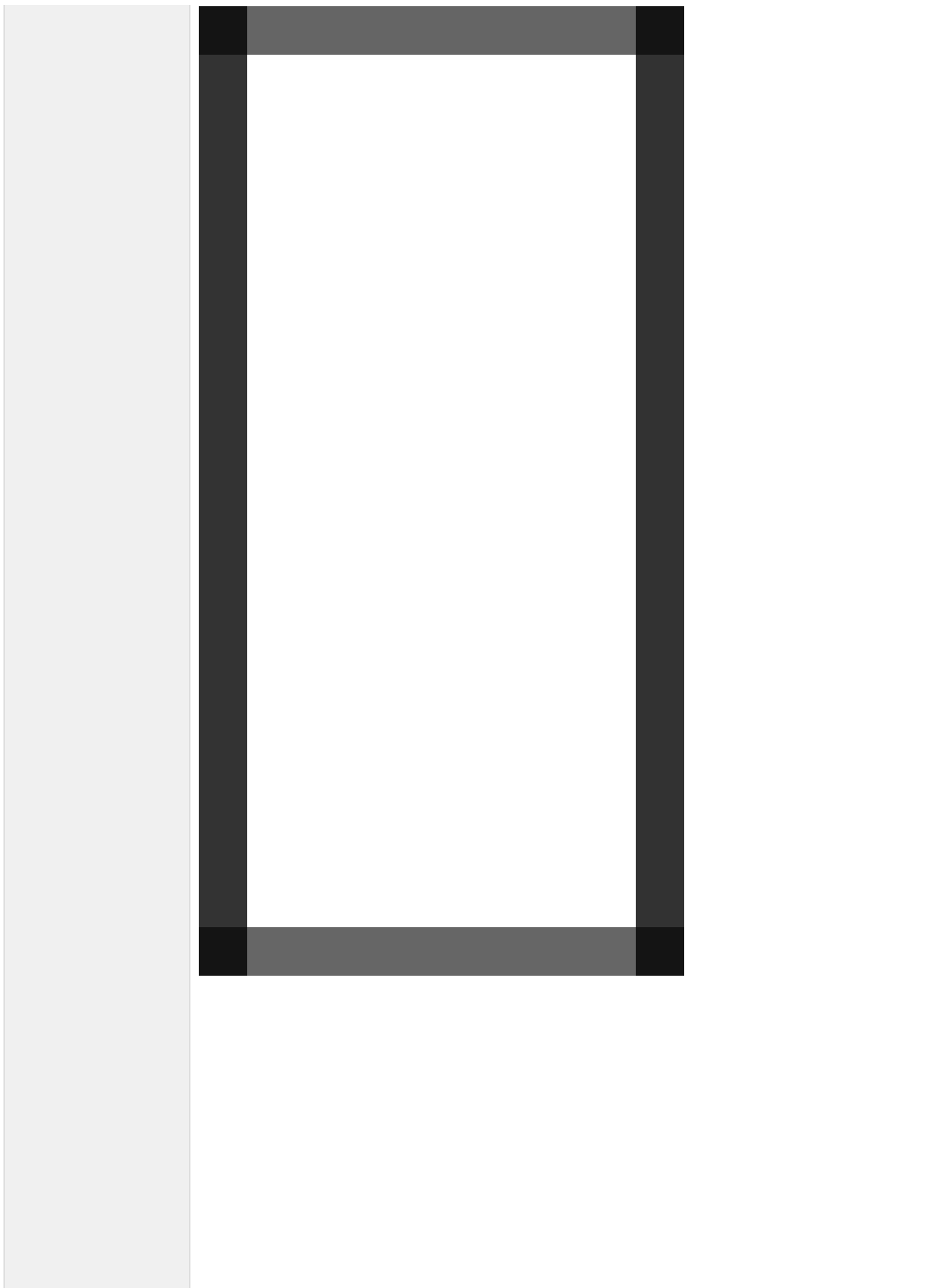








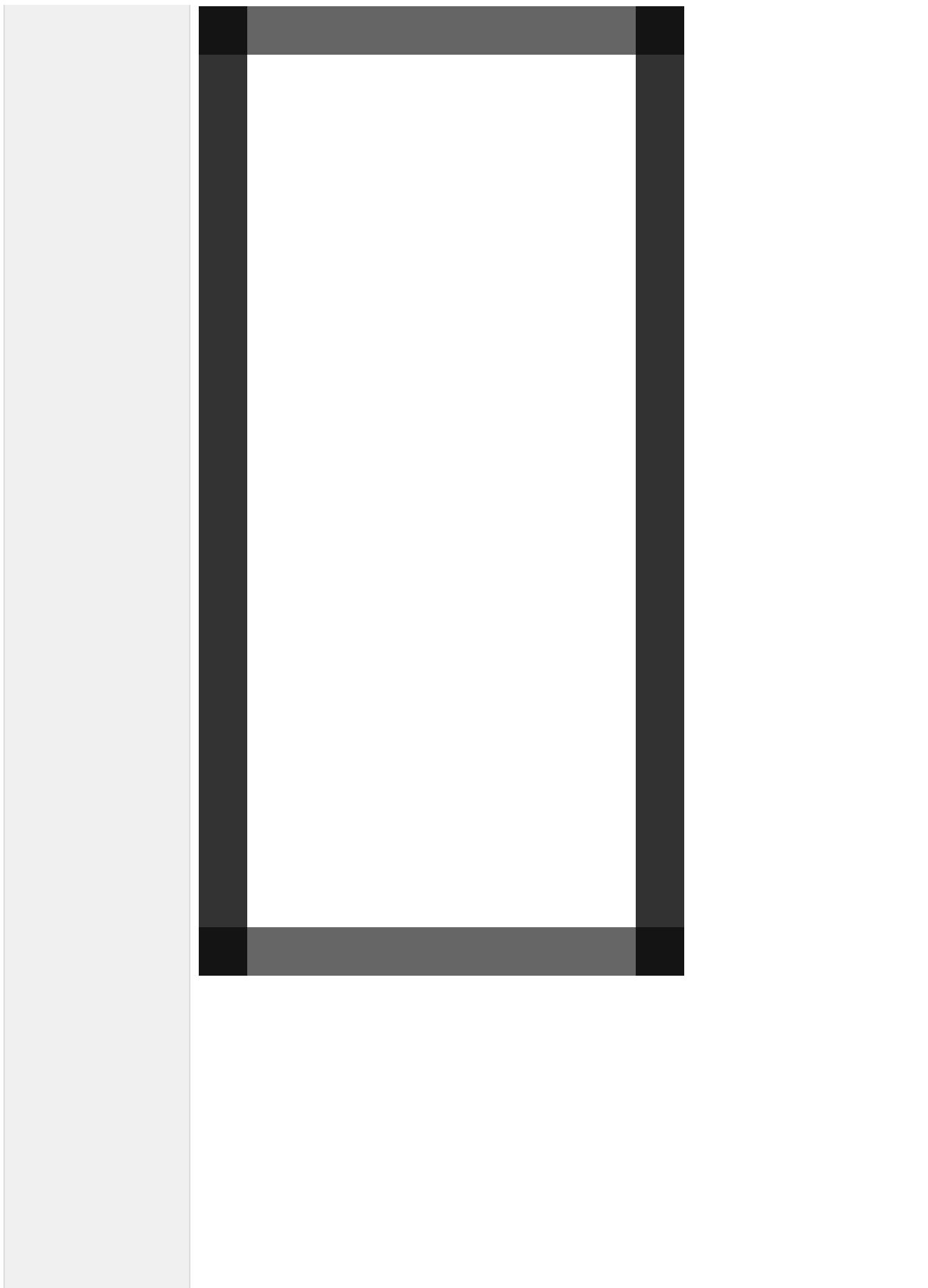


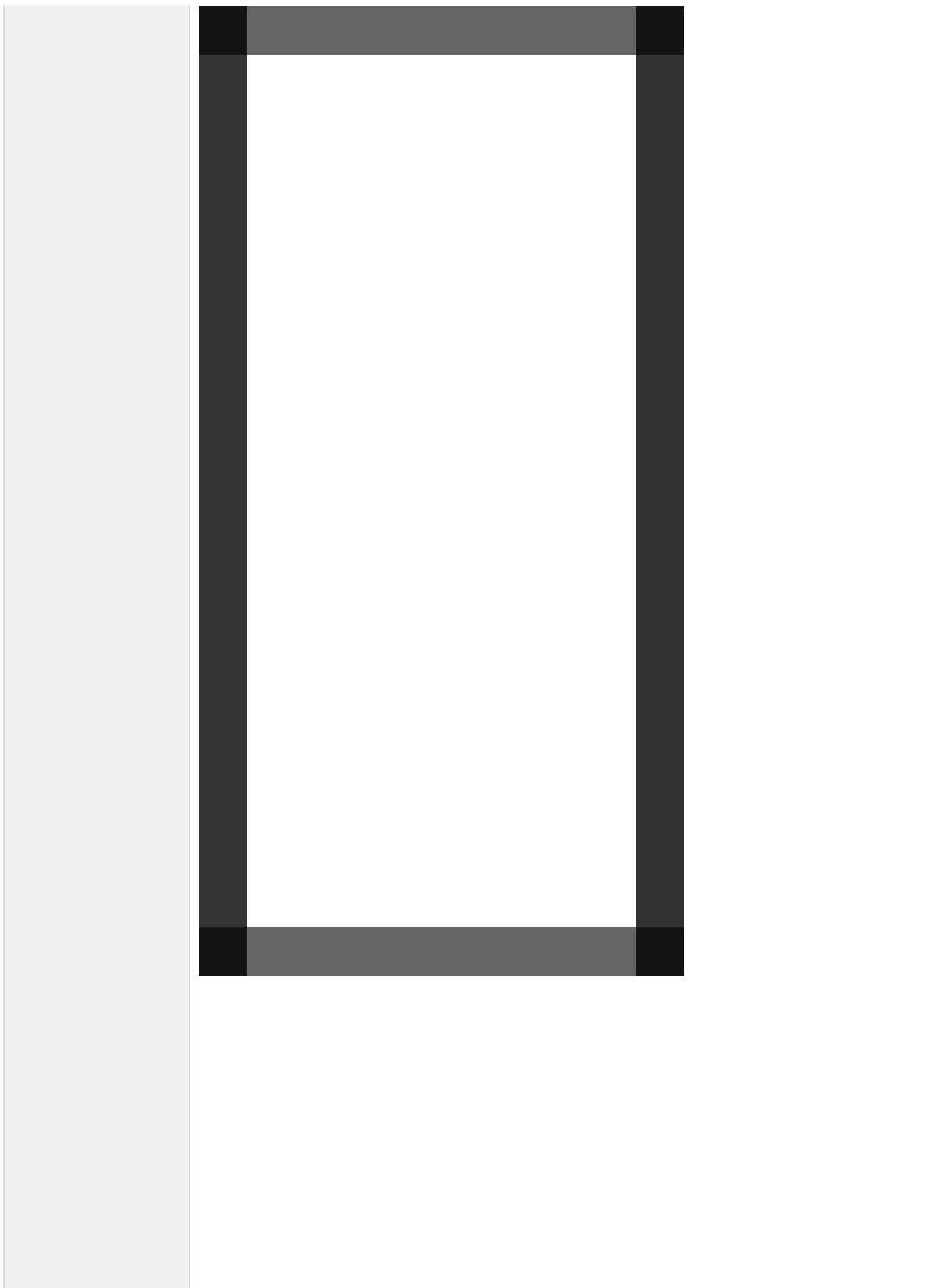








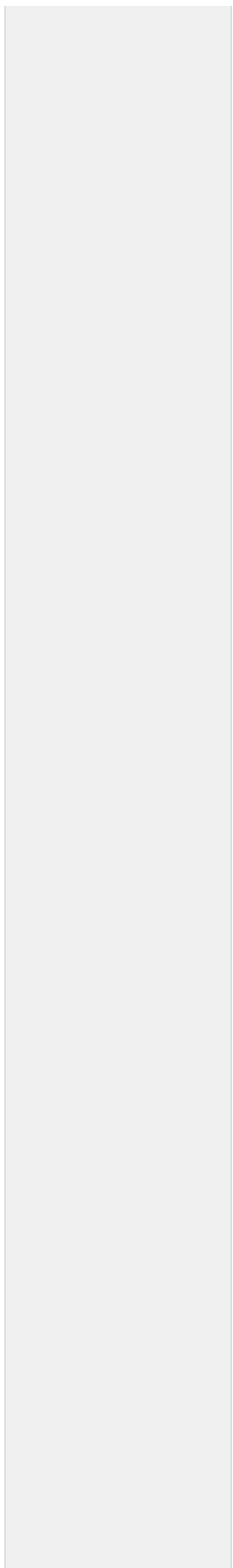






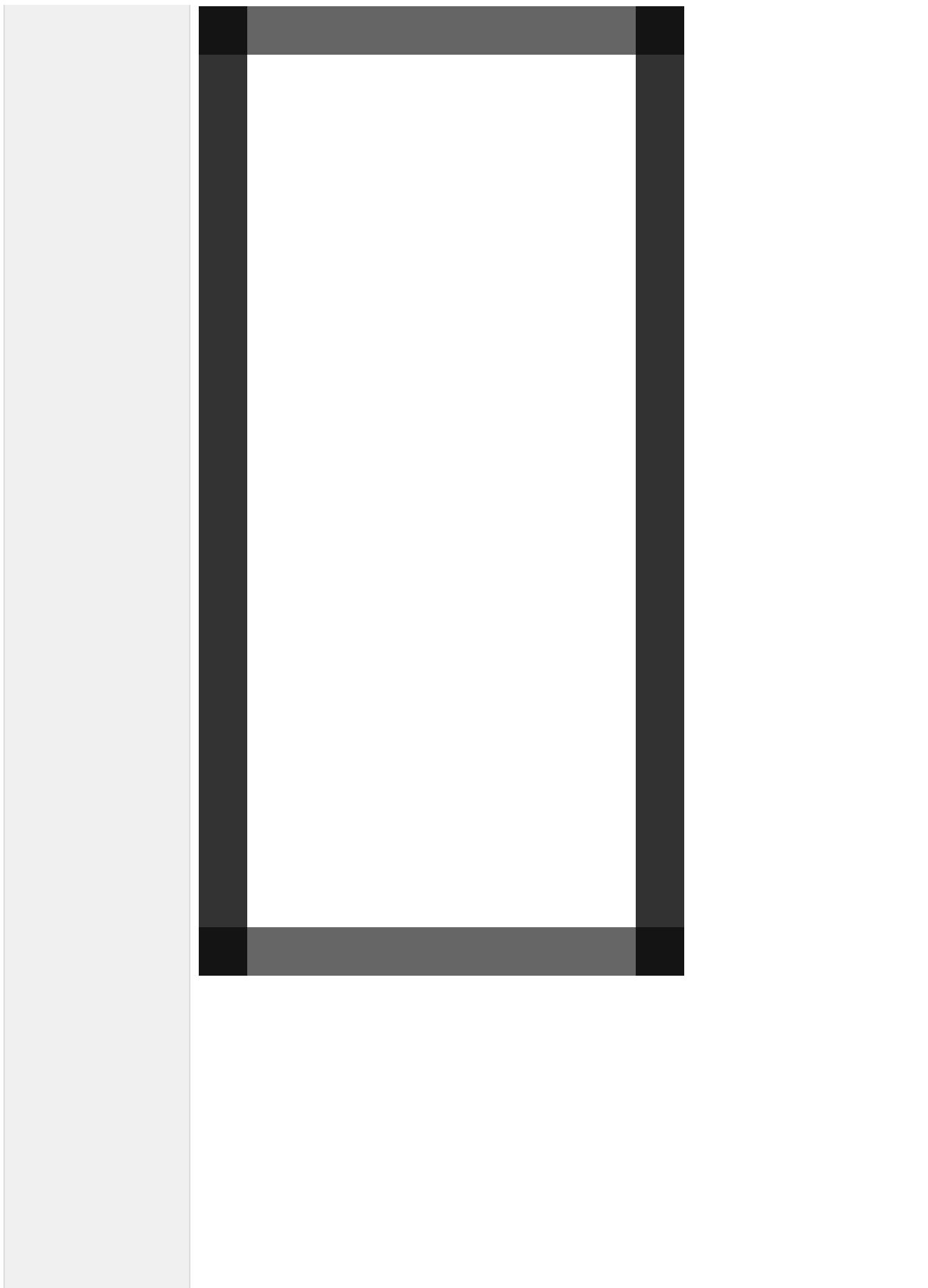
Kanzel 1	

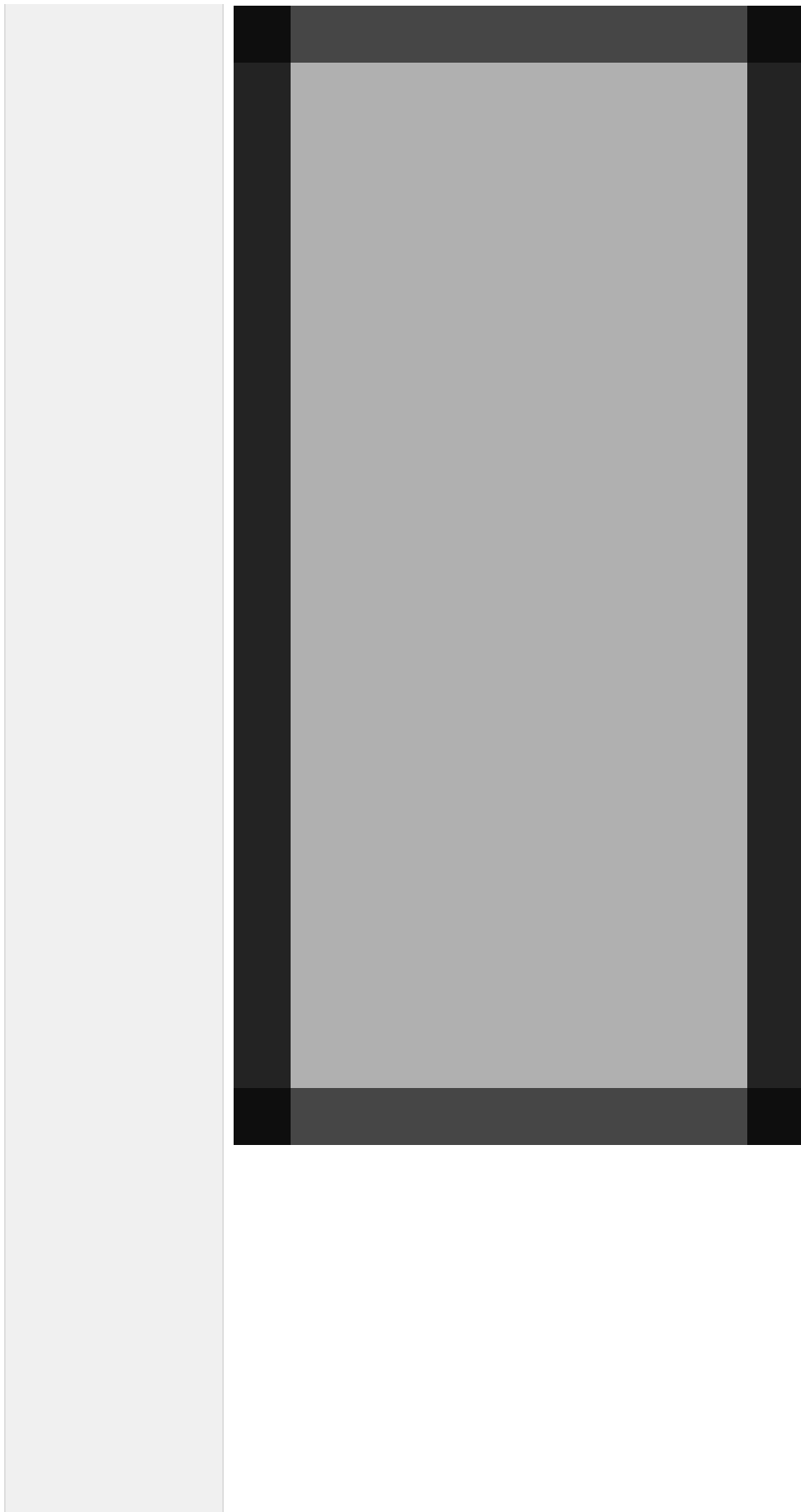
2x





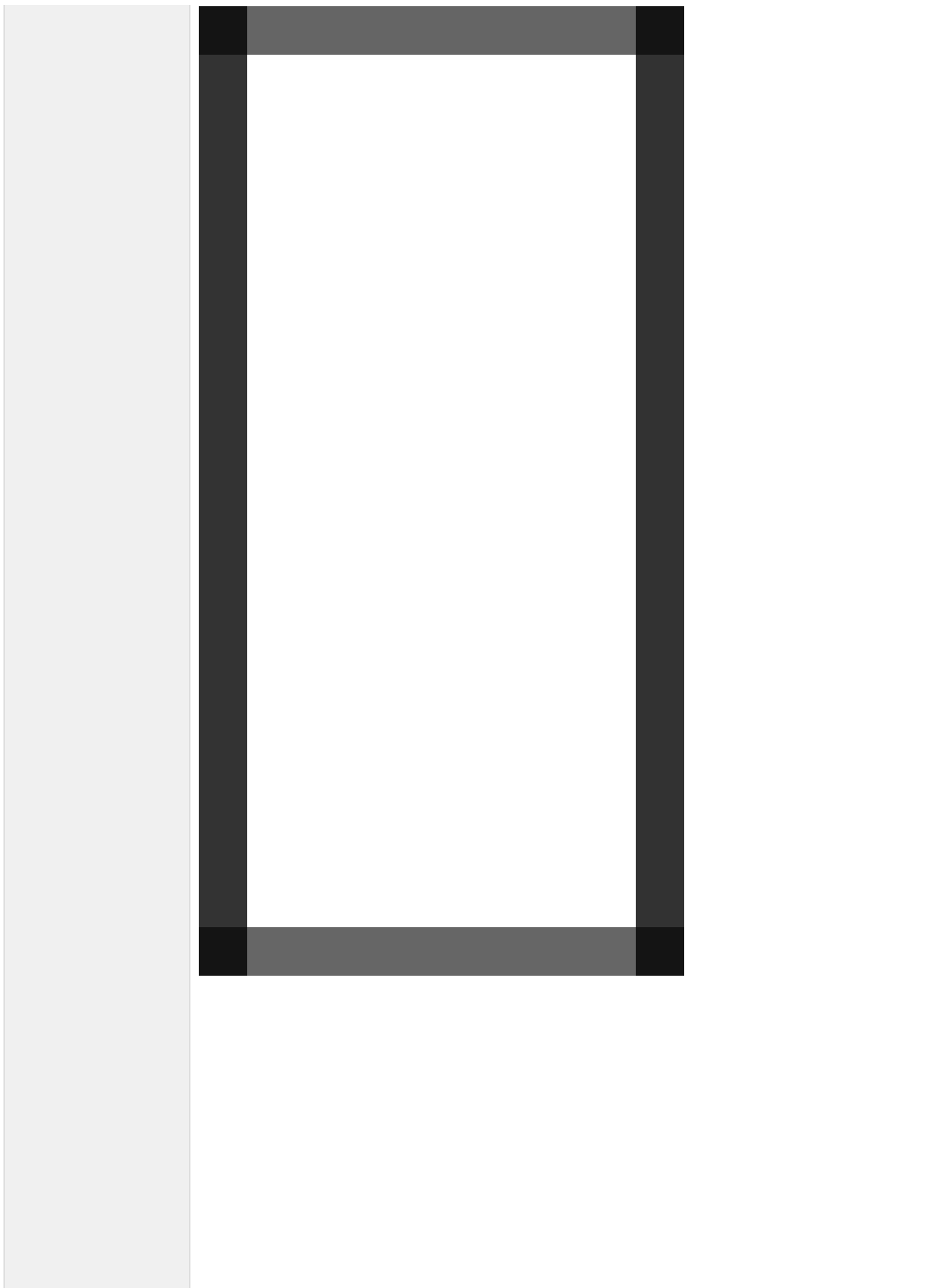


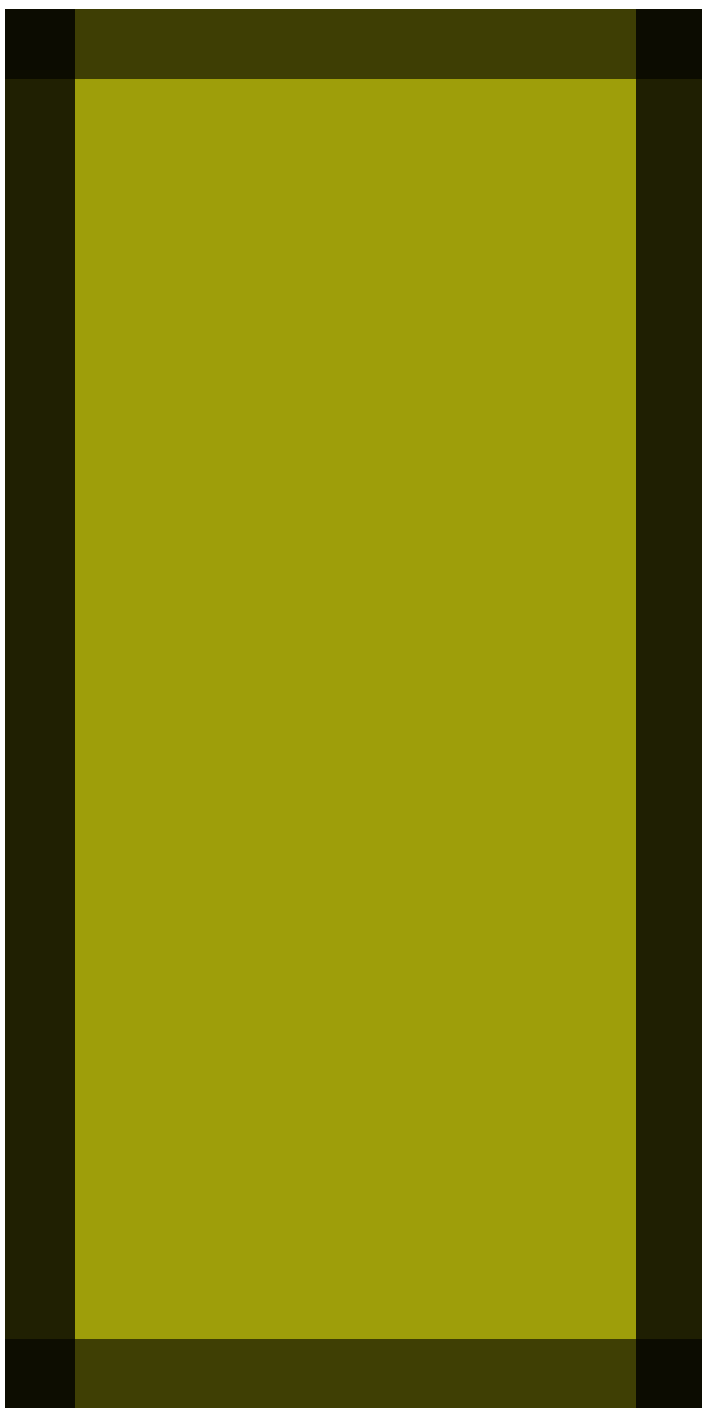
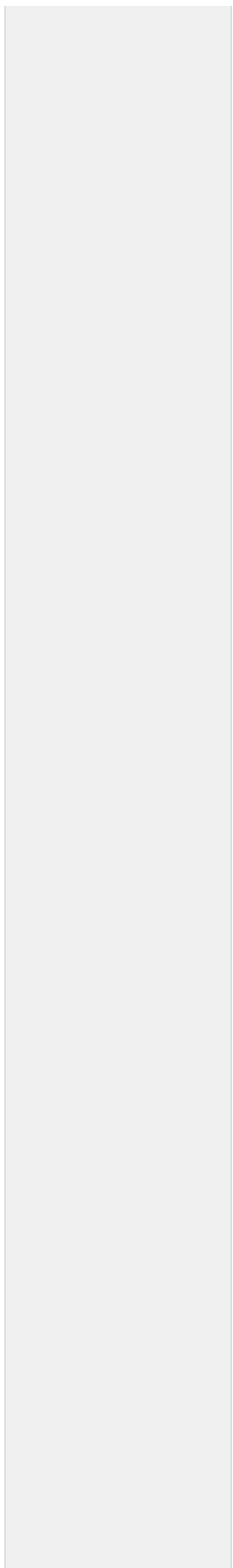






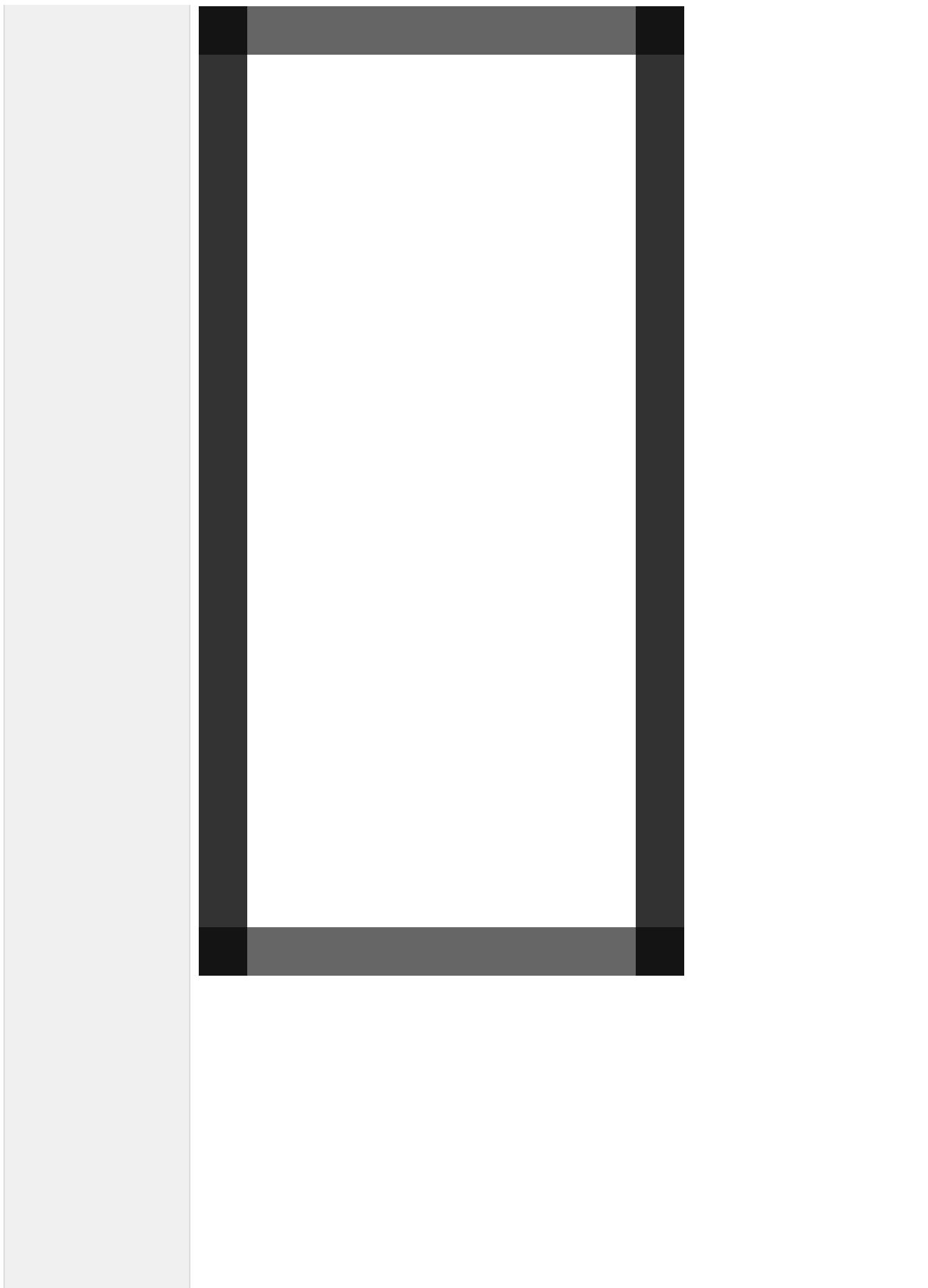


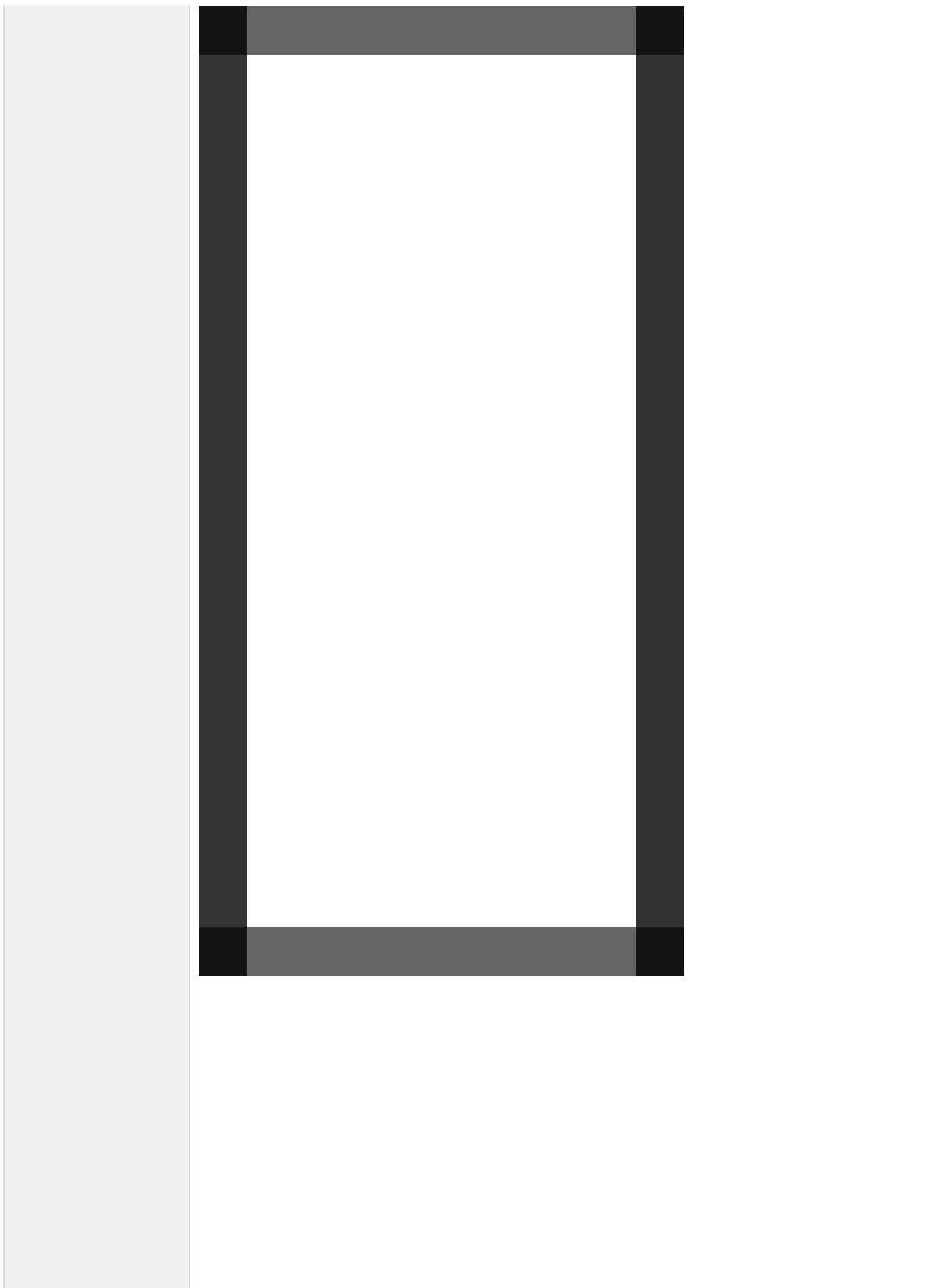




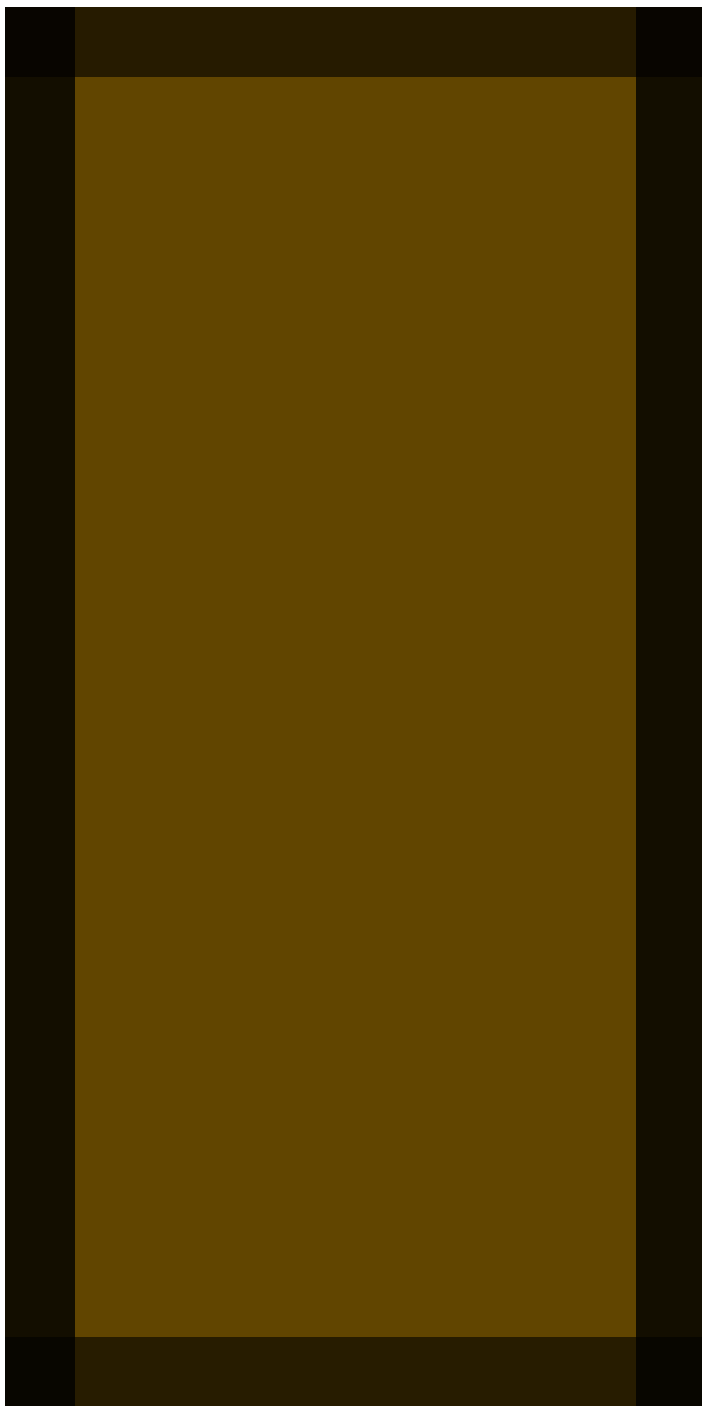
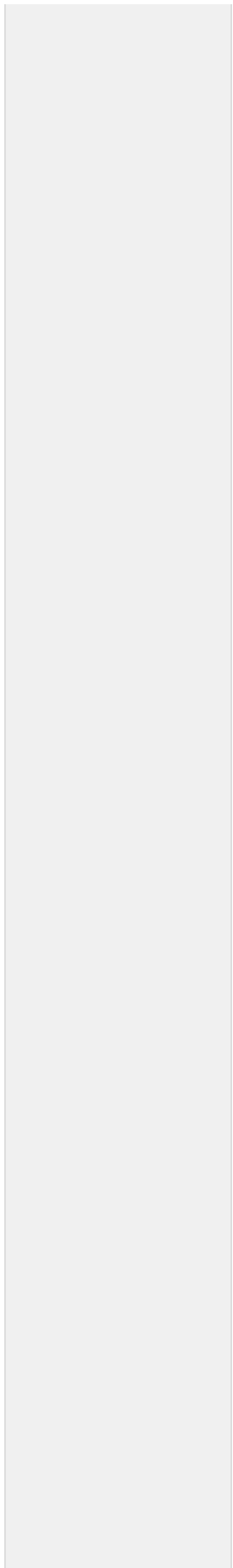


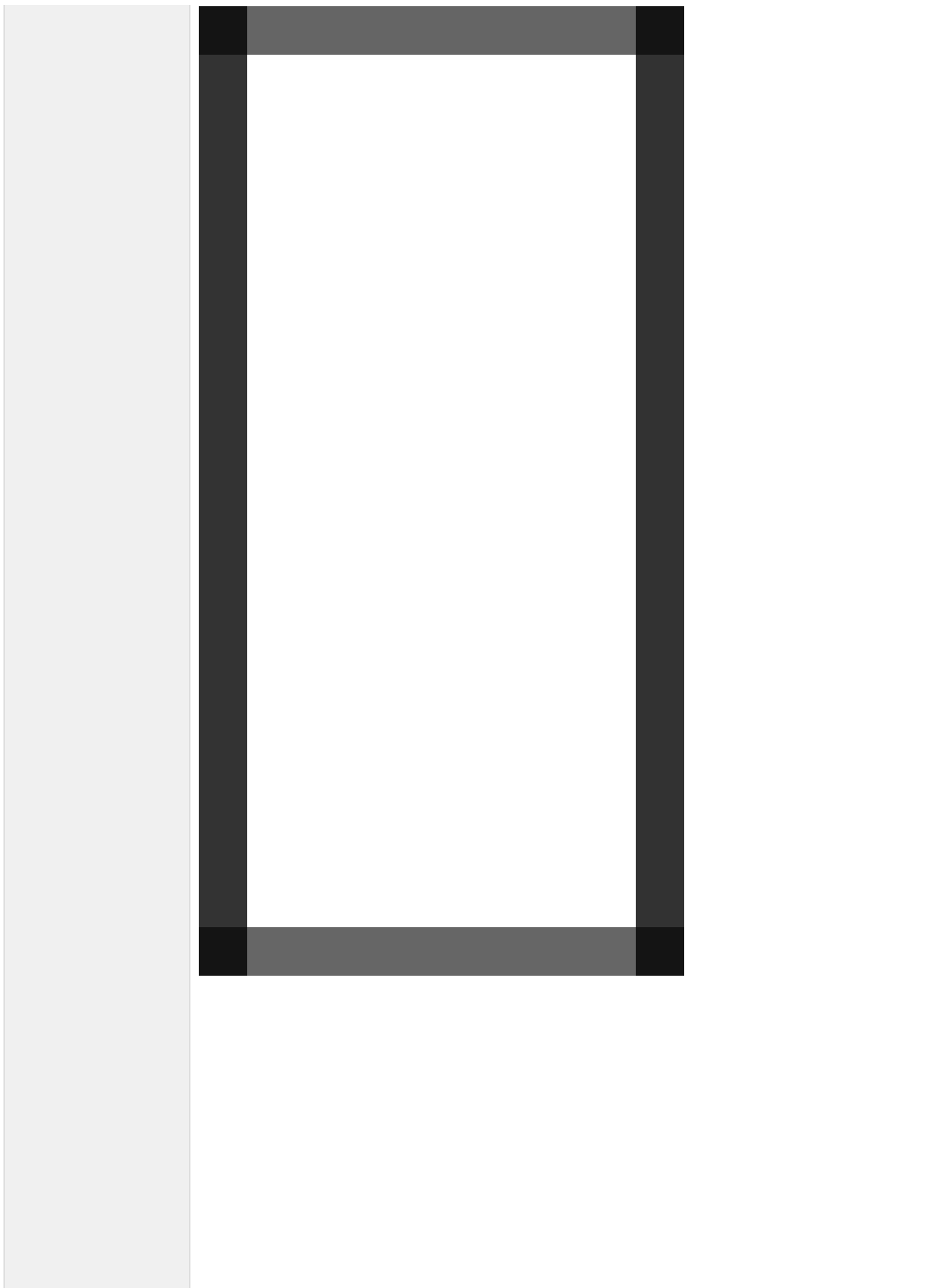








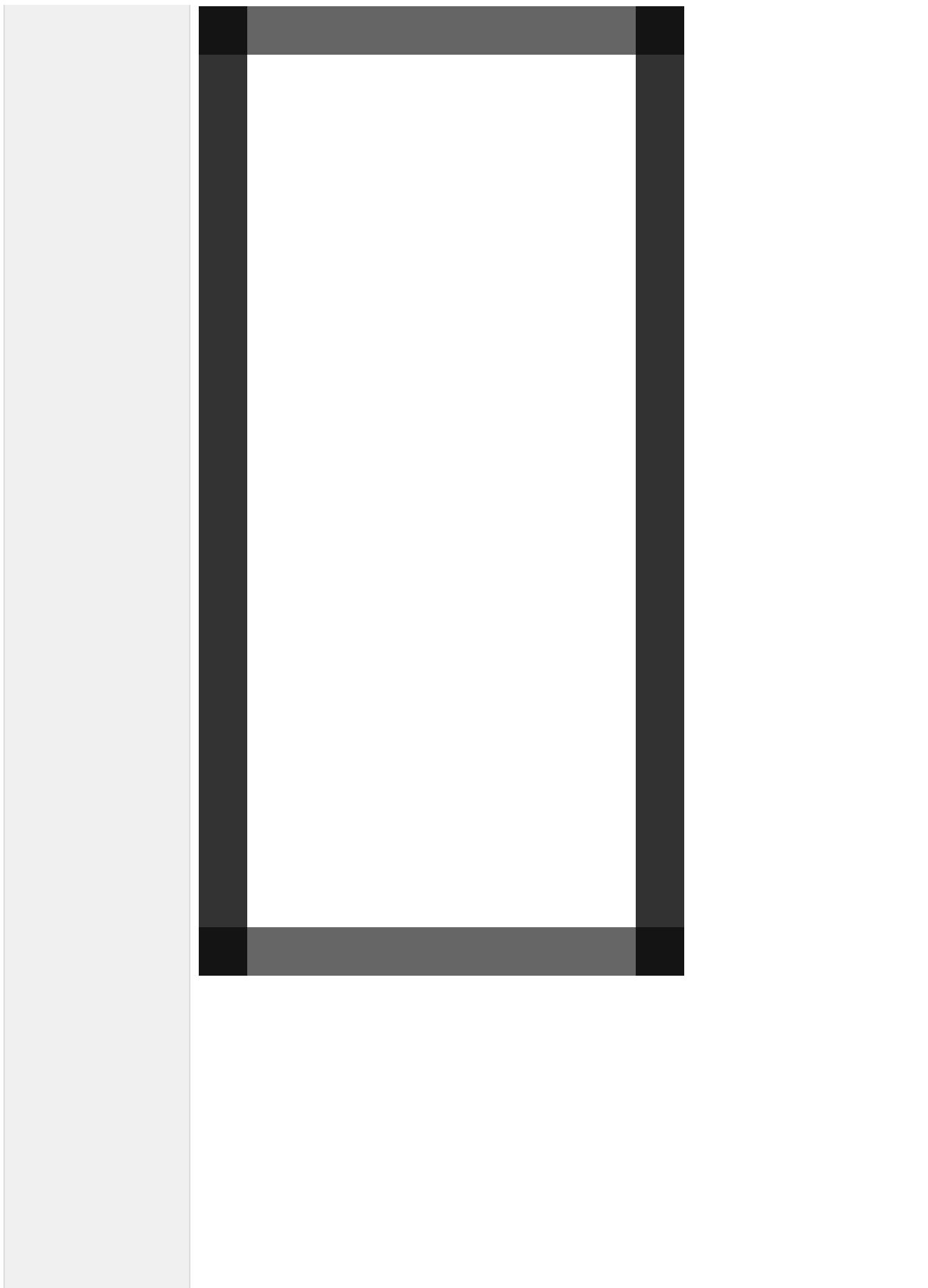


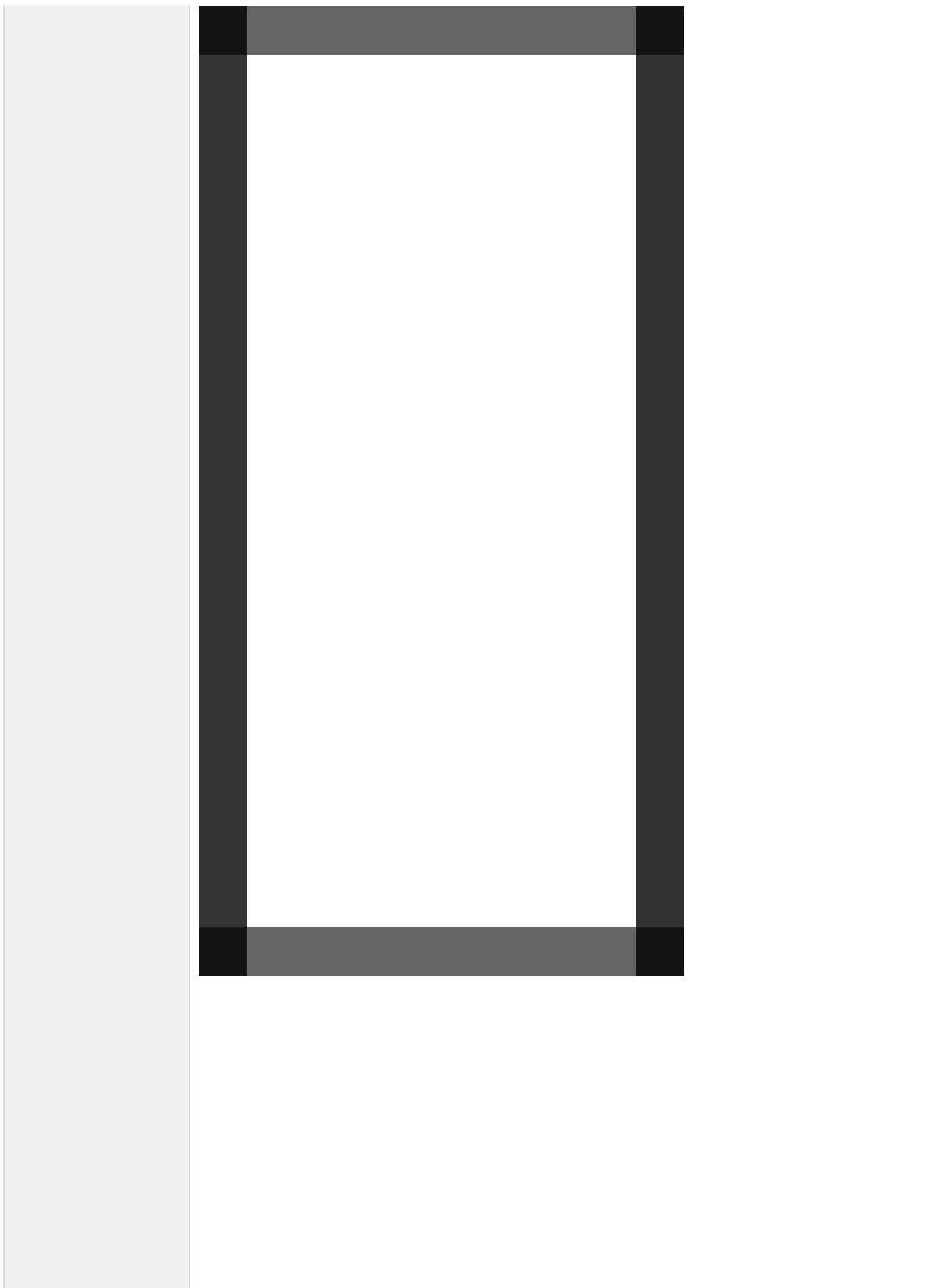






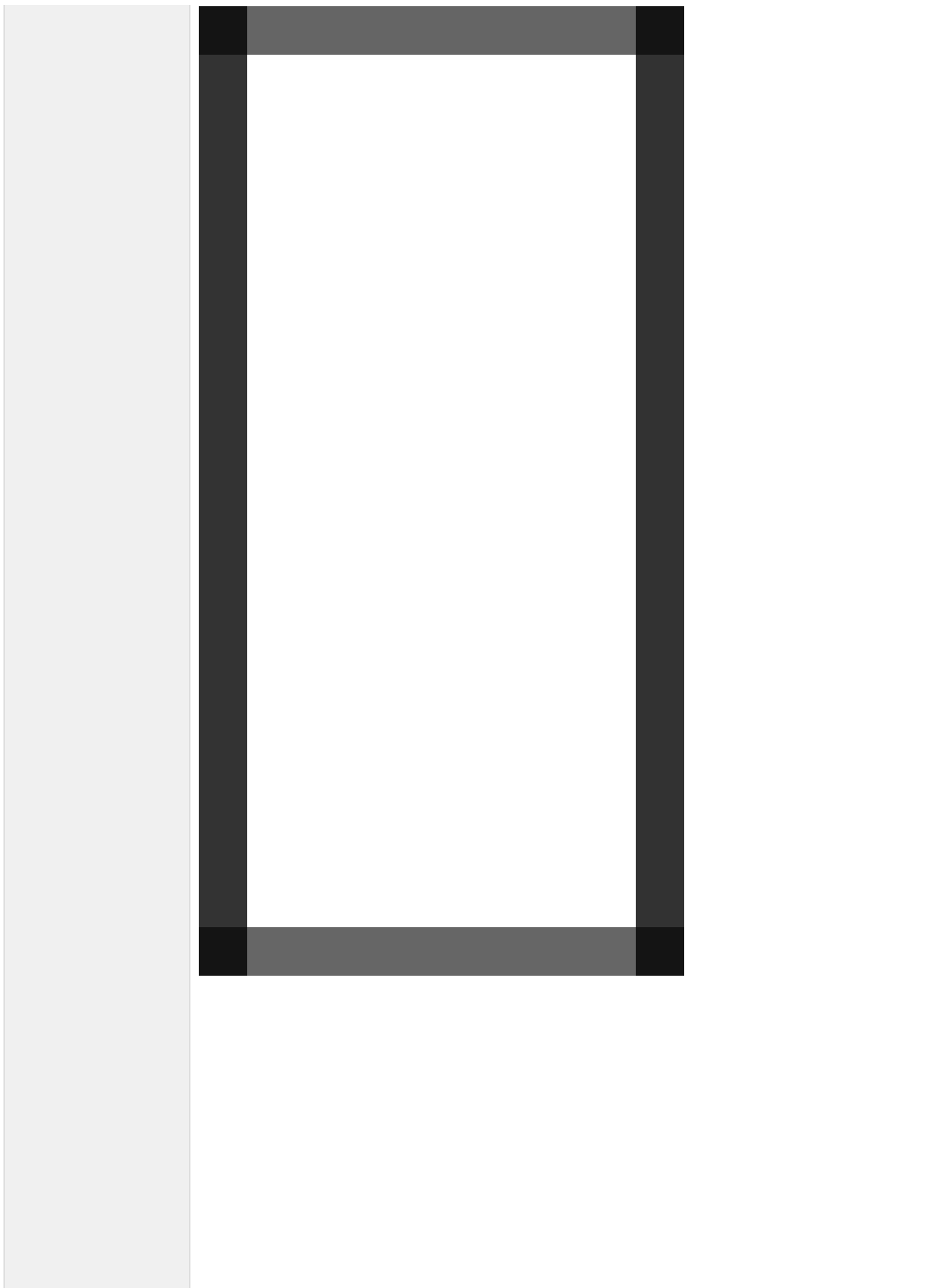








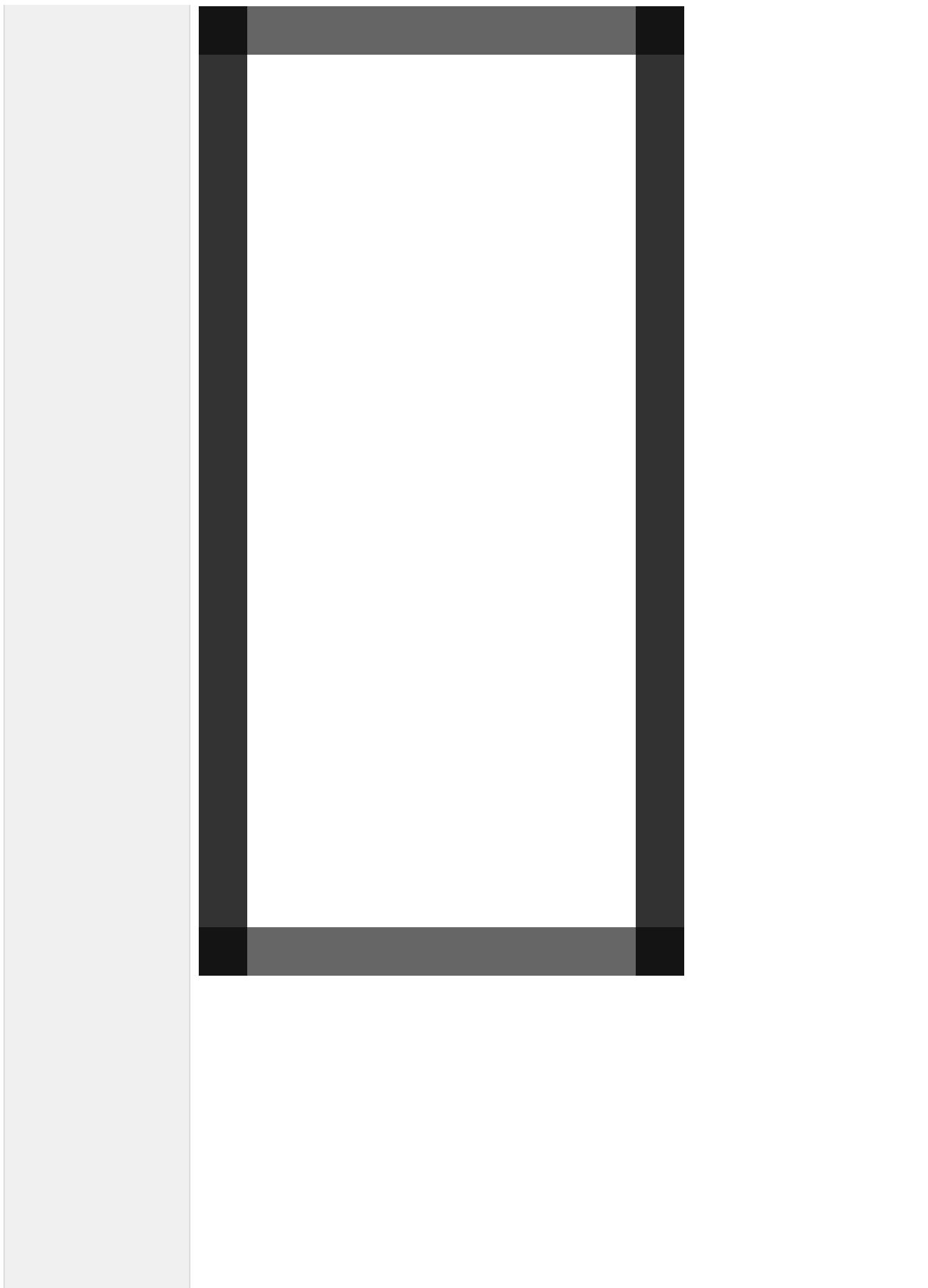


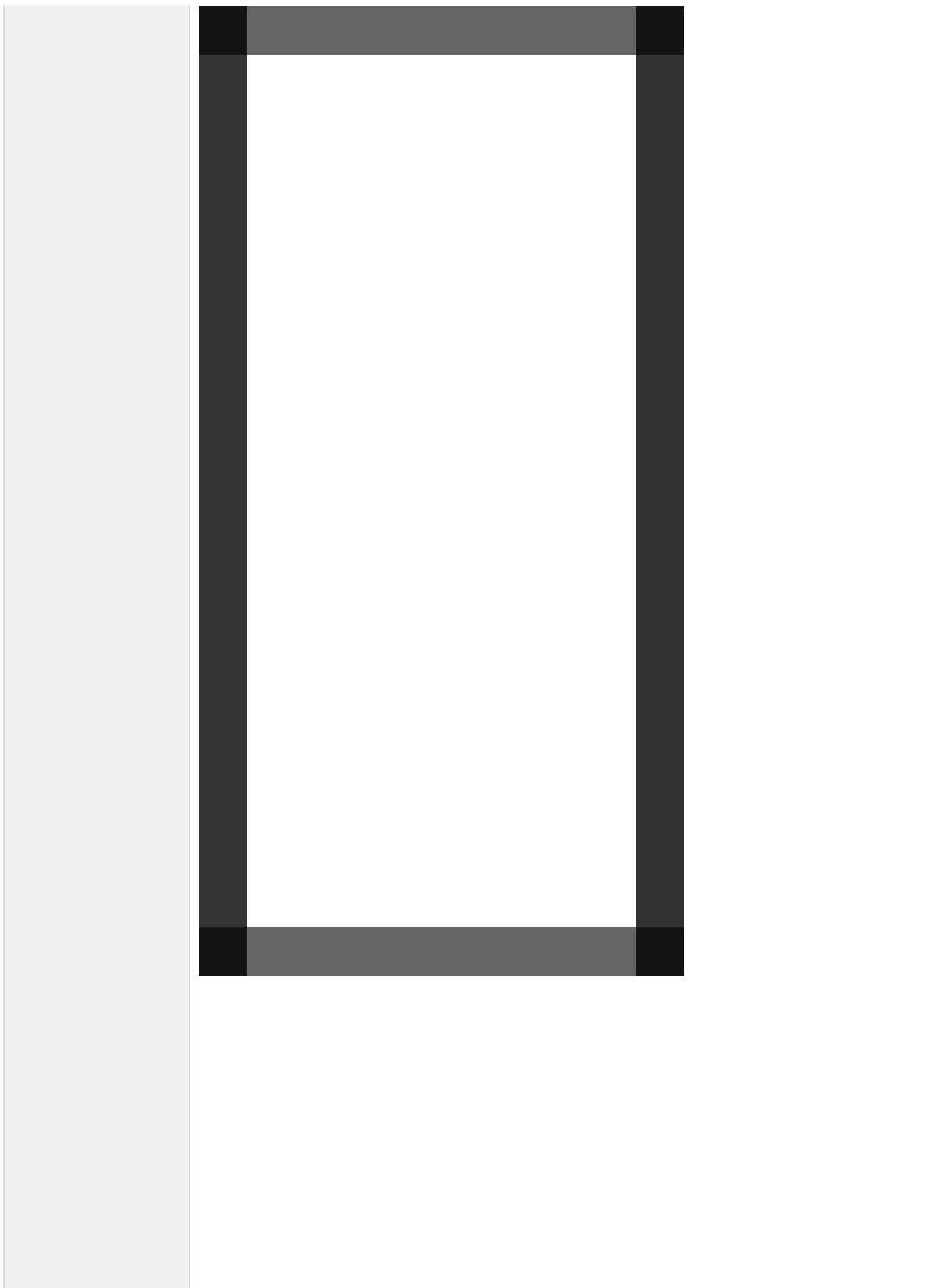






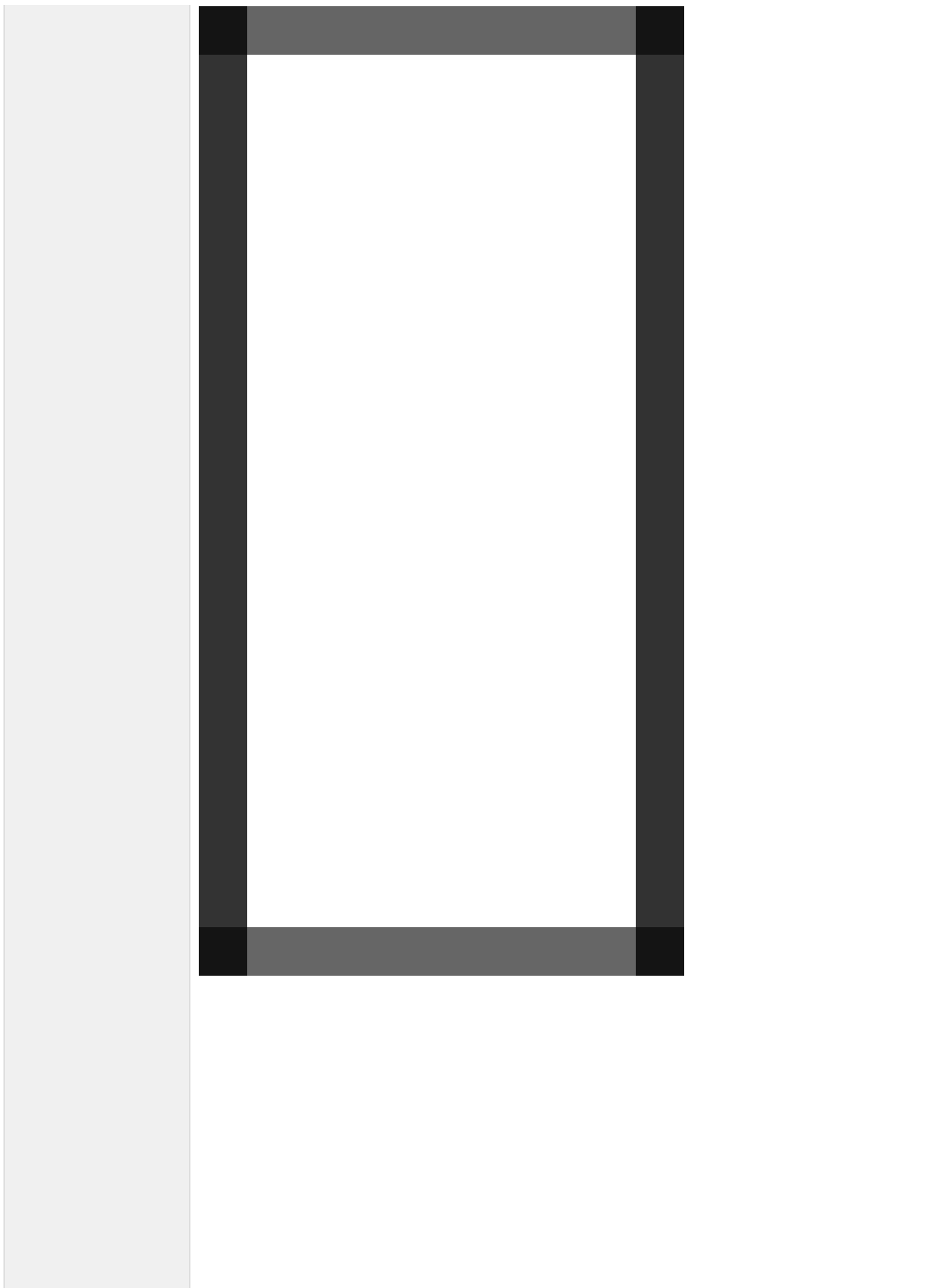










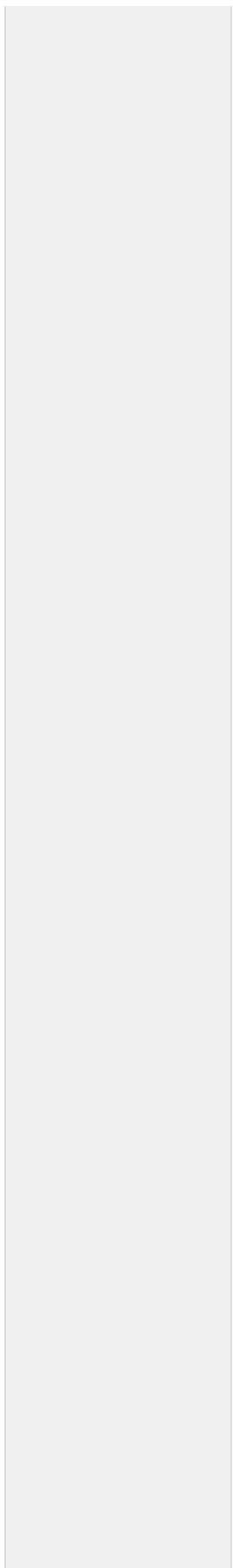






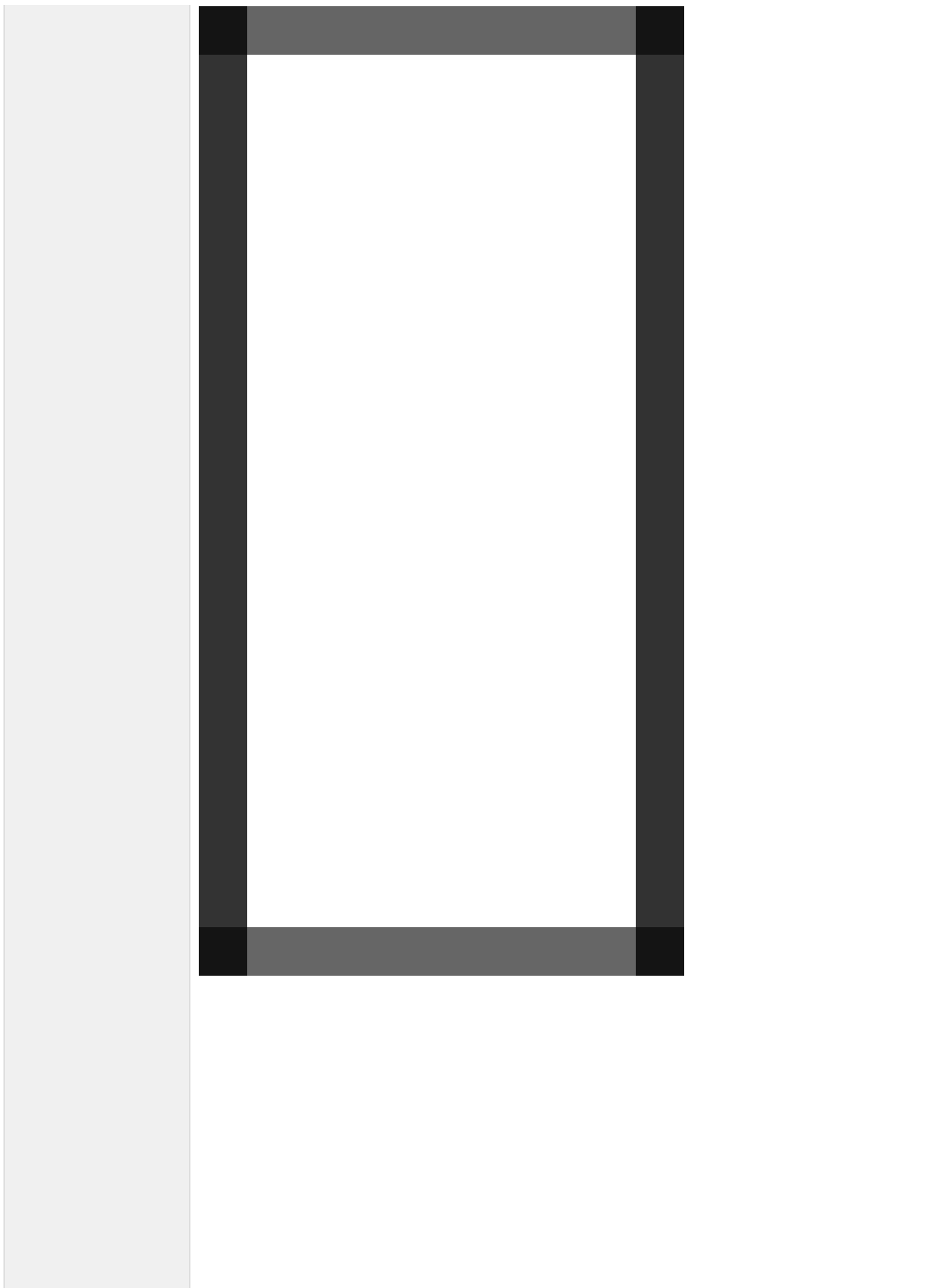
Kanzel 2	

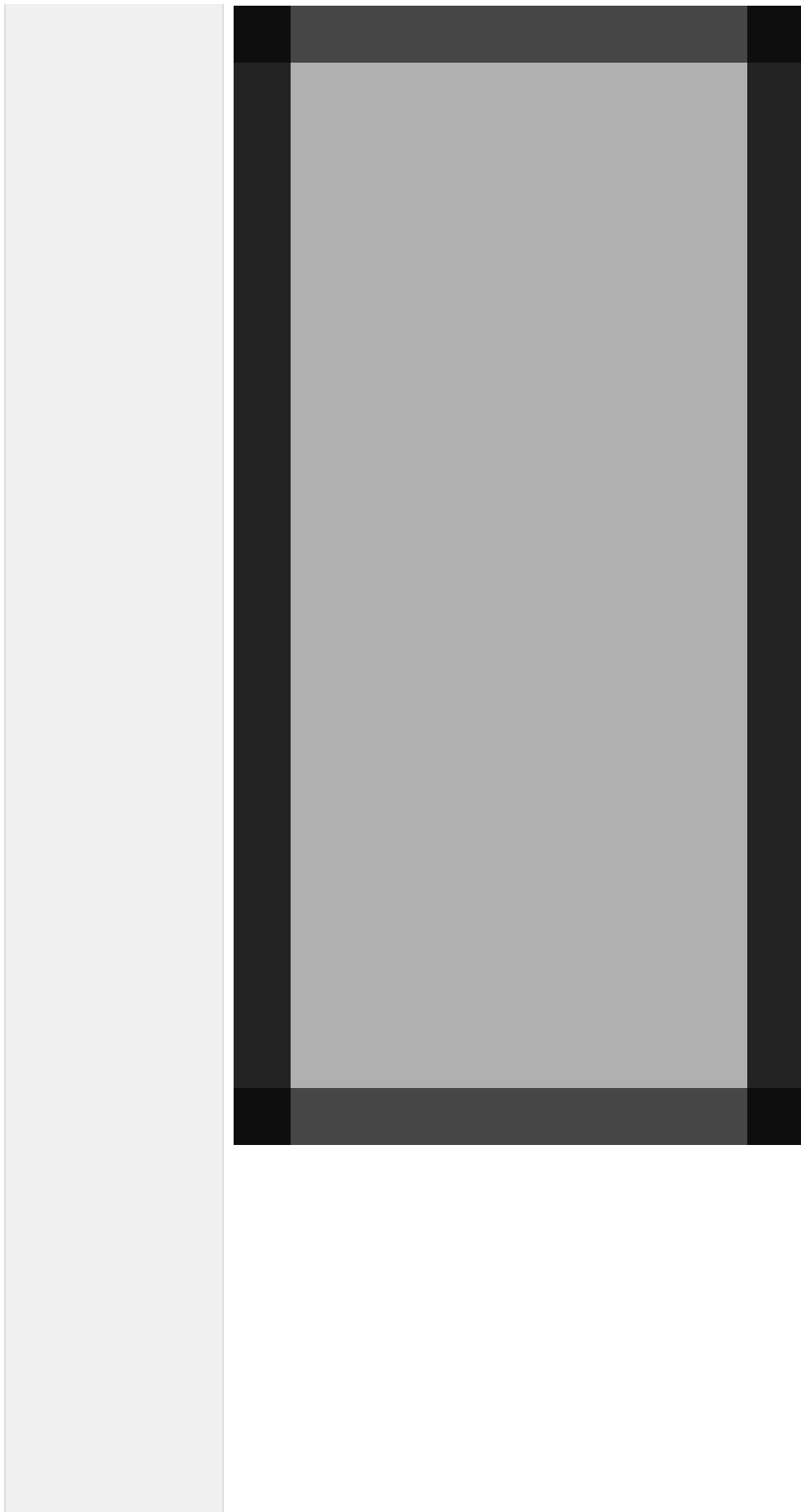
2x





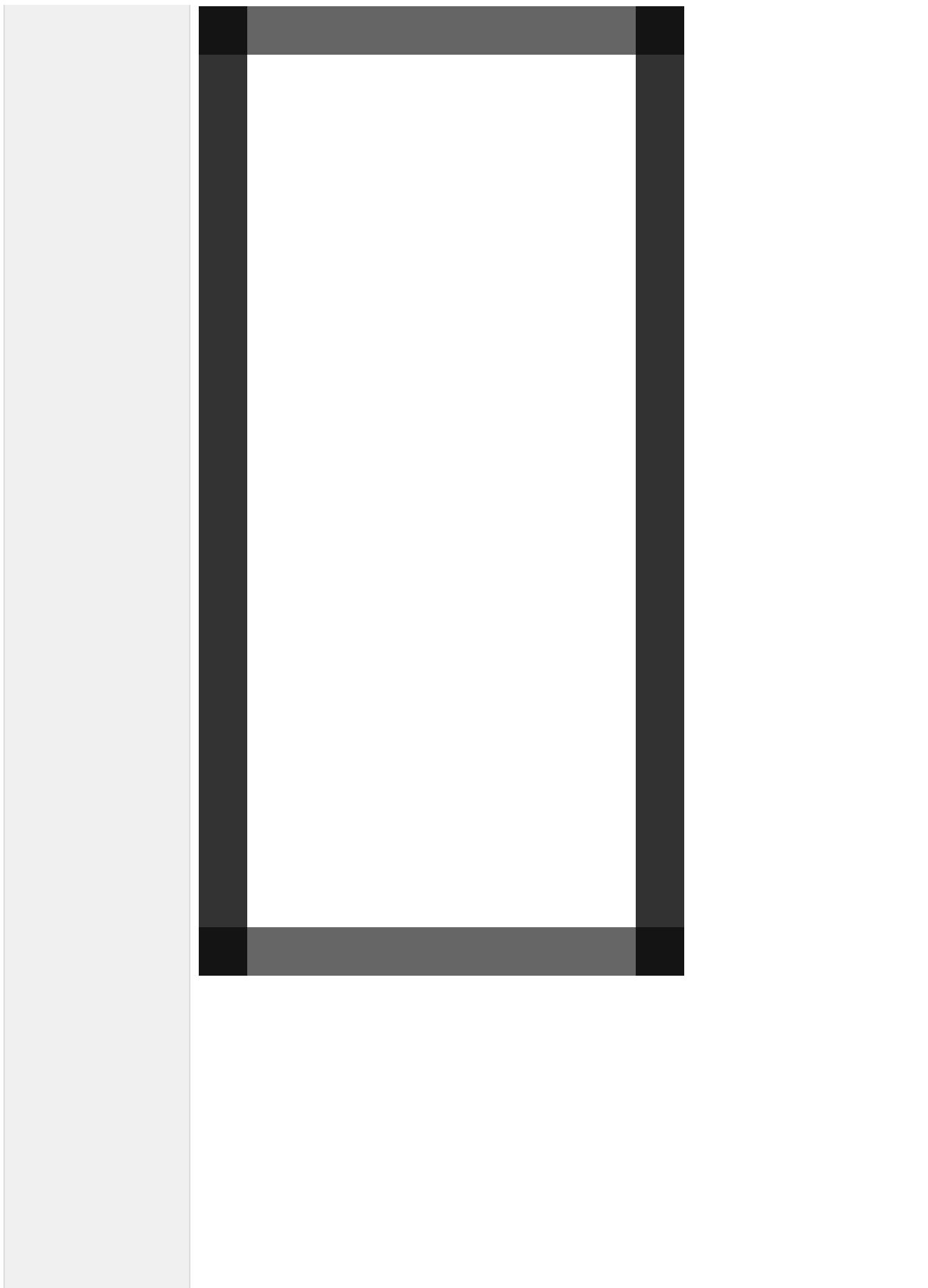


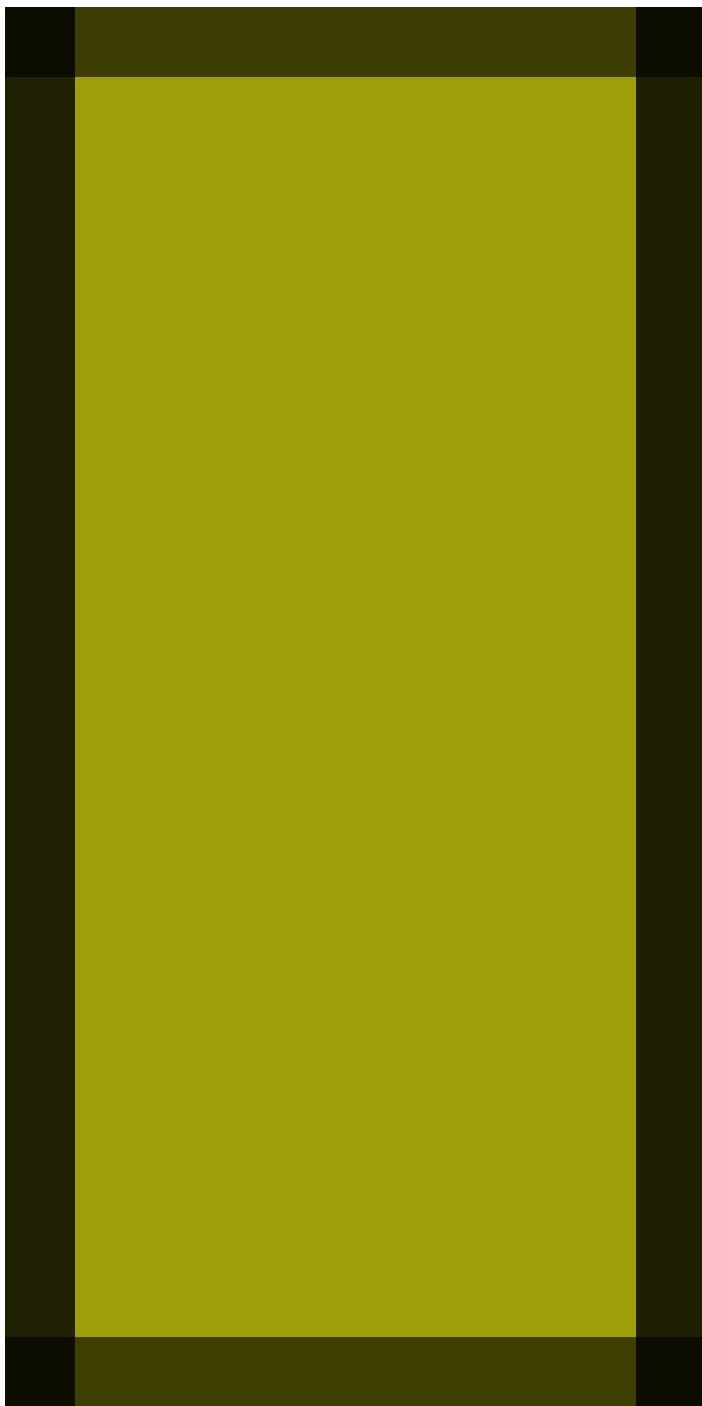
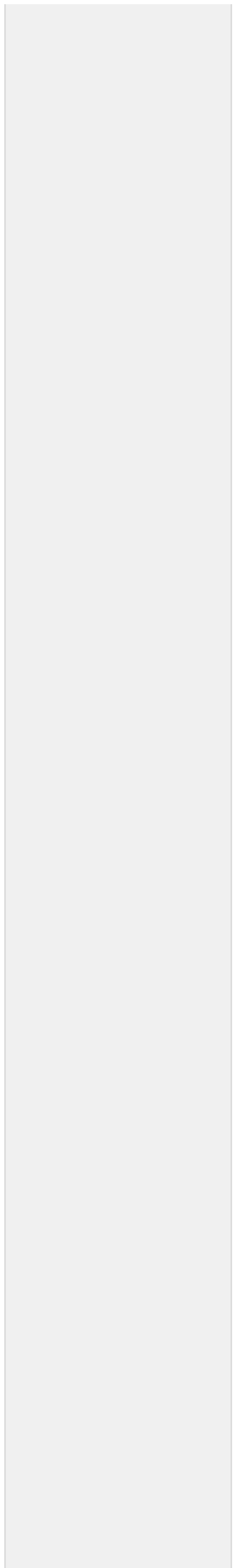






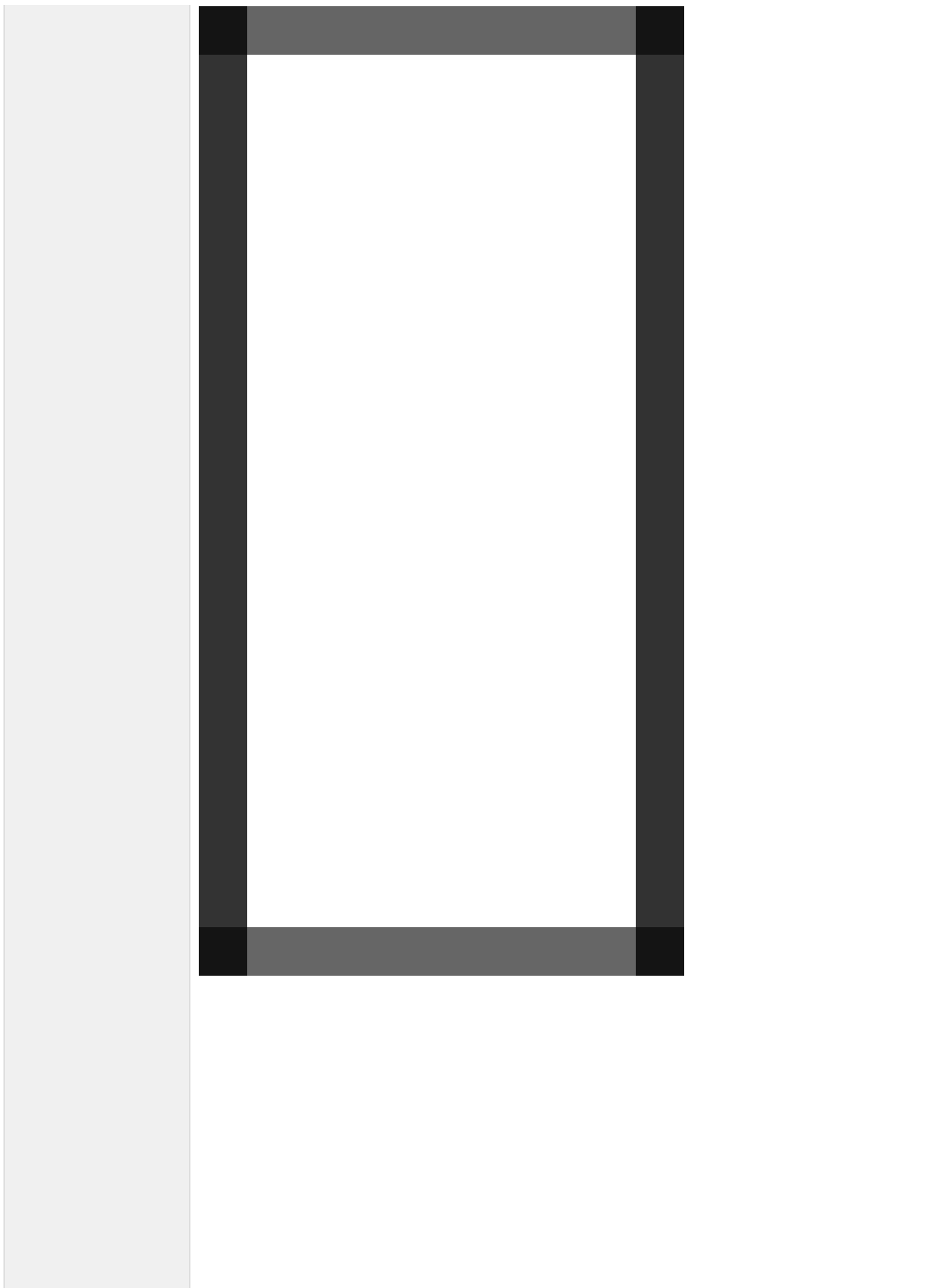






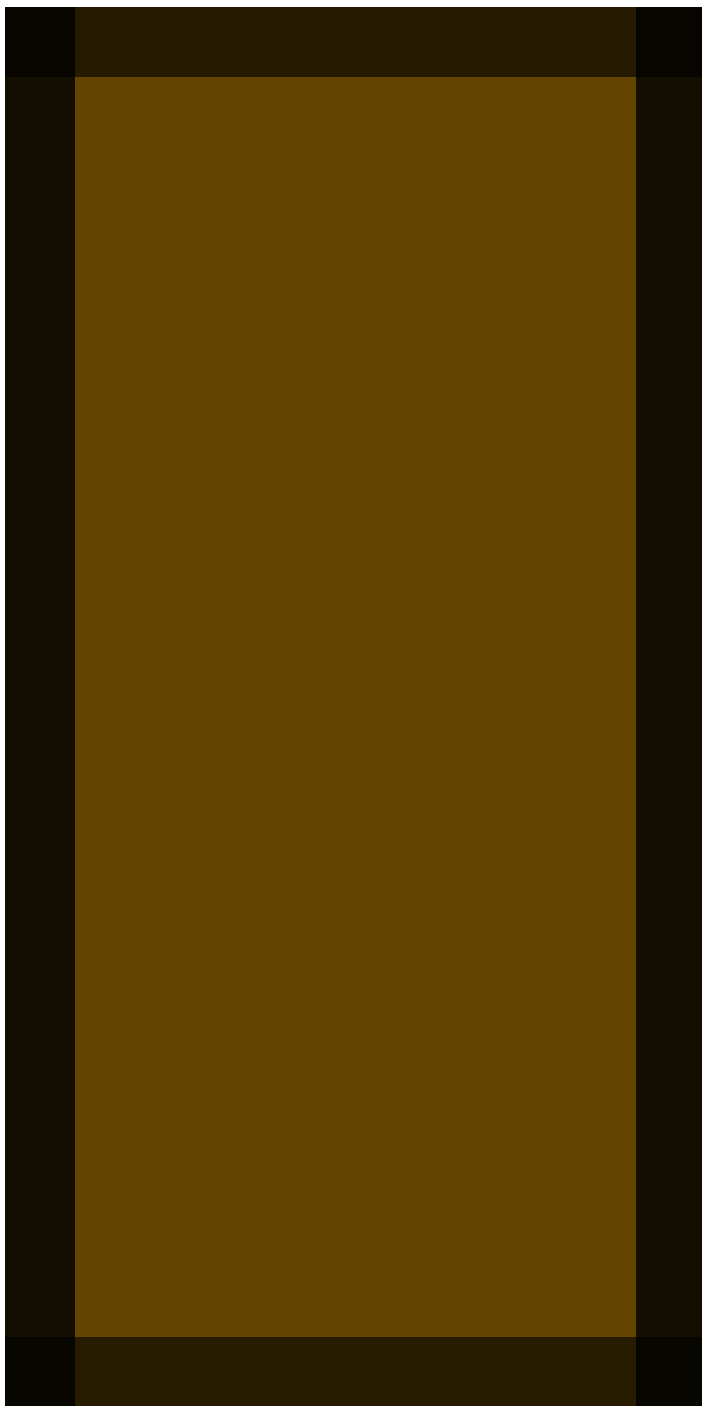
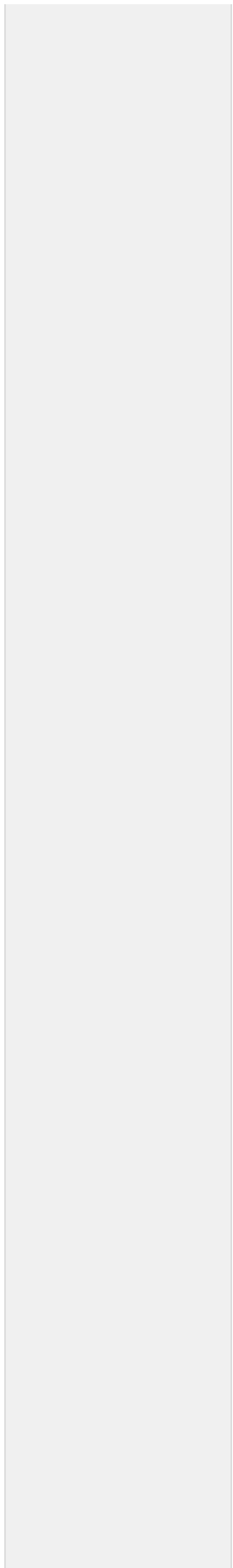


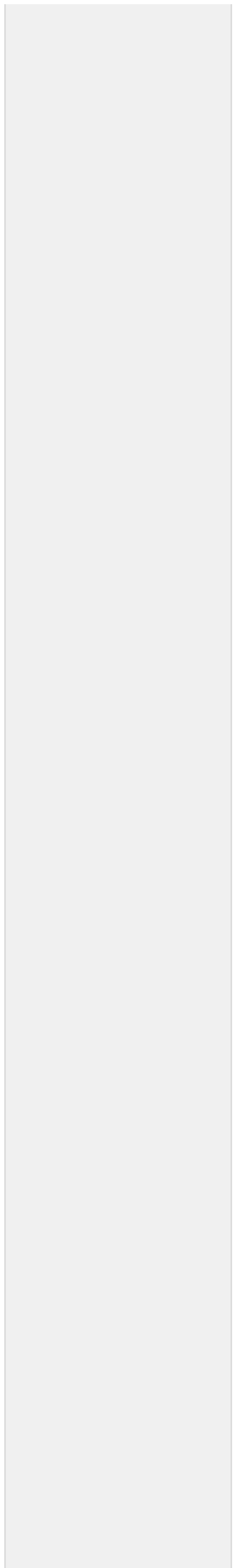


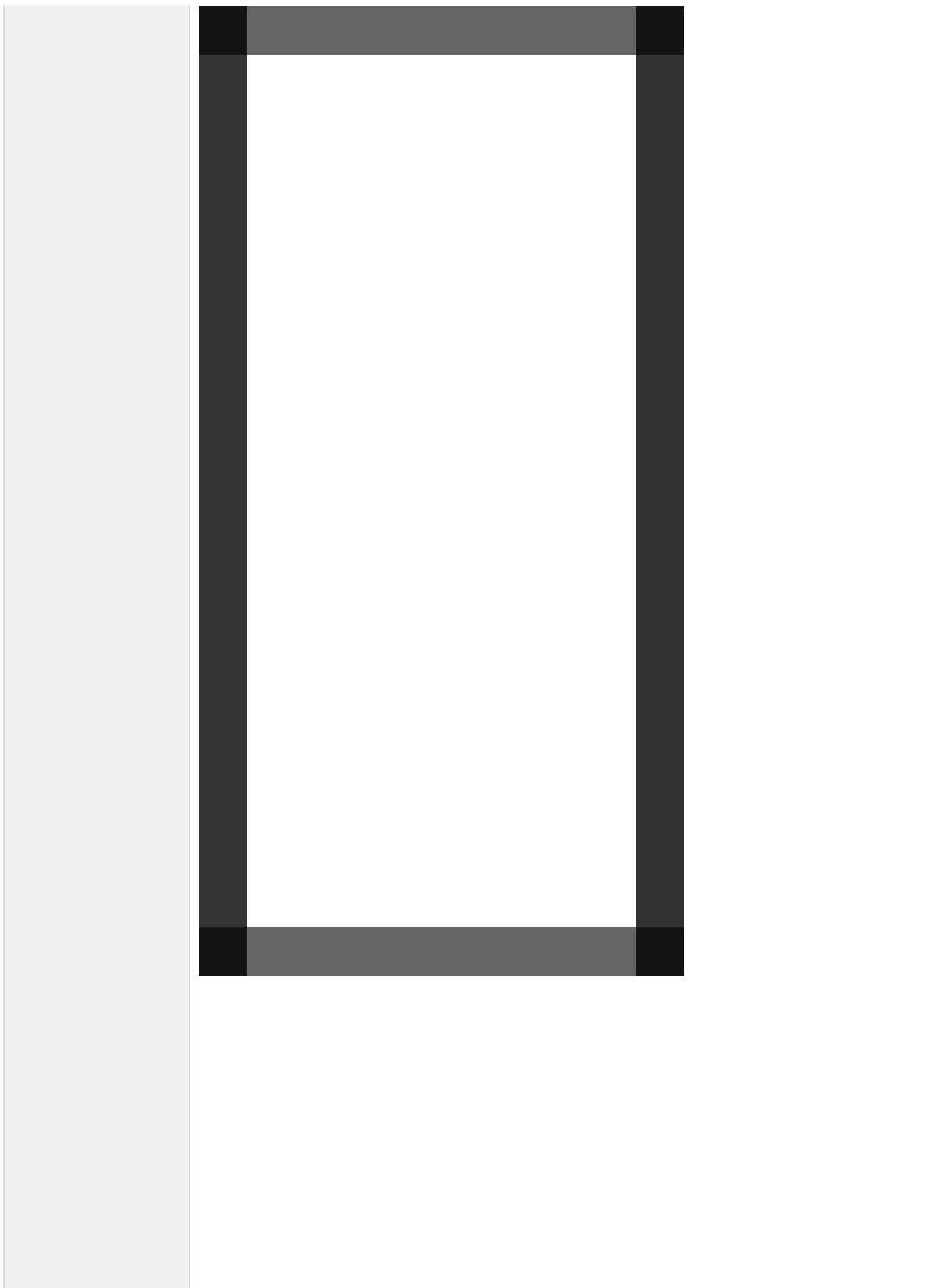






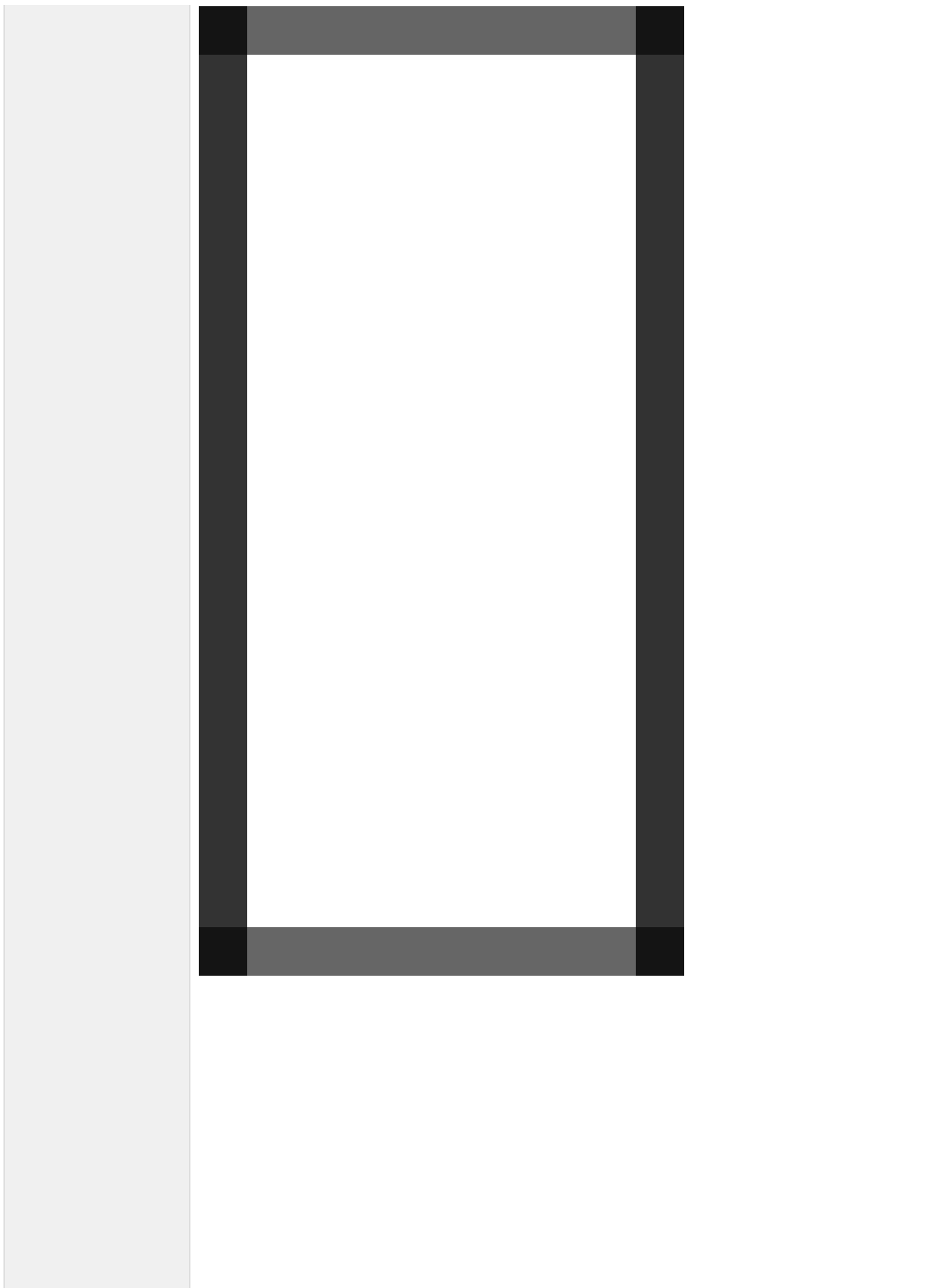








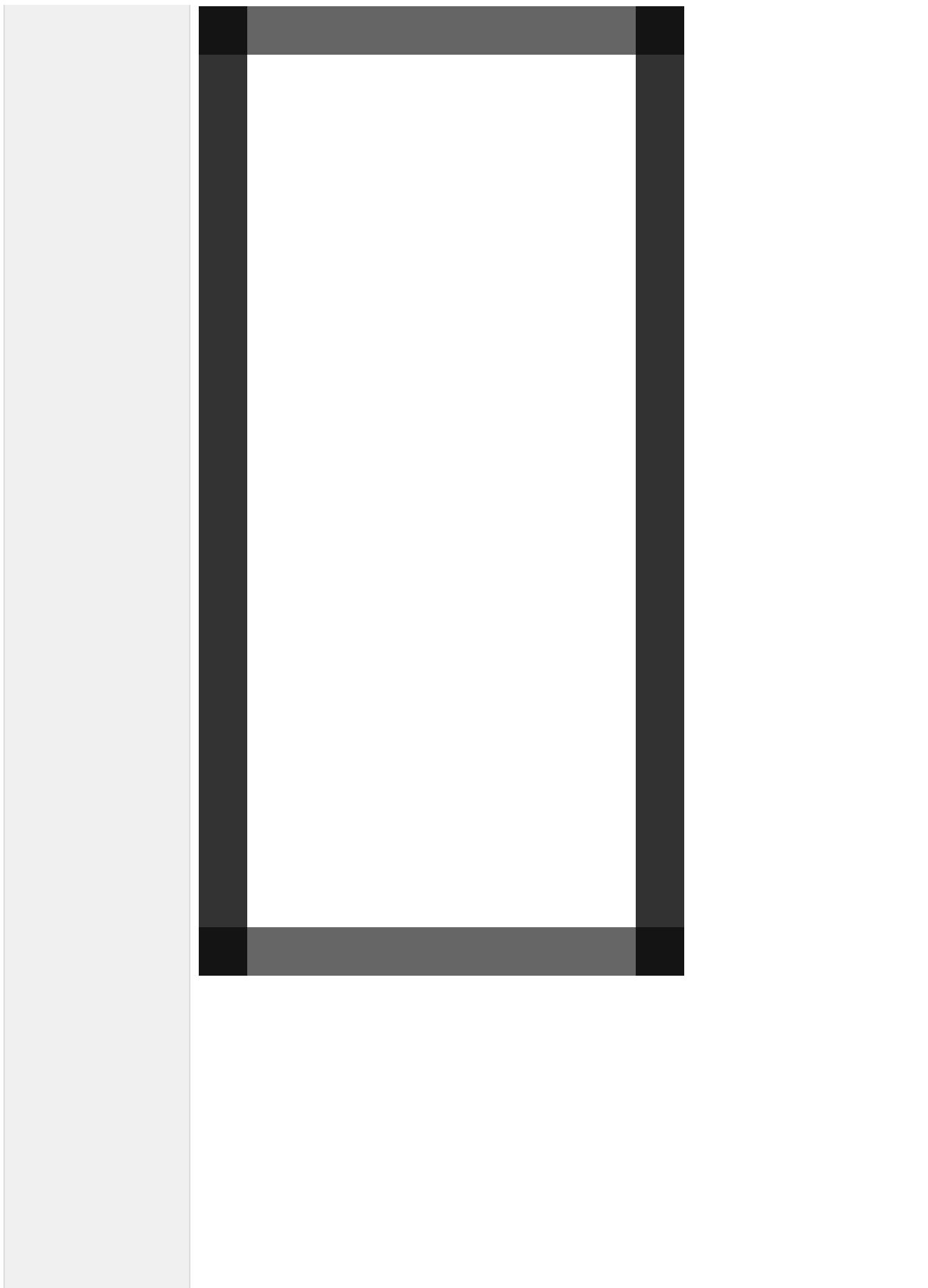


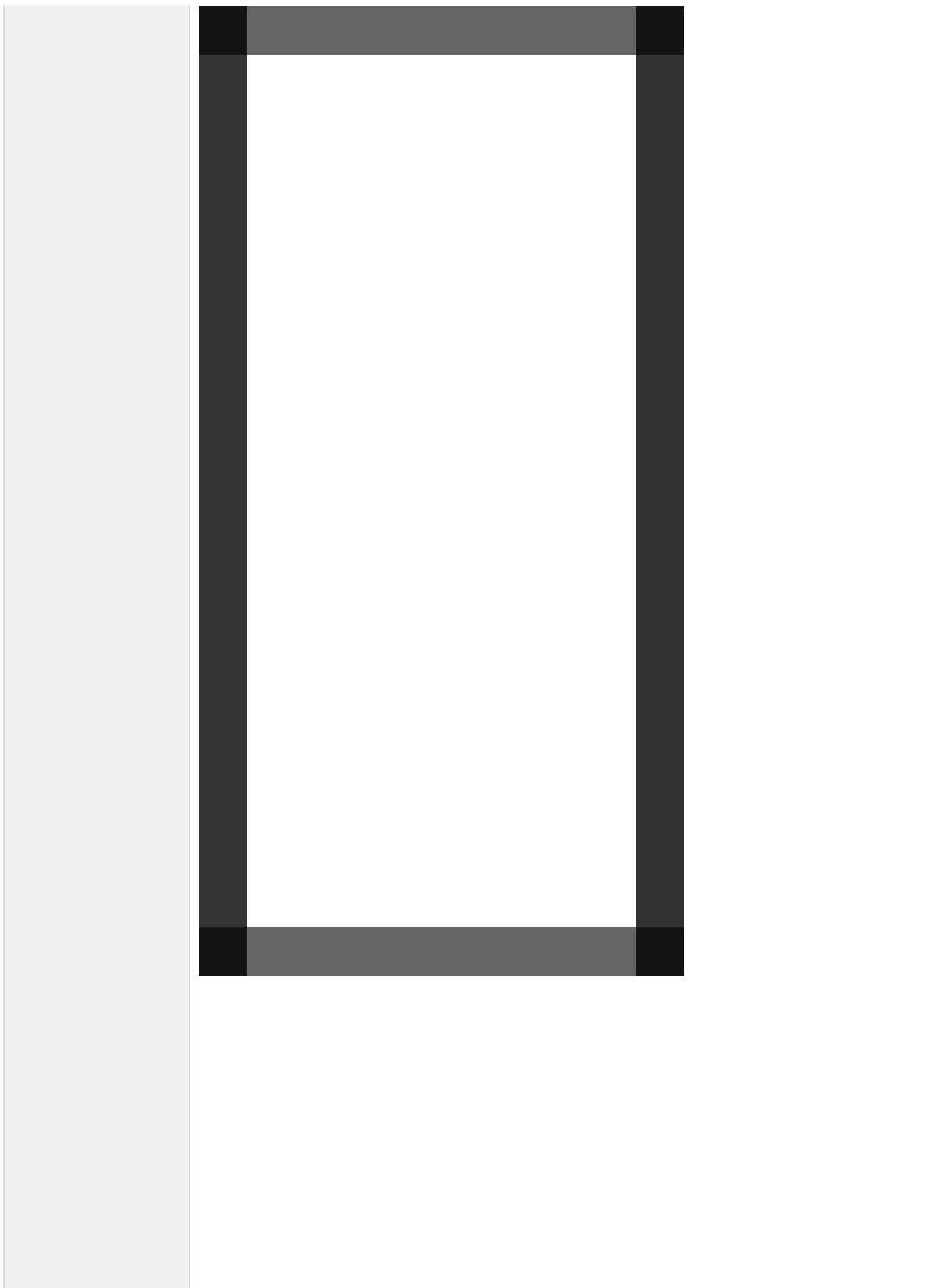






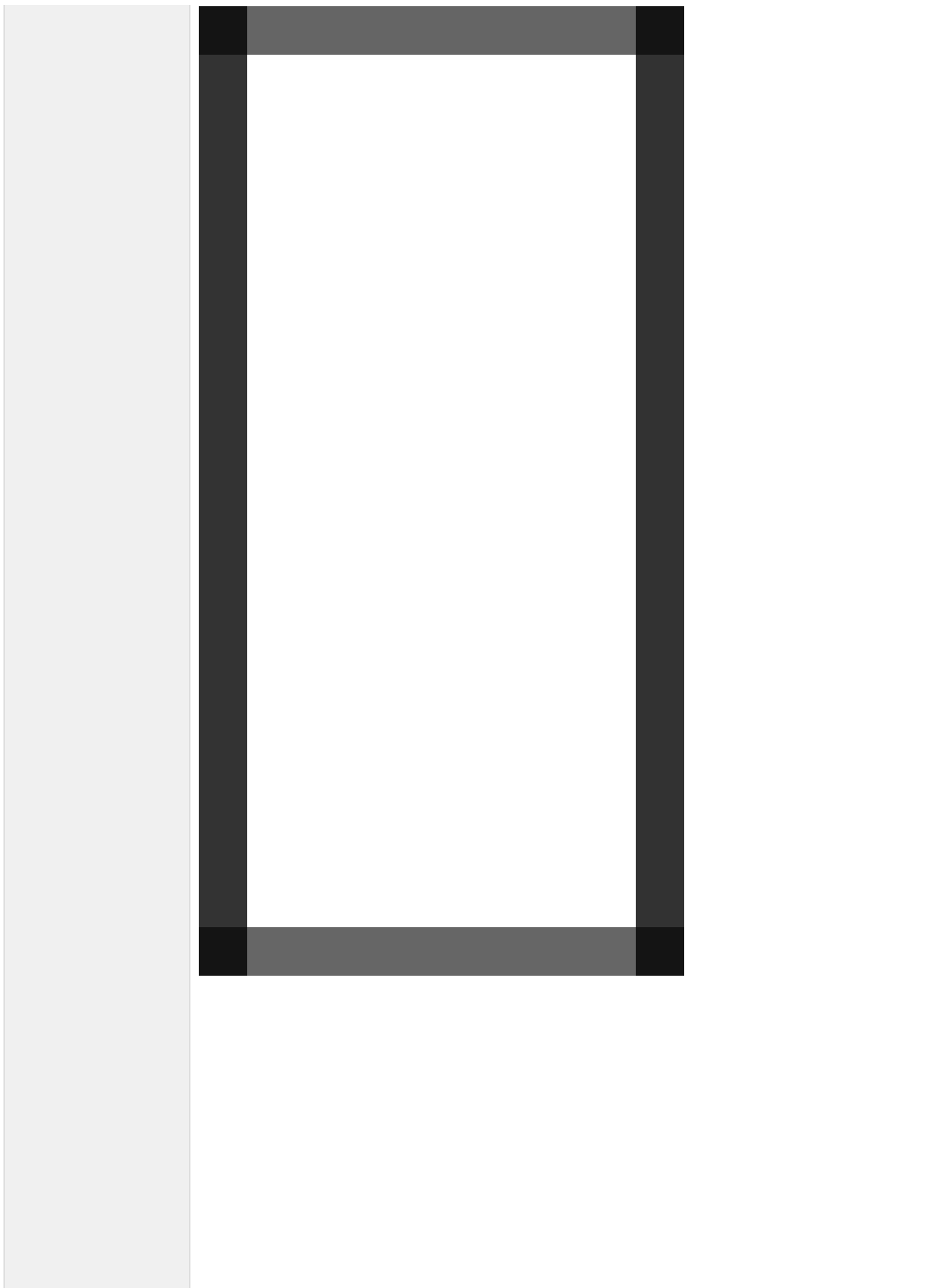








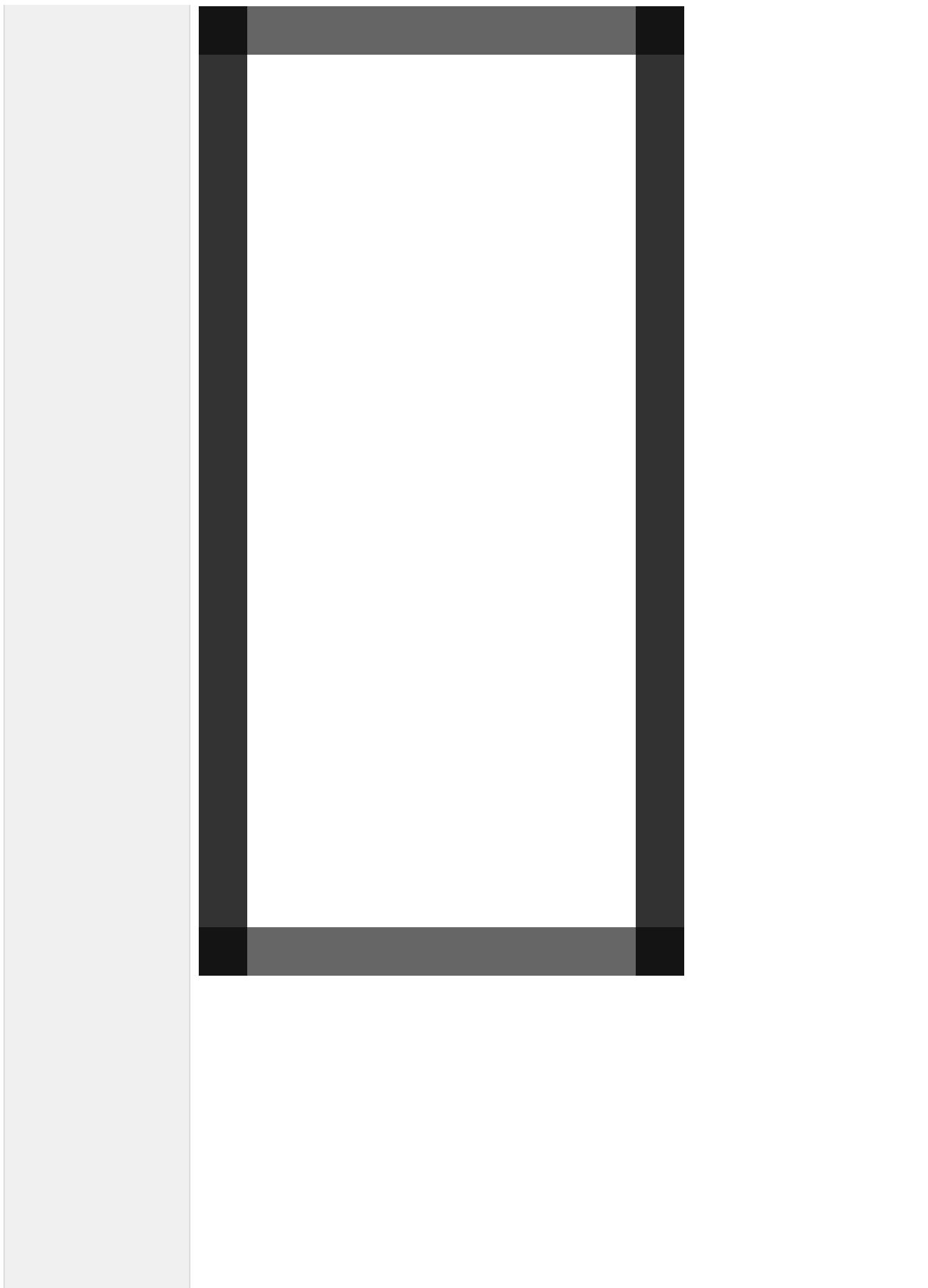


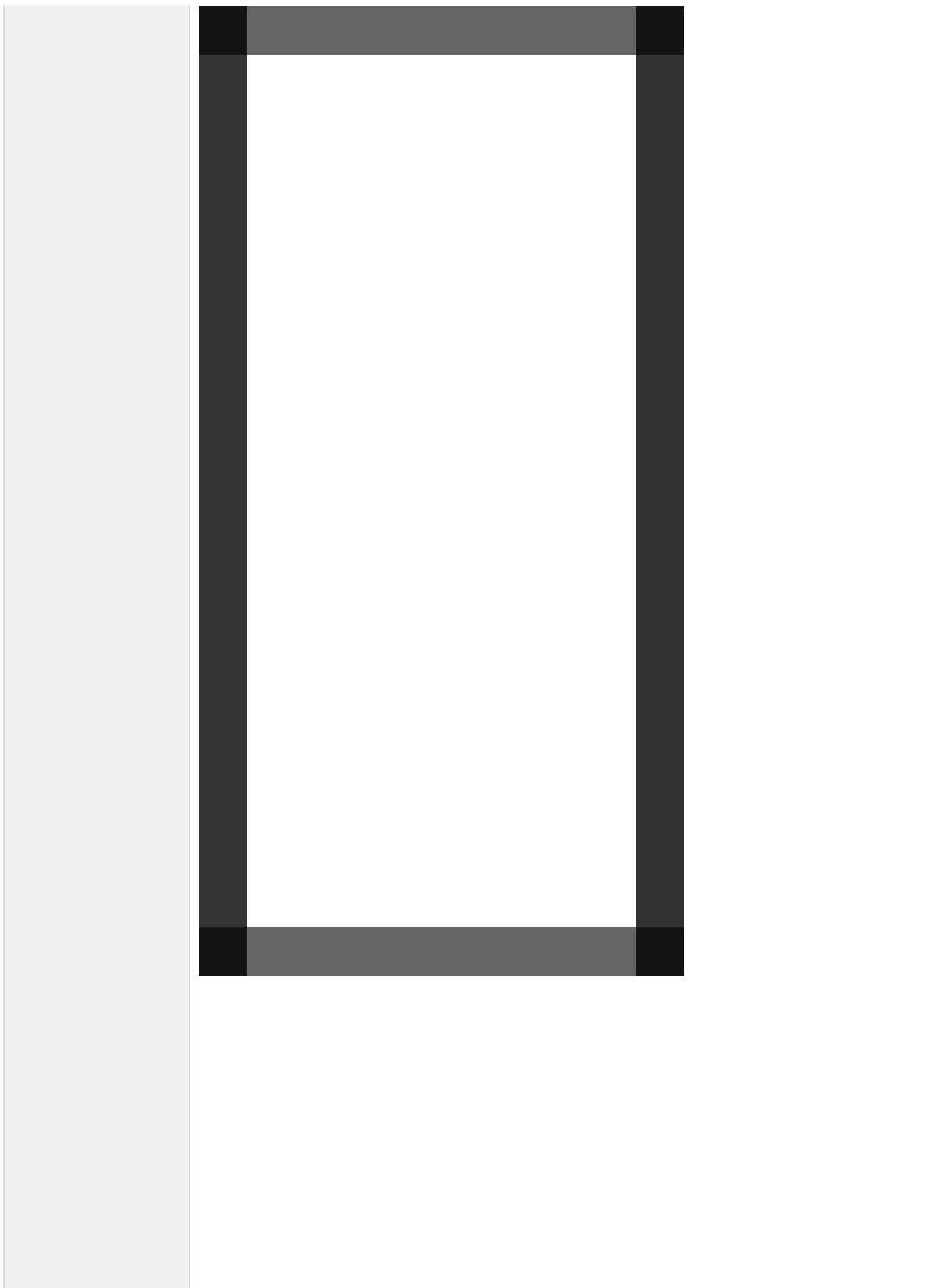




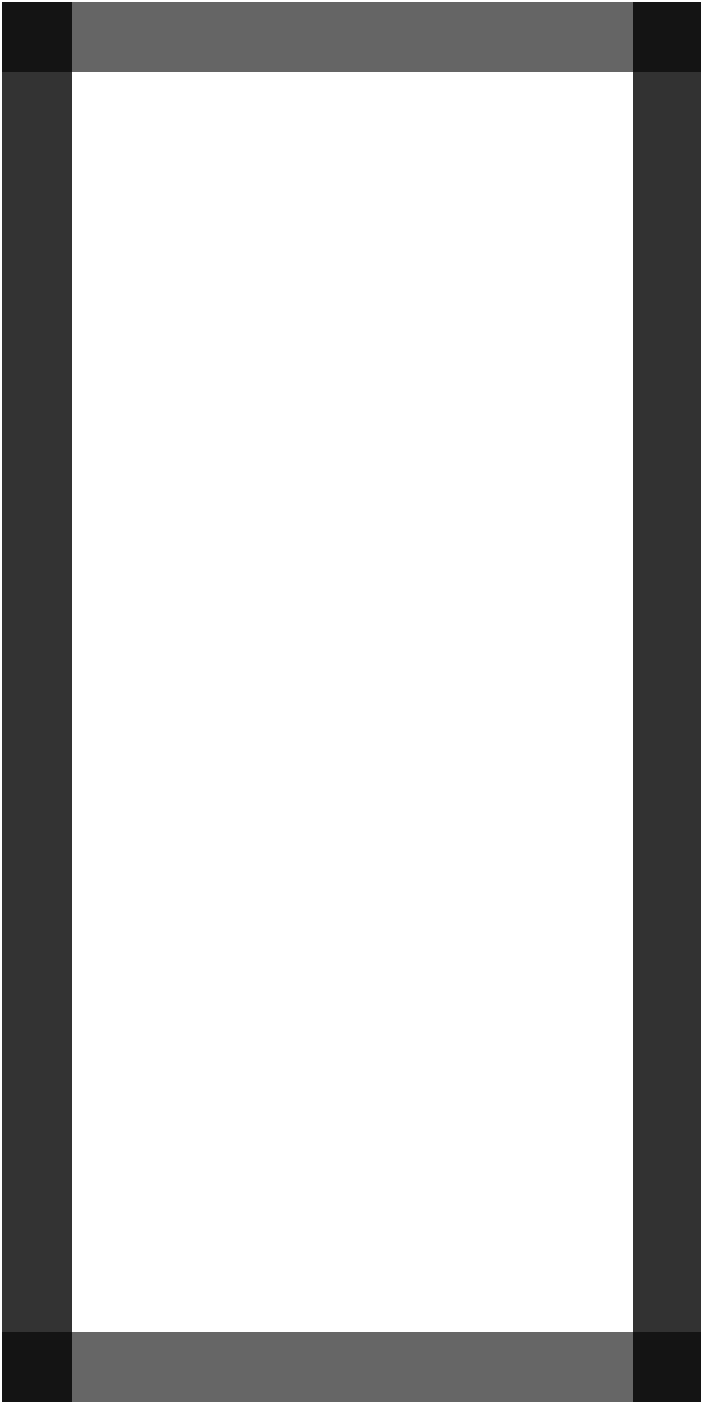










	
Kompatible Raketen	Moskito-Rakete, Wespe-Rakete, Libelle-Rakete, Hummel-Rakete, Disruptorrakete, Feuerfalter-Rakete, Donnerschlag-Rakete, Gewittersturm-Rakete, Hurrikan-Rakete, Zyklon-Rakete, Tornado-Rakete, Aurora-Rakete, Ferngelenkter Gefechtskopf, Baluga-Rakete, Hammerhai-Rakete, Rapier-Rakete, Flammenschwert-Rakete, Mantis-Rakete, Sturmbringer-Rakete, Banshee-Rakete
Eingebaute Komponenten	-- Keine --
Erhältlich in	Nicht käuflich
Preis	-
Erforderlicher Rang	-

Ressourcen für Bau im HQ	Ressource	Menge
	Credits	1.413.609
	Energiezellen	4.791
	Teladianium	149
	Stoff-Rheime	49
	Rastar-Öl	99
	Erz	199
	Siliziumscheiben	149
	Kristalle	49
	Quantumröhren	49
	Mikrochips	99
	Computerkomponenten	49
	Nividium	0
	Bauzeit (hh:mm:ss)	04:14:52

X3: Albion Prelude

(wird nachgereicht)

Besonderheiten

Die Todesklaue kann wie alle Piratenschiffe nicht gekauft werden. Man erhält sie nur durchs Kapern.