

## 4.22 Beta 2 -> 4.30 RC 1 (VR: 4.22 -> 4.30)



Note that X Rebirth 4.22 was not released. Instead the version following 4.22 Beta 2 was 4.30 RC 1.

For X Rebirth VR Edition this applies to the change from 4.22 -> 4.30.

### Lua function `GetDate()` changes

Prior to 4.30 RC 1, the Lua function `GetDate()` suffered an issue (Windows only) which could crash the game, if the passed format string contained invalid format specifiers (see [XRUIMOD-268](#) - Data cannot be retrieved due to an unexpected error). In addition to this the behavior of `GetDate()` was platform dependent. In other words: It supported a different set of format specifiers when running the game on Linux, OSX, or Windows.

To solve both issues, XR 4.30 RC 1 restricts the list of valid format specifiers (see [Lua function overview](#) for details).

If you previously used format specifiers which are not in the list, please let us know and we'll consider extending the list, if possible.

### Changed severity levels

XR 4.30 RC 1 introduced a new debug log severity "info" log messages which were placed before the "error" severity (previously level 1) log messages. Hence, all severity levels were shifted up by one:

severity	old level	level
important info	n/a	1
error	1	2
panic	4	5

This means that calls to the Lua function `GetErrorSeverity()` now return the new levels. See



[XRUIMOD-270](#) - Data cannot be retrieved due to an unexpected error .

If you relied on the old level, please adjust your script. If you are having trouble with that change, please leave us a comment so we can work things out.