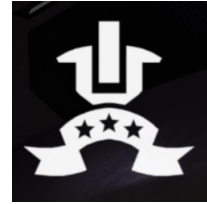


Antigone Republic

Short Name: ANT

Moniker(s): Antigone, The Republic



Race Description

The descendents of Terran colonists stranded from Earth centuries ago, the Argon became their own thriving civilisation covering a great many systems and forging relations with several alien races. Throughout their short history the Argon Federation has been plagued by war, notably with the Xenon. Their greatest challenge however came from the unlikely source of the reconnected Terrans of Earth where they were plunged into the costly Terran Conflict.

Faction Description

The Antigone Republic is made up of representatives of several sectors that were cut off from the Argon Federation during the Gate Shutdown. The fledgling republic was named after the system in which it resides, the system itself paying tribute to the Argon station whose loss is recorded in history as one of the greatest horrors of the Xenon wars. While the Antigone Republic is a distinct entity detached from the Argon Federation, and they are wary of returning back into the Federation, they maintain close ties, and cooperate on many levels. Sandwell, for example, is a planet of the Antigone Memorial system, which hosts the Argon Federation's biggest data archive. The Antigone Republic and the argon Federation frequently conduct joint military operations to beat back xenon invasions and they trade freely and often.

Guild(s)

- Antigone Trade Guild

Allies

- [Argon Federation](#)

Enemies

- [Holy Order of the Pontifex](#)
- [Kha'ak](#)
- [Scale Plate Pact](#)
- [Xenon](#)
- [Cabal of Curbs](#)
- [Fallen Families](#)
- [Zyarth Patriarchy](#)

Sectors



Spoilers ahead

This page contains spoilers about the locale of sectors. If you want a spoiler-free introduction take a look at the [The X-Universe And Map](#) page

A list of all sectors the Antigone Republic Start with when a new game is created. All Antigone Republic sectors are located on the lower-left side of the map, sandwiched between the Holy Order of the Pontifex, Xenon and Argon Federation. Typically, Second Contact II: Flashpoint is a major battleground for the Antigone Republic and Holy Order in most game starts.

- Antigone Memorial (Argon Wharf, Argon Shipyard, Argon Equipment Dock)

- [Second Contact II: Flashpoint](#)
- [Second Contact VII](#)
- [Second Contact XI](#)
- [The Void \(Argon Trading Station\)](#)

The main [Systems, sectors and zones](#) page has more info for resources etc.

Ships

The Antigone Republic manufacture sentinel variants (slower but higher hull strength) of Argon Federation vessels as well as the heavy fighter the pulsar which can only be bought from the Antigone Republic or built with a license. The [Ships](#) page has more specific data on all ships