

Blacklists

Ship **Orders and Behaviours** can be further refined and curtailed by implementing a wide variety of **Blacklists** which can restrict ship movements (i.e what sectors it is and is not allowed to cross or enter) as well as ship activities and finally ship and station trade restrictions. Blacklists can be accessed from the global orders menu and it is possible to create a blacklist for every ship or simply apply one blacklist to all ships.

Applications of blacklists include but are not limited to being able to alter NPC economies by altering their flow or resources or being able to keep your ships in the safer areas of the galaxy by banning them from xenon space.

Creating a sector travel blacklist

1. In the global orders menu select the  button located at the bottom of the Blacklists section
2. Select "sector travel" from the drop-down menu
3. Select which ship types <civilian/military> the blacklist will apply to (if it's to be a default blacklist)
4. Select the types of sectors ships should avoid (sectors controlled by hostile factions, sectors with dangerous regions, etc)
5. To make a ship follow a non-default blacklist select the 'Individual restrictions' tab in the ship information menu and at the bottom select the desired sector travel blacklist

Note: Instructing a ship to enter a blacklisted sector will result in the ship complying with the player's instruction regardless of the blacklist(s)

Creating a sector activities blacklist

This blacklist type is quite useful for when you want ships to be able to pass into certain areas but not linger e.g. a ship may be blacklisted from trading in HOP sectors but the ships can still pass through via highways without having to take the long route around.

1. In the global orders menu select the  button located at the bottom of the Blacklists section
2. Select which ship types <civilian/military> the blacklist will apply to (if it's to be a default blacklist)
3. Select the types of activities ships cannot participate in (trading, mining, etc)
4. To make a ship follow a non-default blacklist select the 'Individual restrictions' tab in the ship information menu and at the bottom select the desired sector activities blacklist

Creating a trade blacklist

1. In the global orders menu select the  button located at the bottom of the Blacklists section.
2. Select what goods and/or factions your ship should not trade with.