

Notos Frachter

WIP

Der Notos ist ein von der OTAS entwickelter Schwerer Jäger, der vorrangig dazu verwendet wird, Langstrecken eskorten und Angriffsunterstützung durchzuführen.

Allgemeine Schiffsinformationen

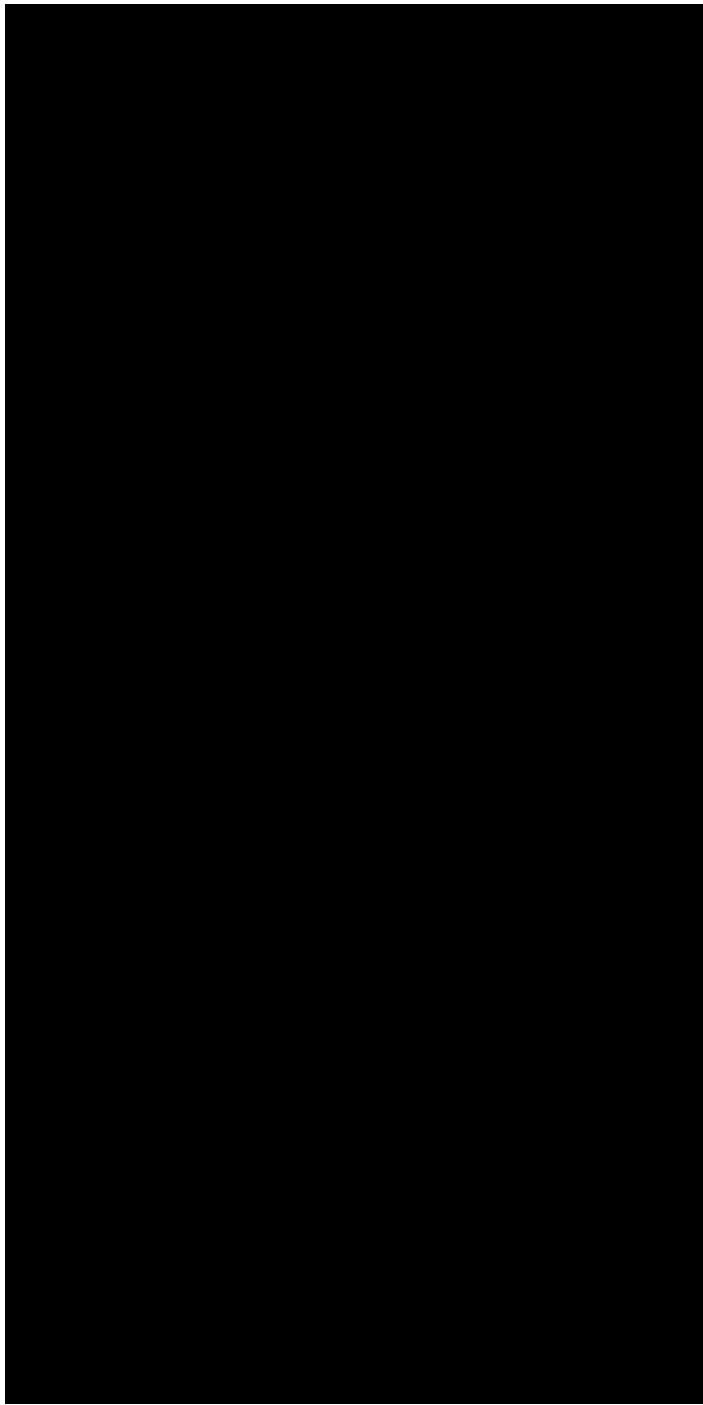
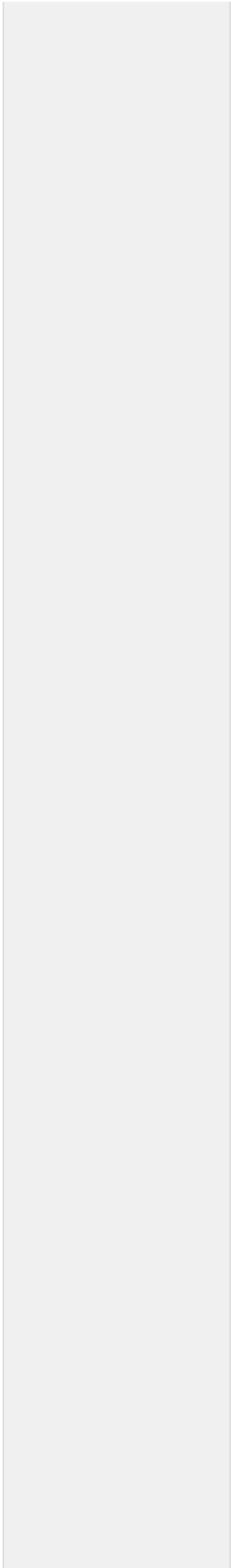
Name	Notos
Volk	Argonen (OTAS)
Klasse	M3

Daten

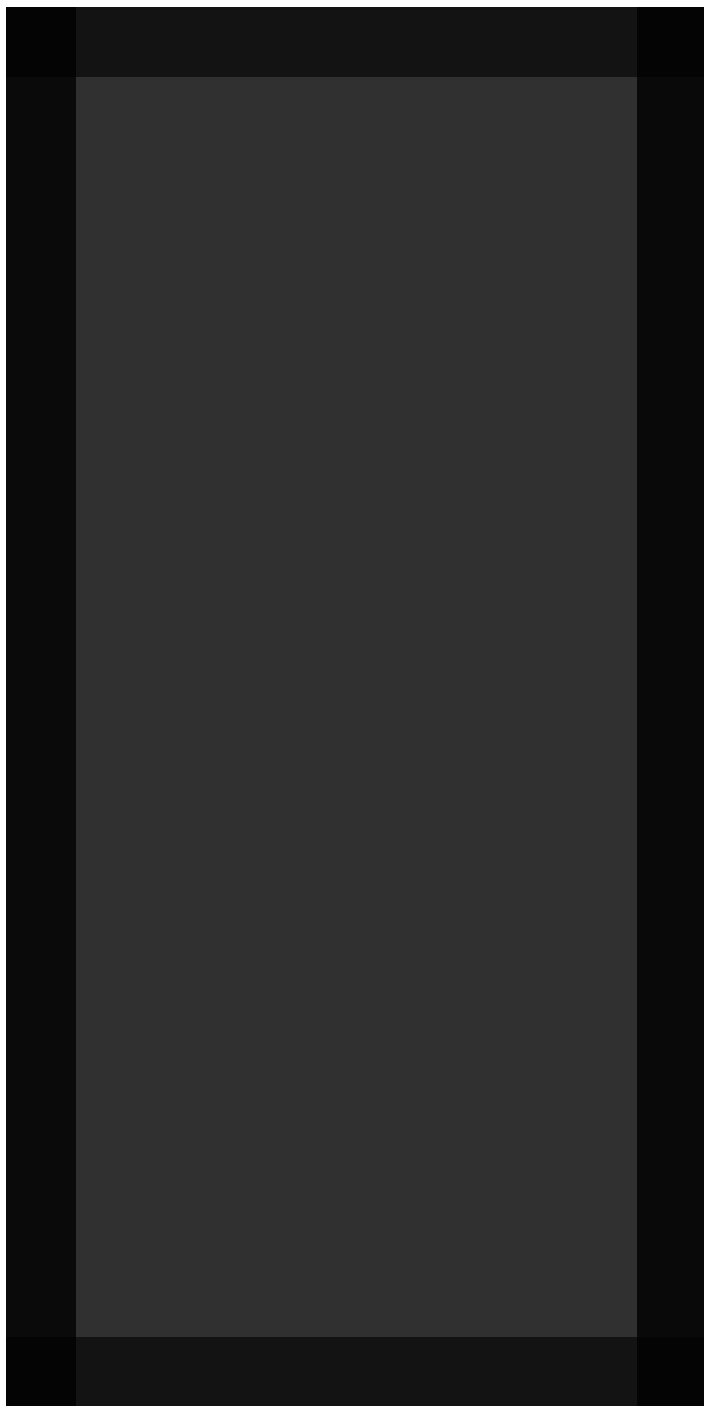
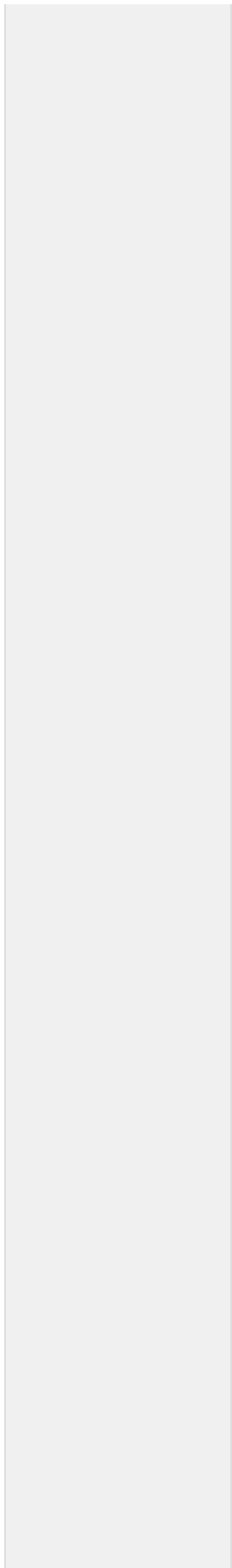
Nachfolgend sind die Eigenschaften dieses Schiffstyps für jedes Spiel aufgelistet, in dem er verfügbar ist.

X3: Terran Conflict

Hülle	10.000
Geschwindigkeit	67 m/s
Aufrüstbar bis	169 m/s
Beschleunigung	?
Aufrüstbar bis	31,00
Aktuell max. Wendigkeit	40,00
Aufrüstbar bis	
Max Energieschild	5 x 25 MJ Schild
Schildenergiegenerator	1.100 MW
Maximale Laserenergie	8.000 MJ
Laderate der Laserenergie	200 MW
Frachtraum	120
Aufrüstbar bis	255
Warentransportklasse	großer Container L
Hangar	-- Kein --
Marineinfanteristen	-- Keine --
Geschützkazeln	2
Kompatible Laser	▼ Legende (zum Erweitern hier klicken)

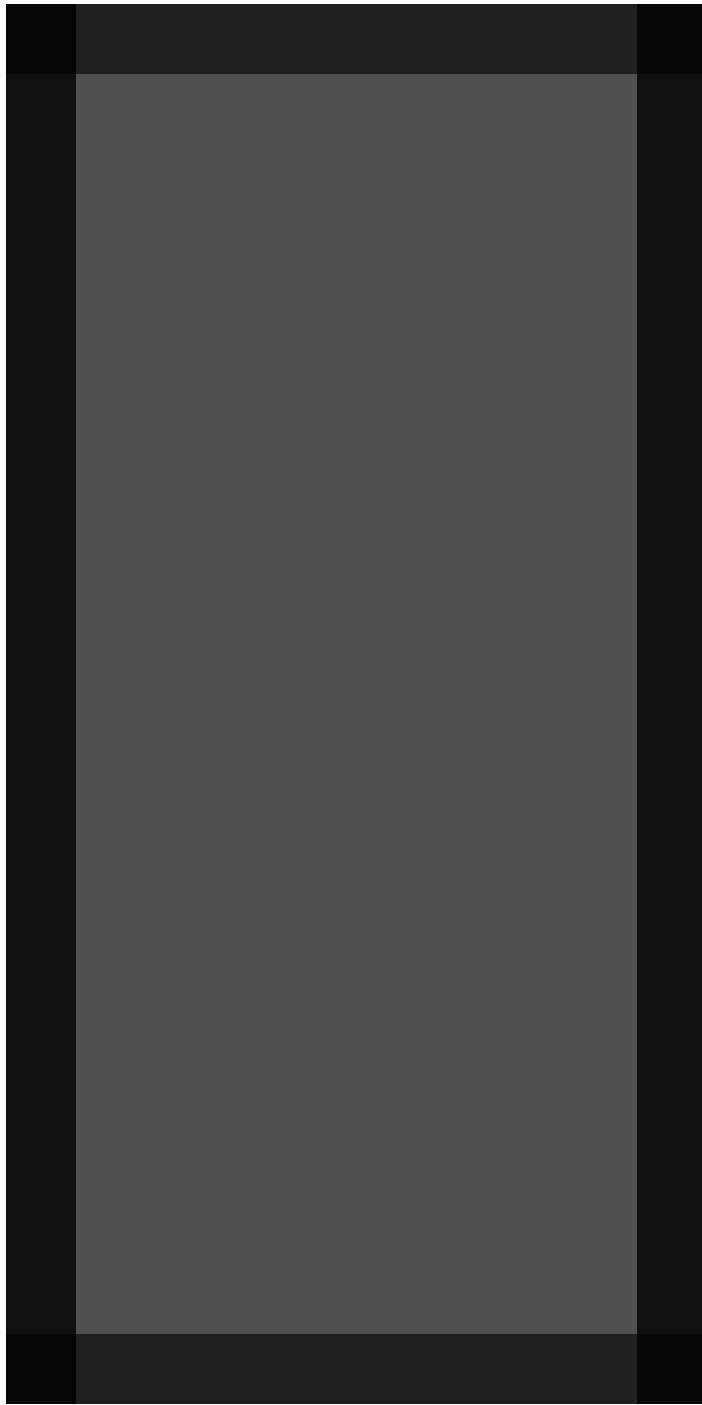
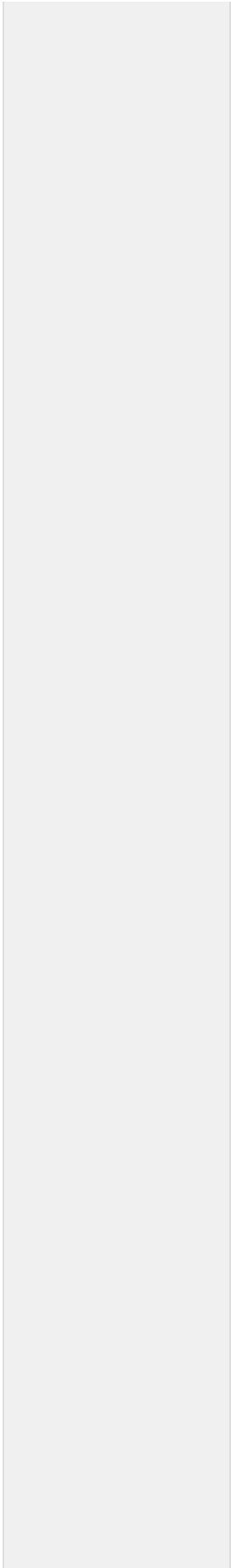


- Impulsstrahlenemitter (ISE)

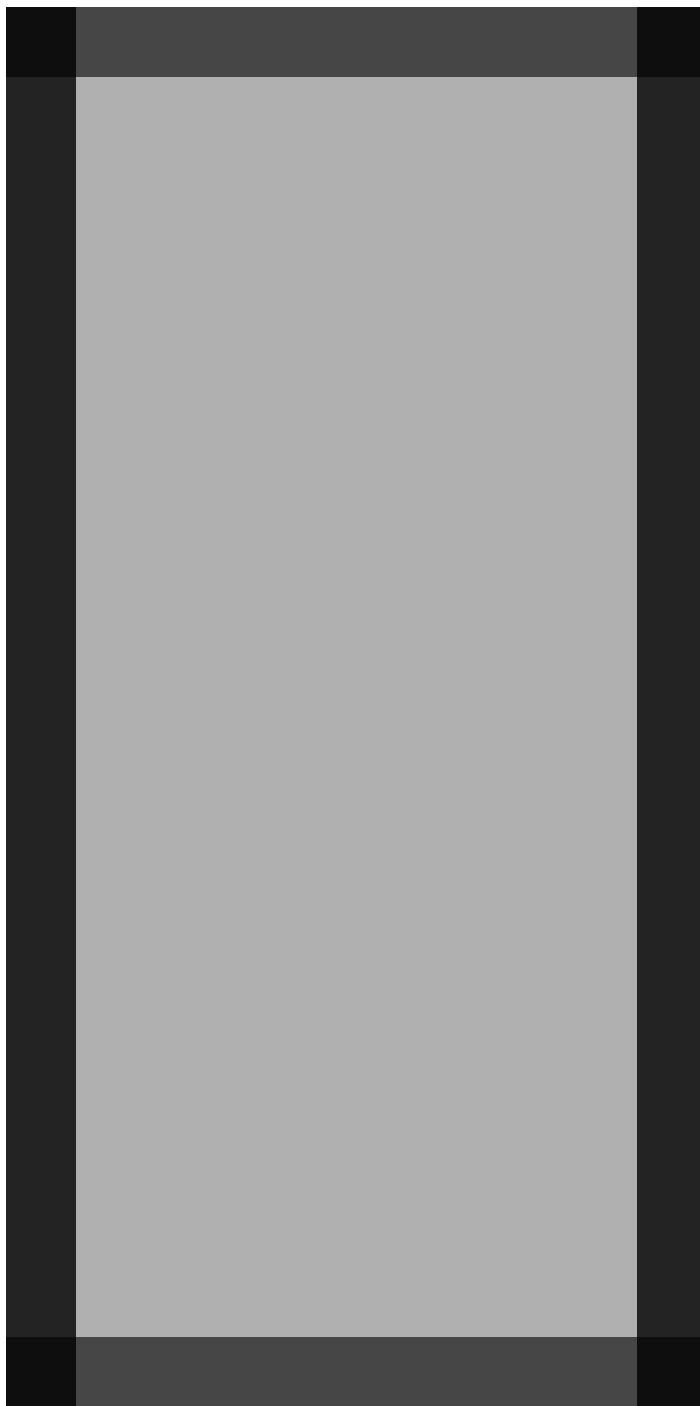
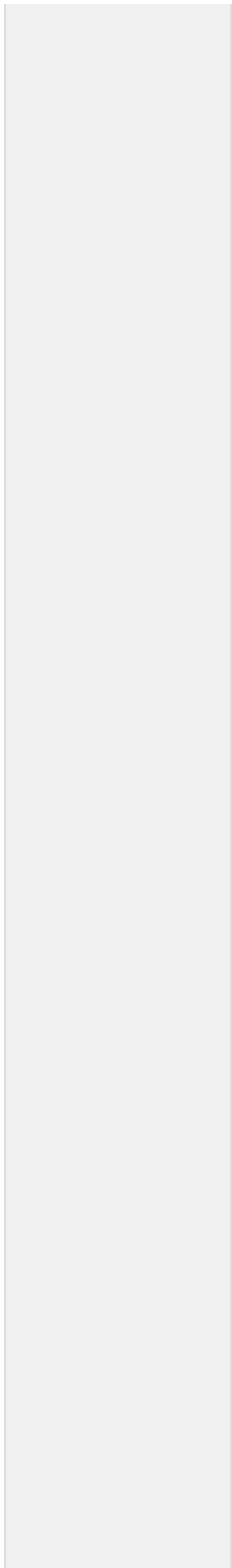


(PBK)

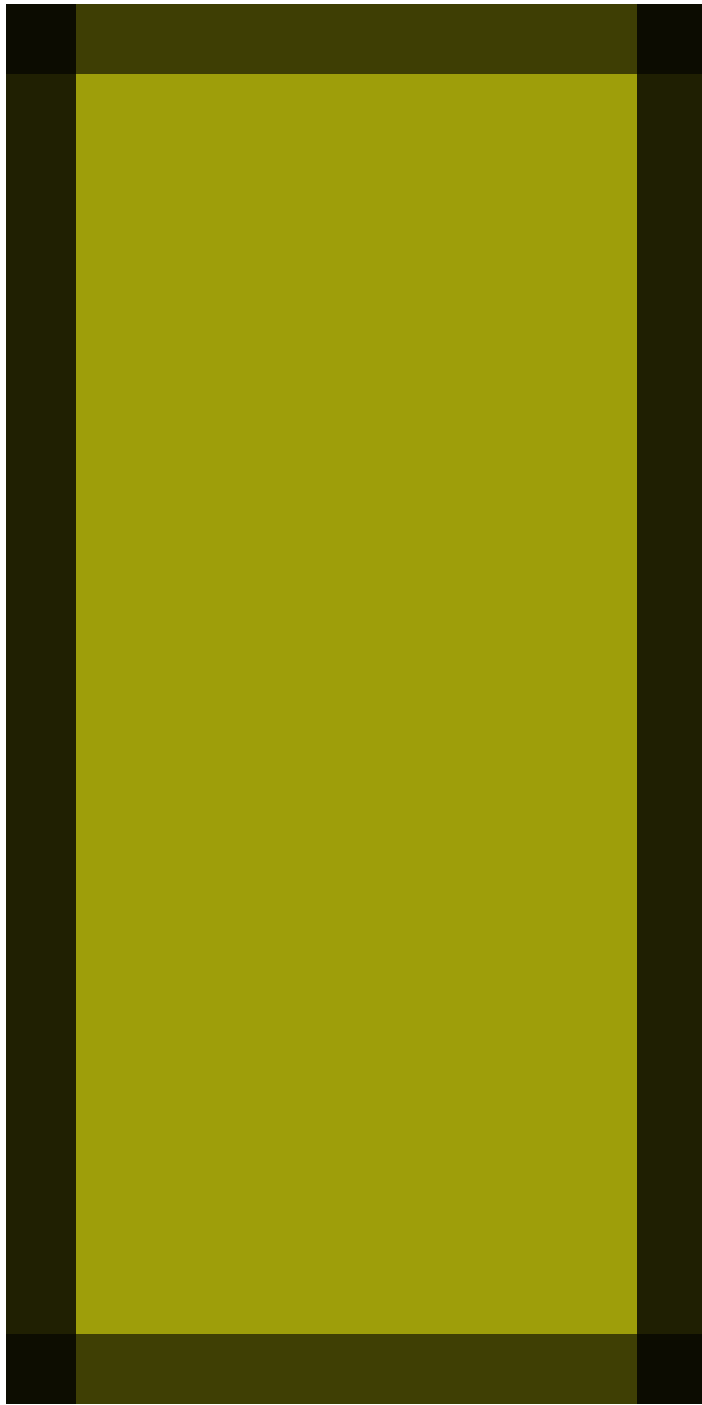
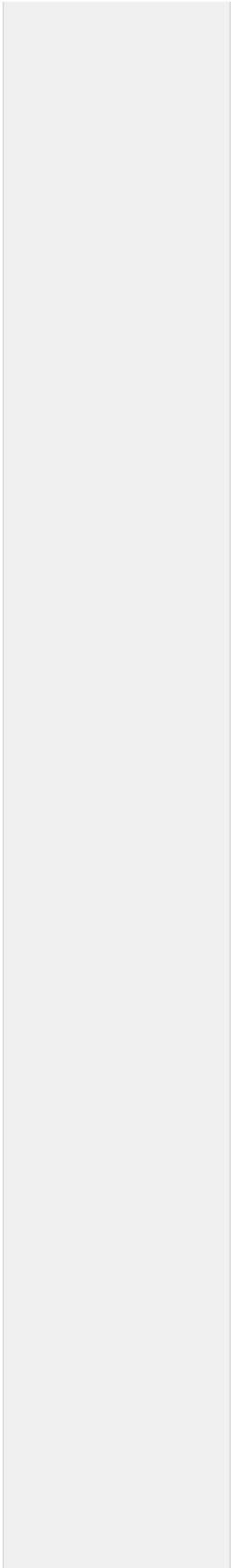
- Partikelbeschleunigerkanone



- Energieplasmawerfer (EPW)

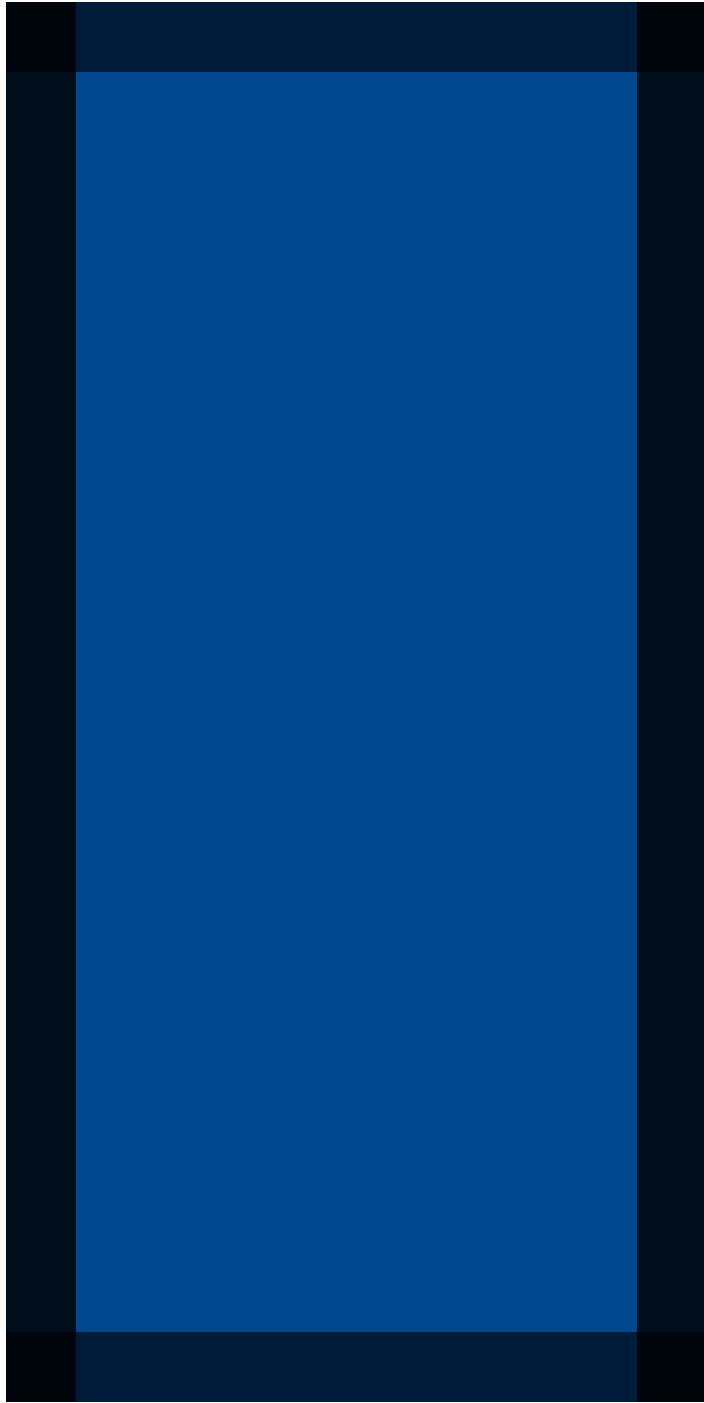
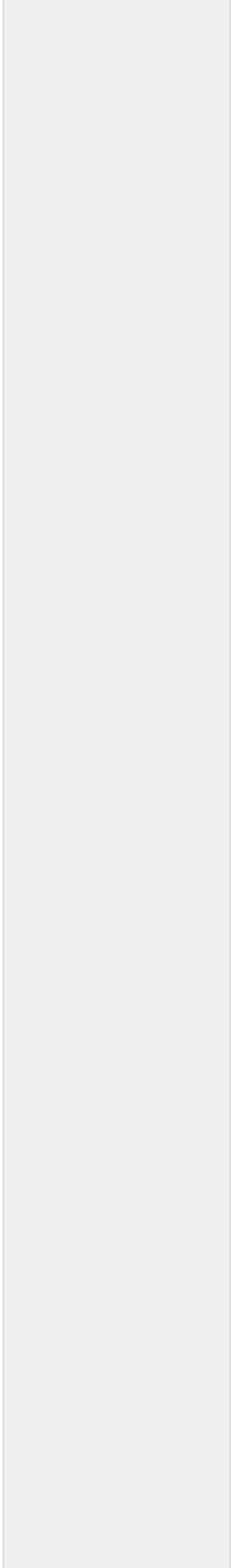


- Projektilkanone (PK)

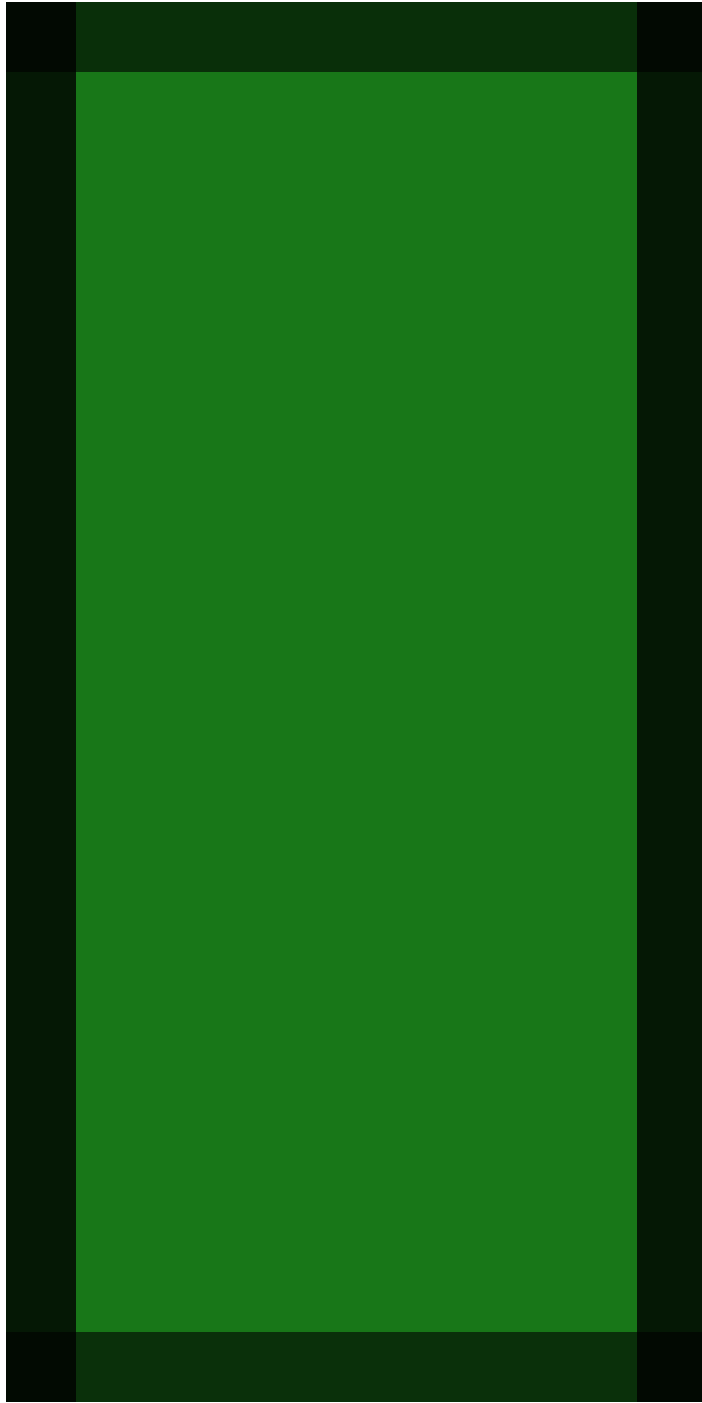
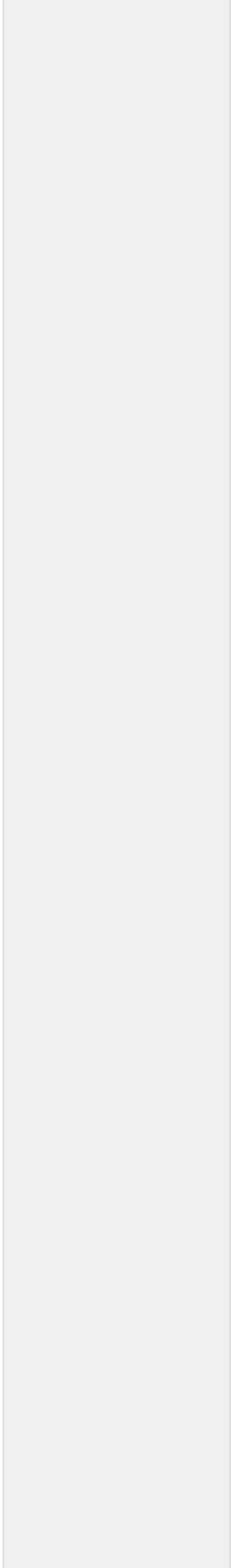


G)

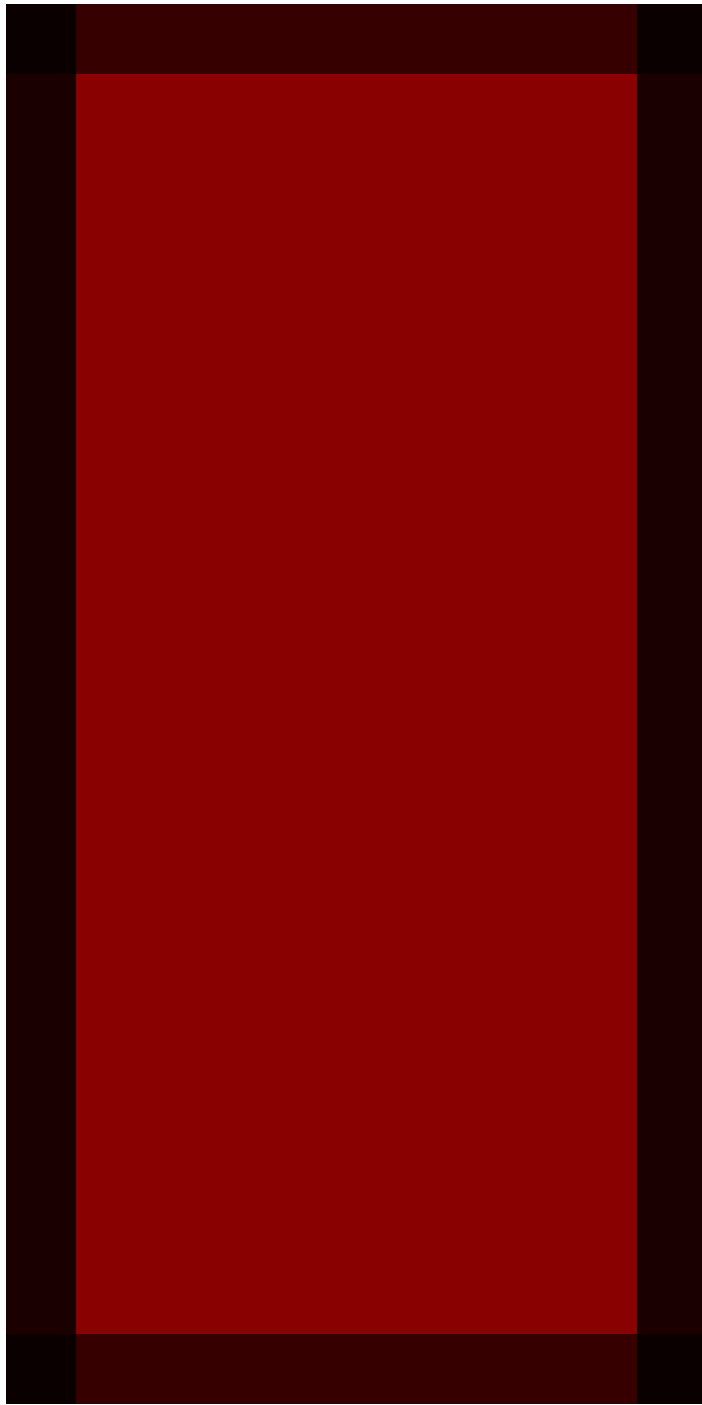
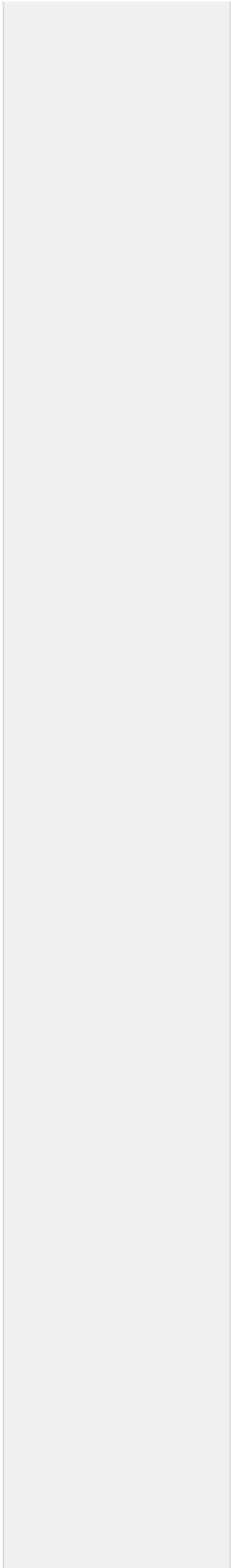
- Phasenrepetiergeschütz (PR



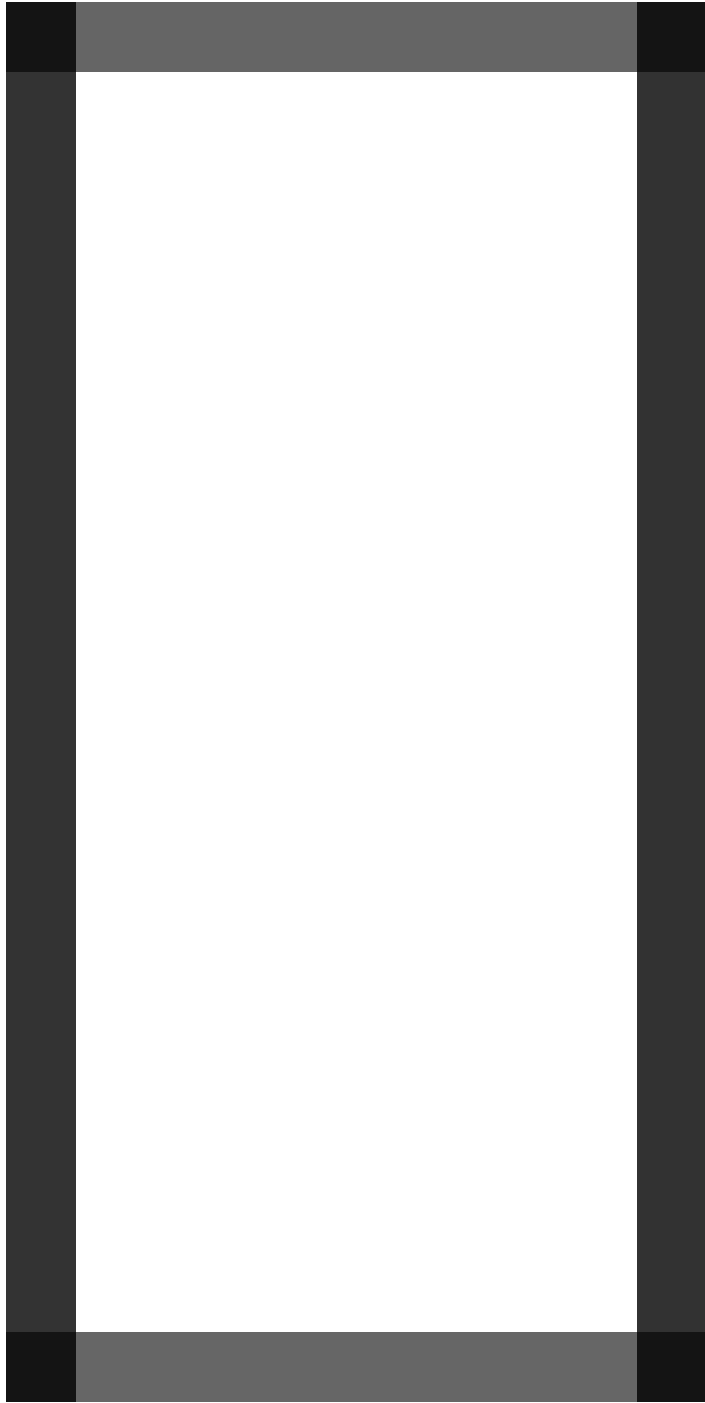
- Ionen-Disruptor (ID)



- Energiepulskanone (EPK)



- Plasmastromgenerator (PSG)

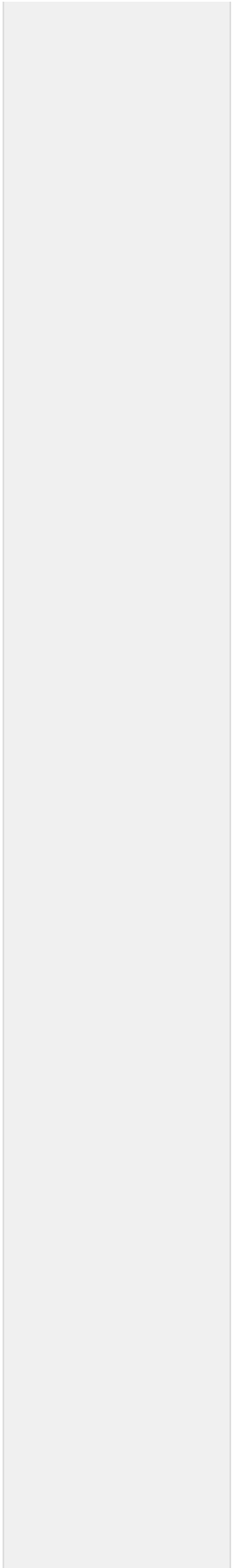


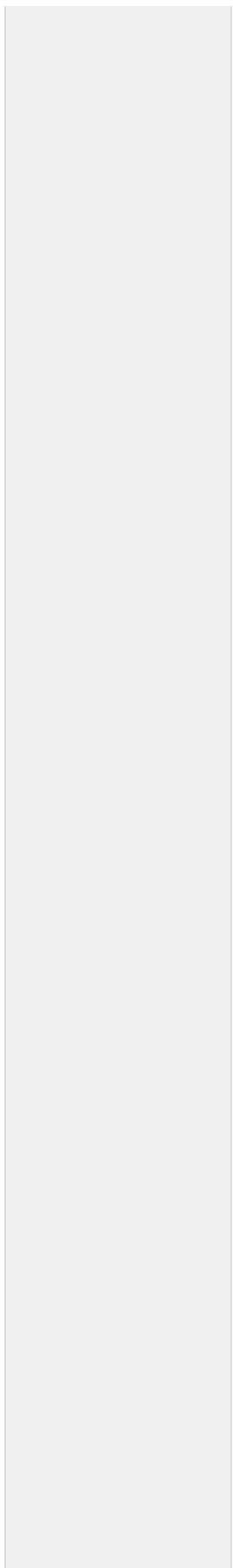
Die entsprechende Waffe kann nicht installiert werden.

- Waffenslot ist nicht belegt.

Haupt

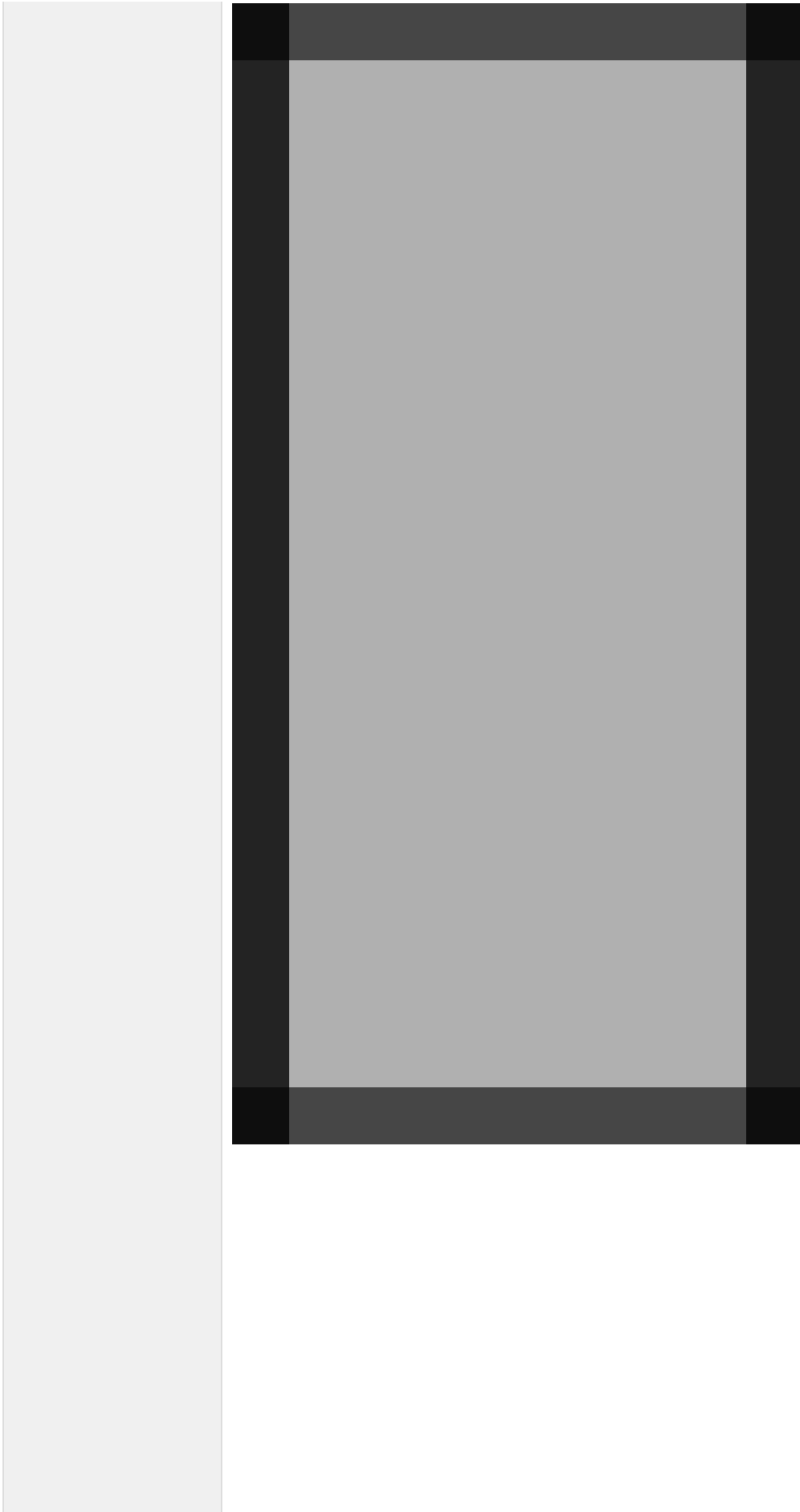
8x







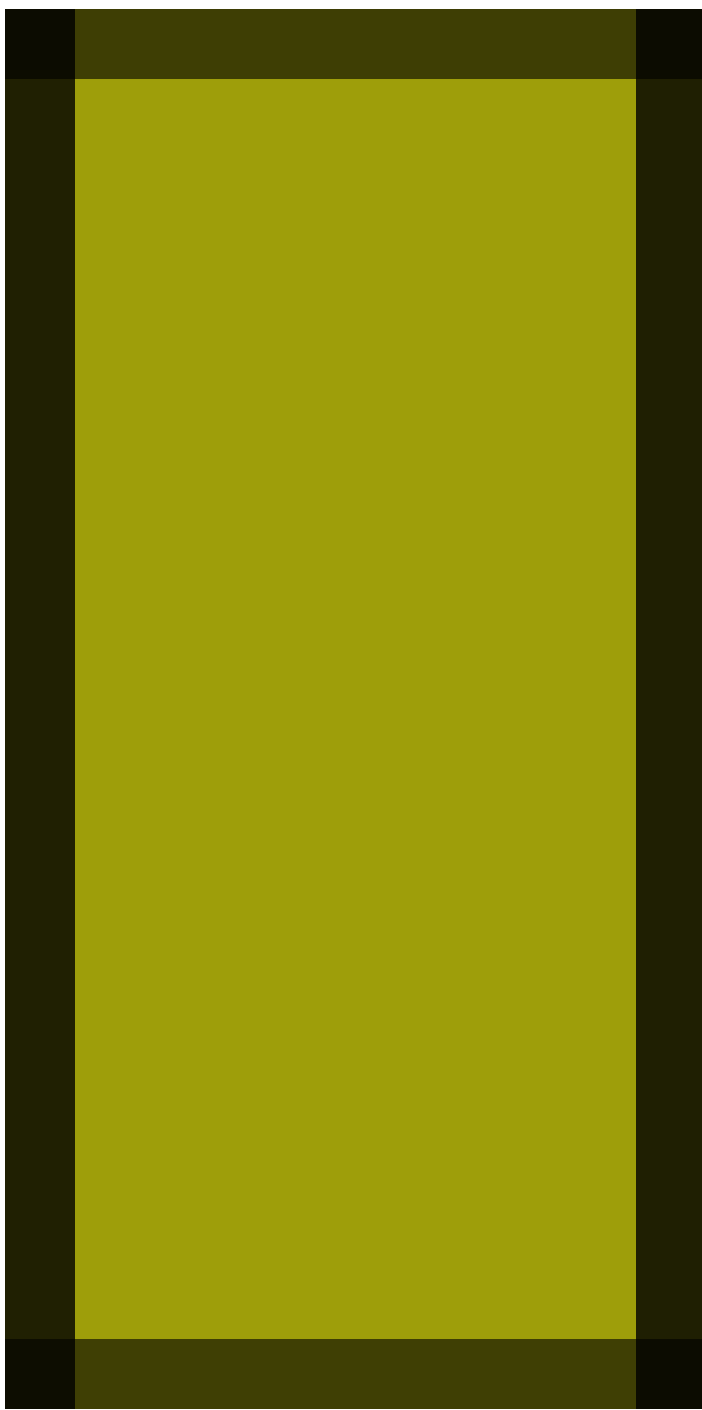
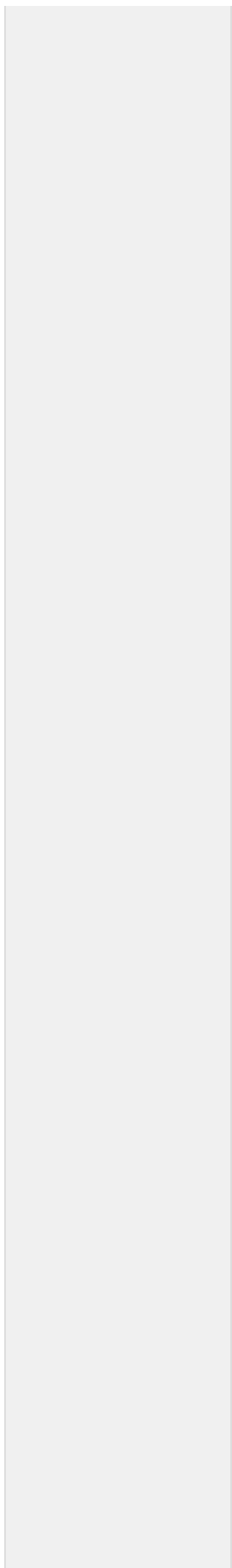


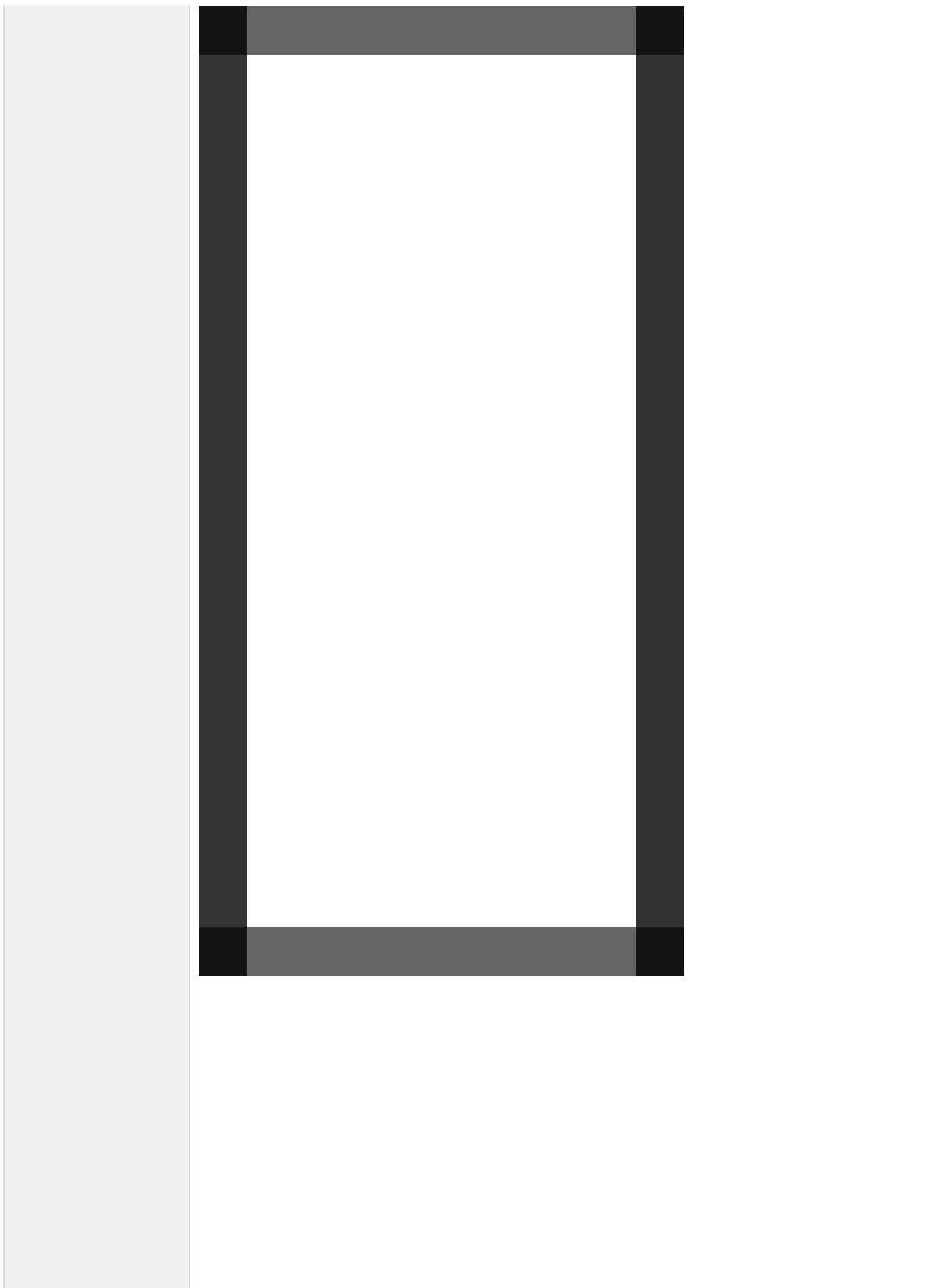




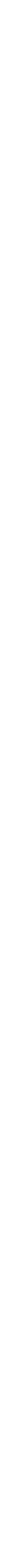
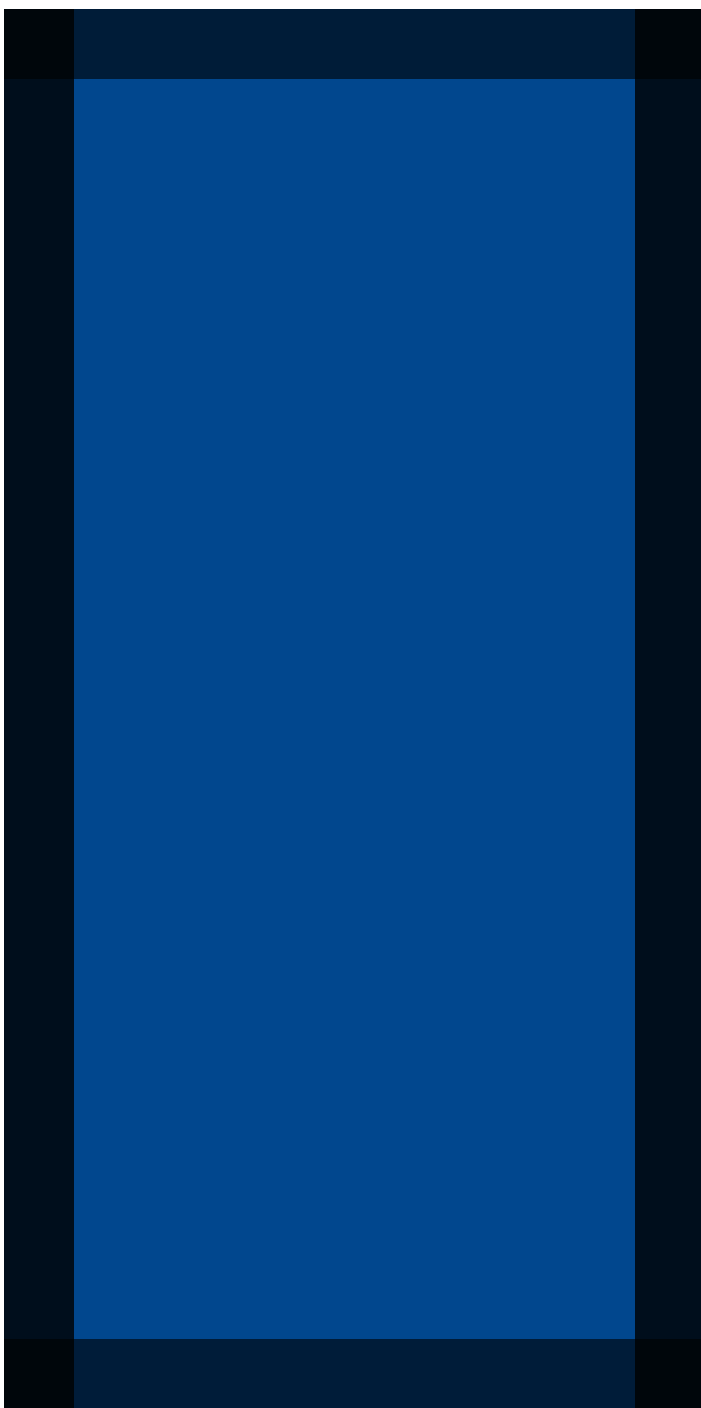
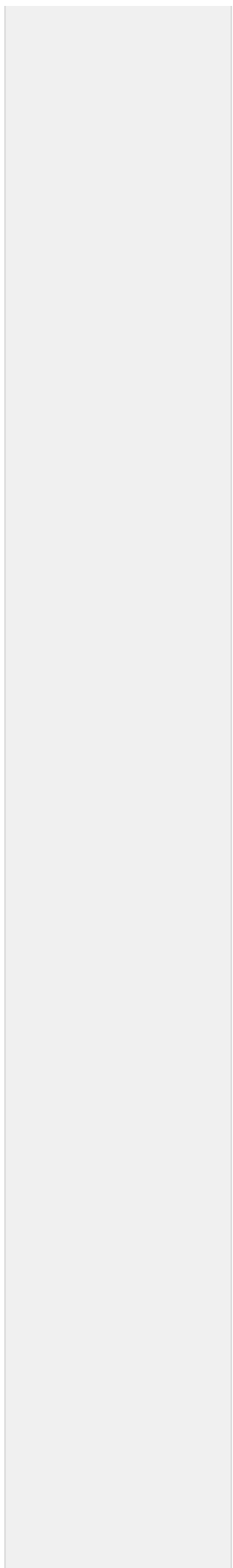


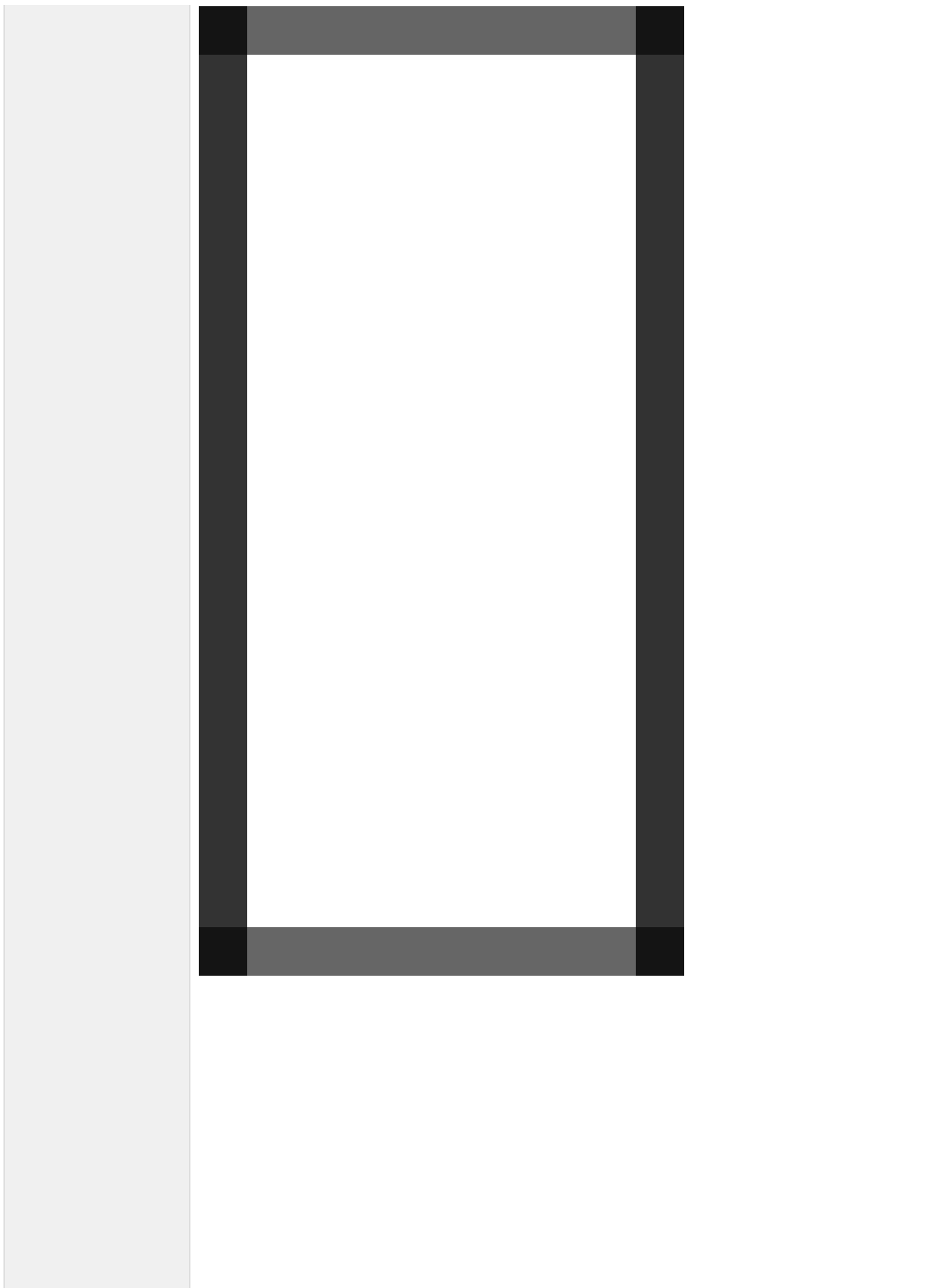








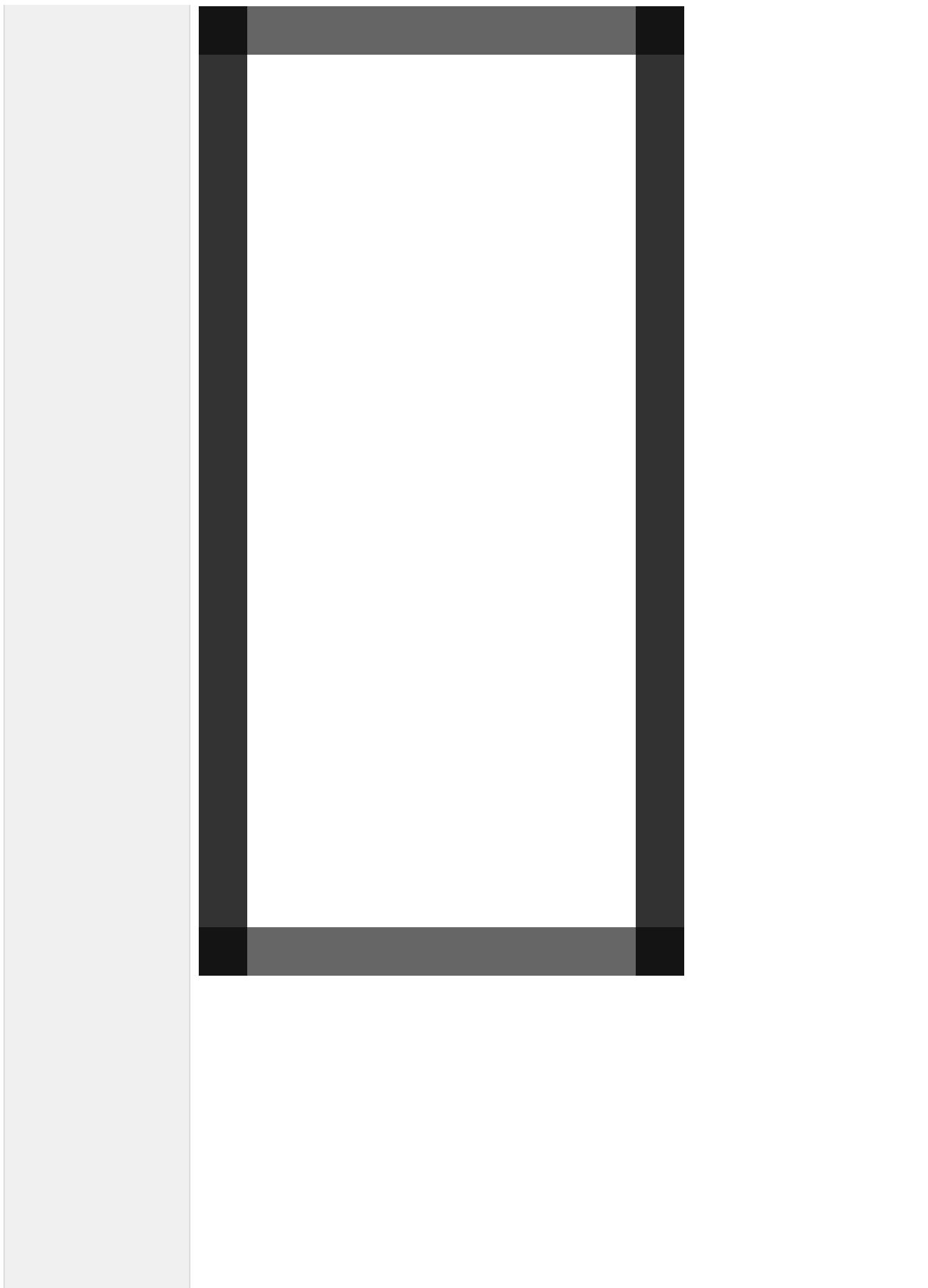


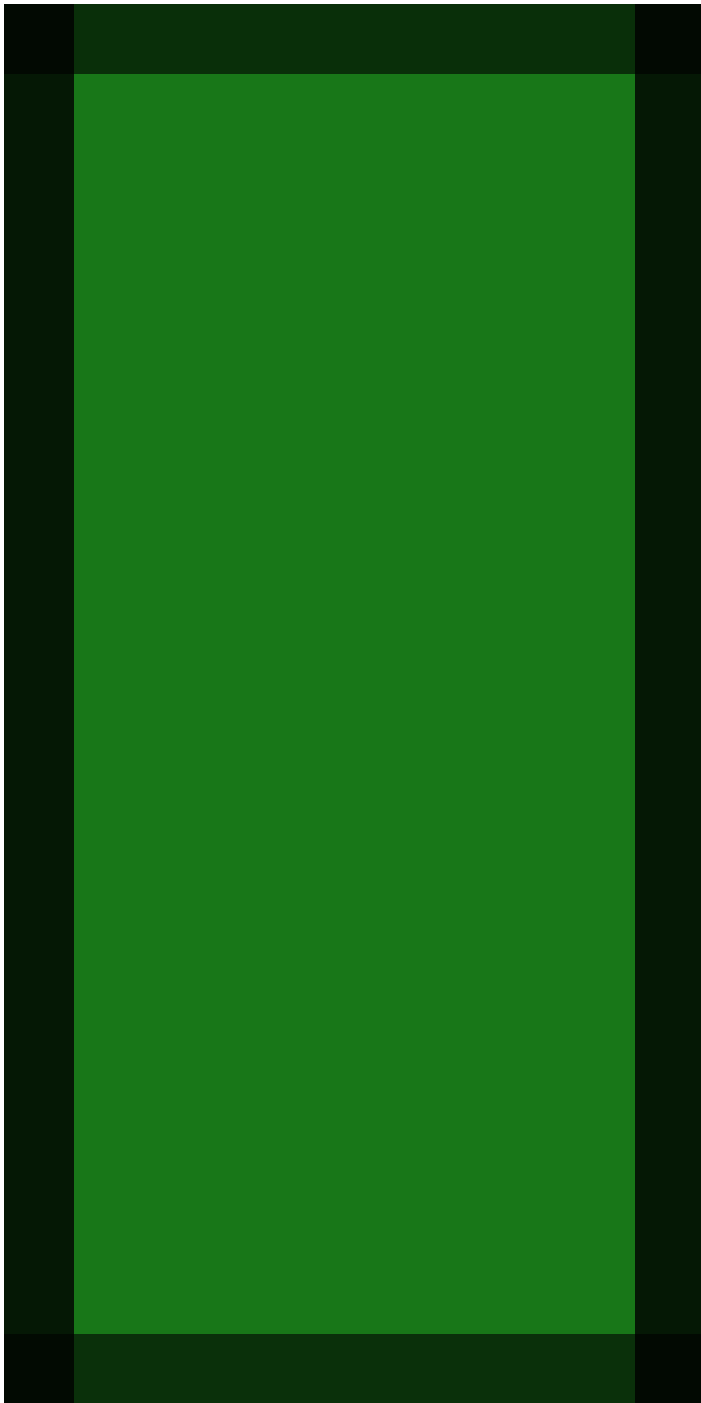
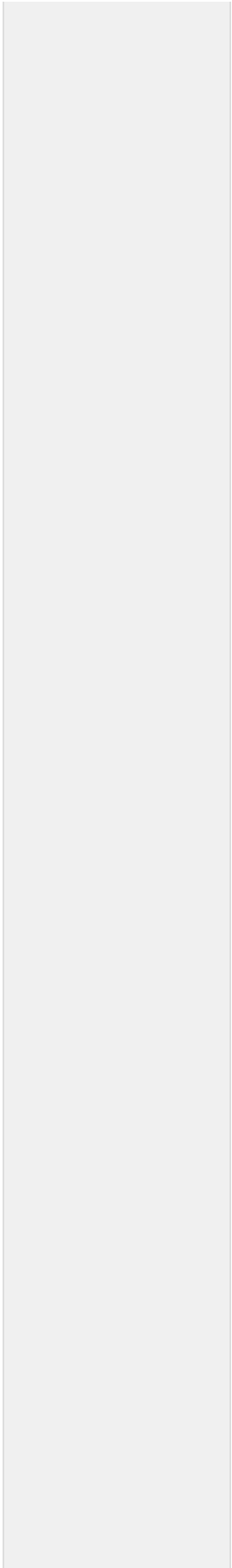






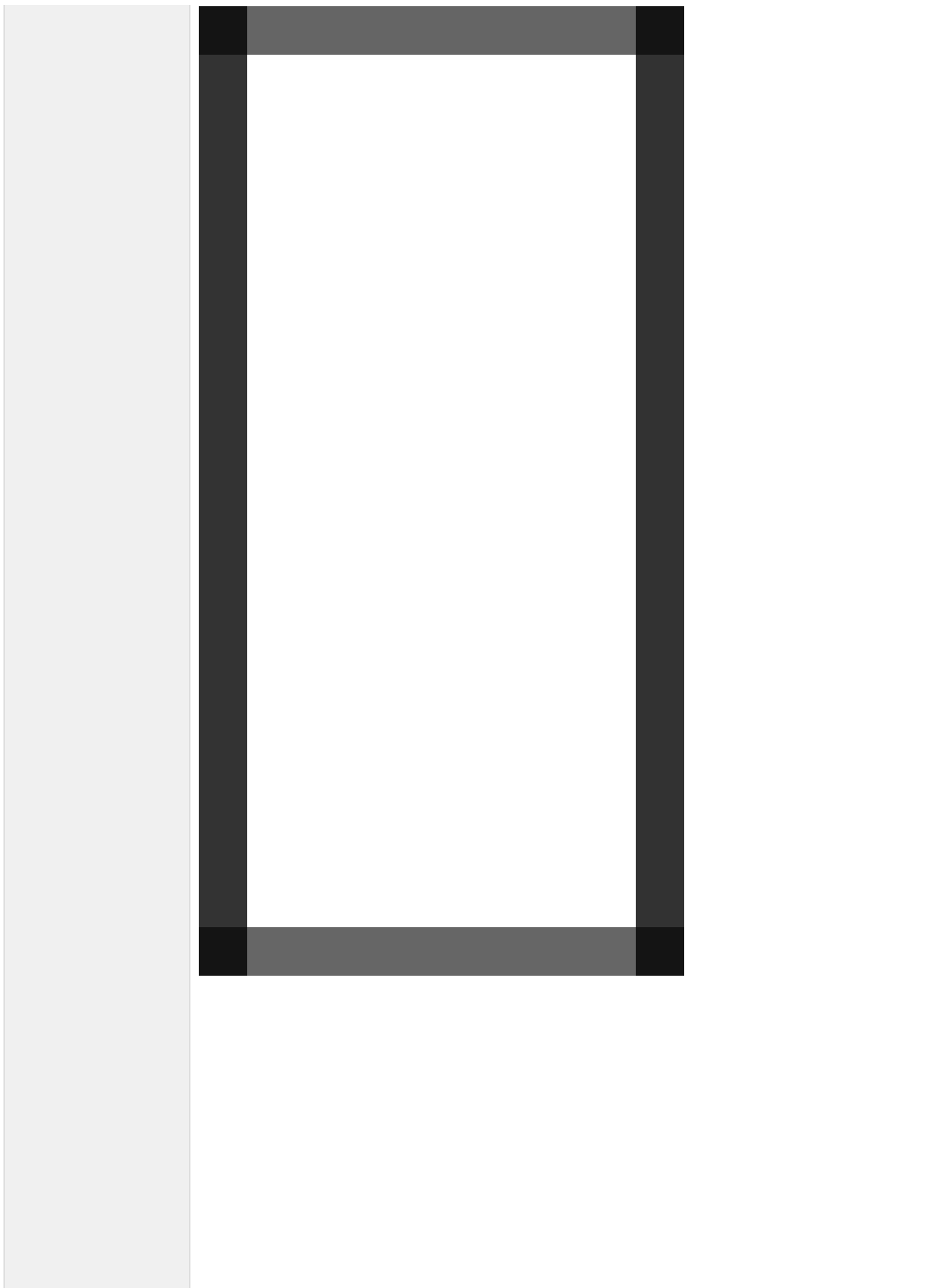






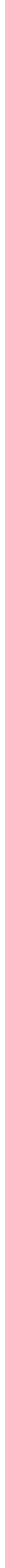
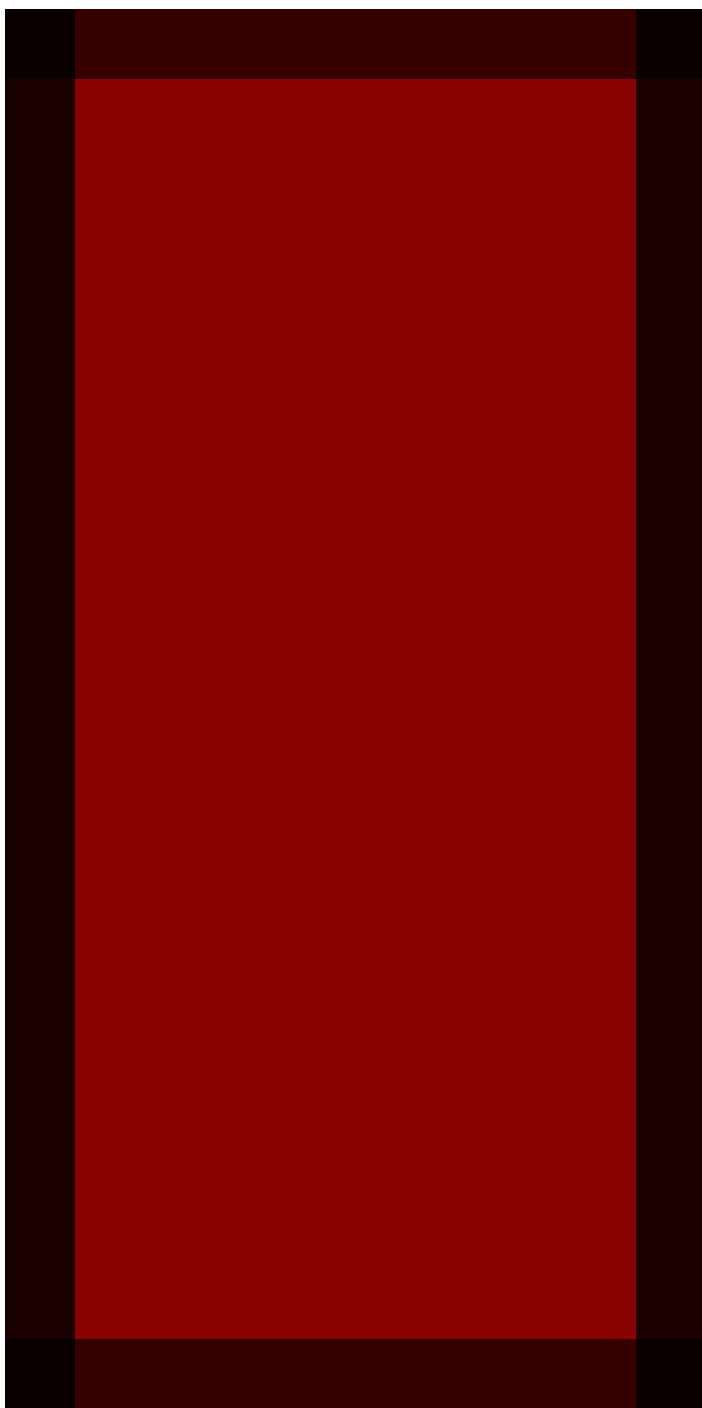
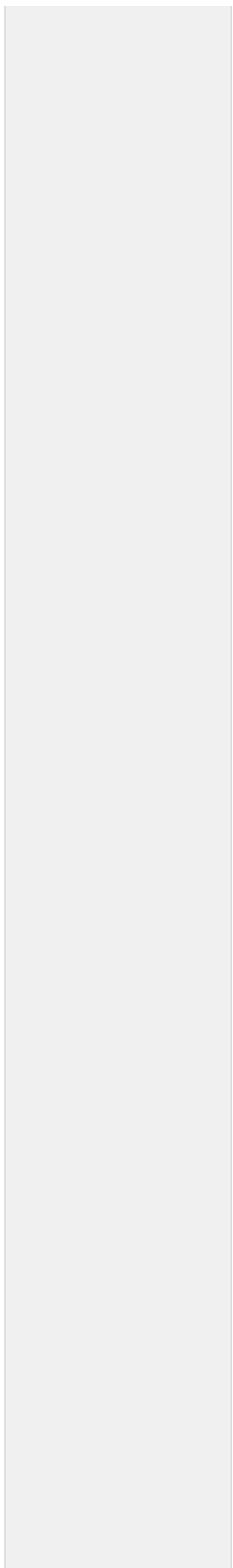


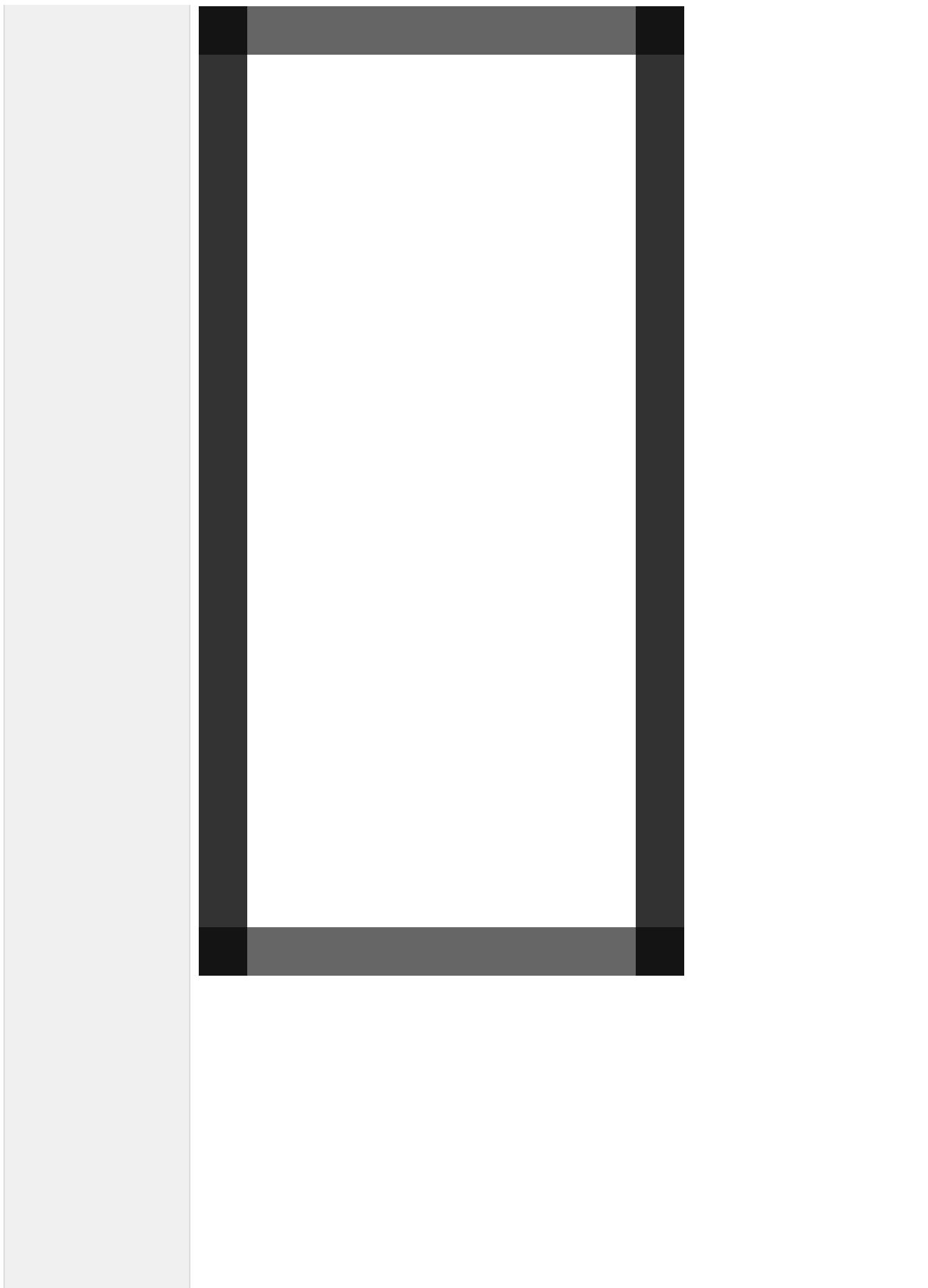


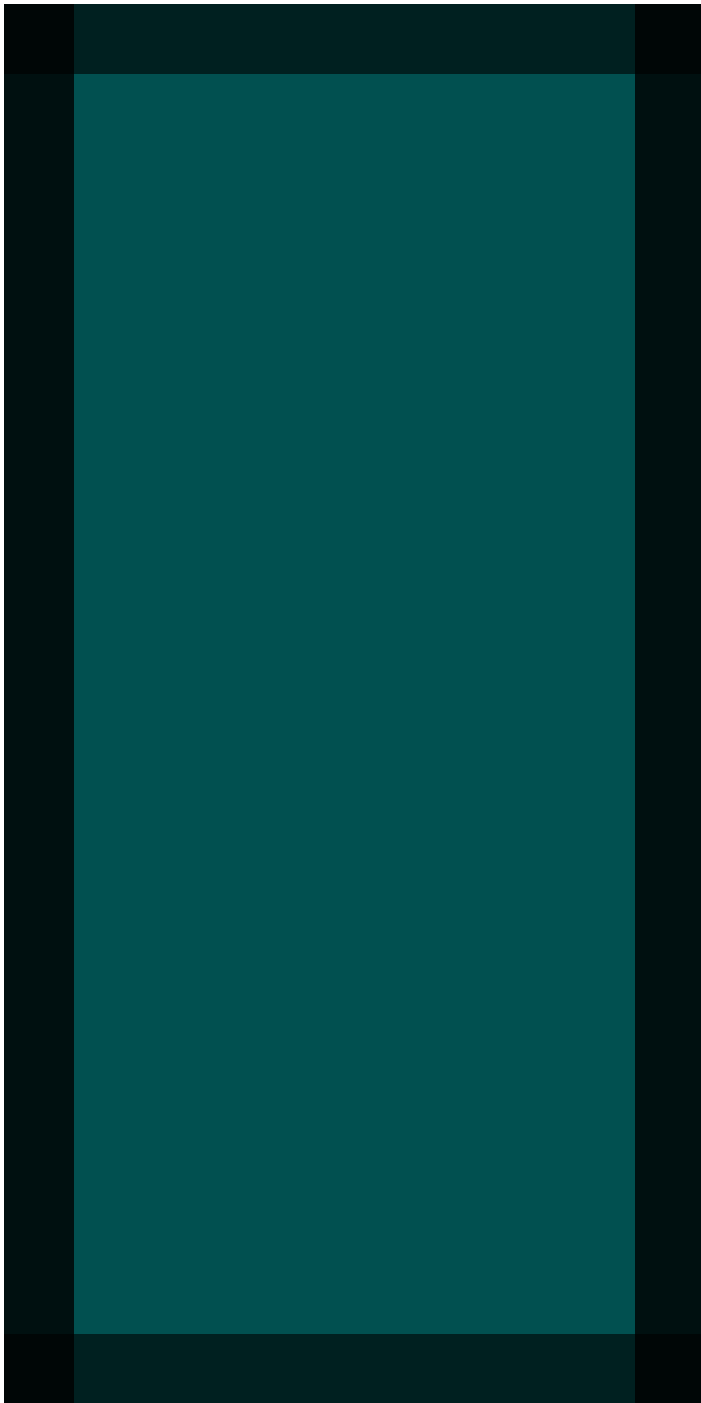
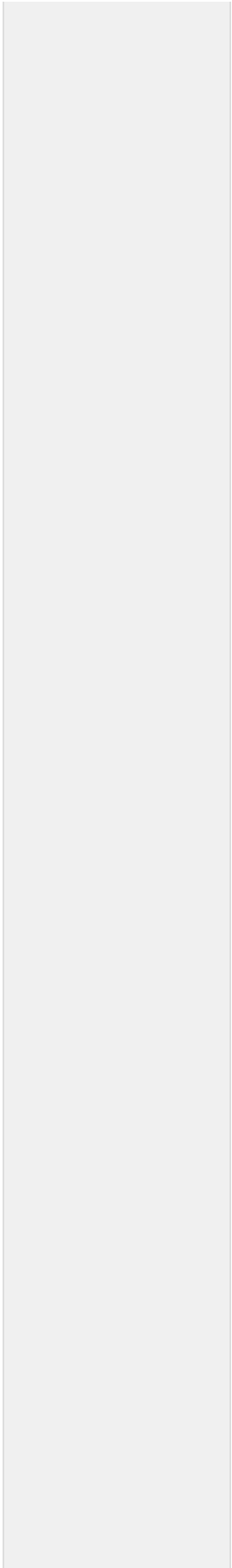






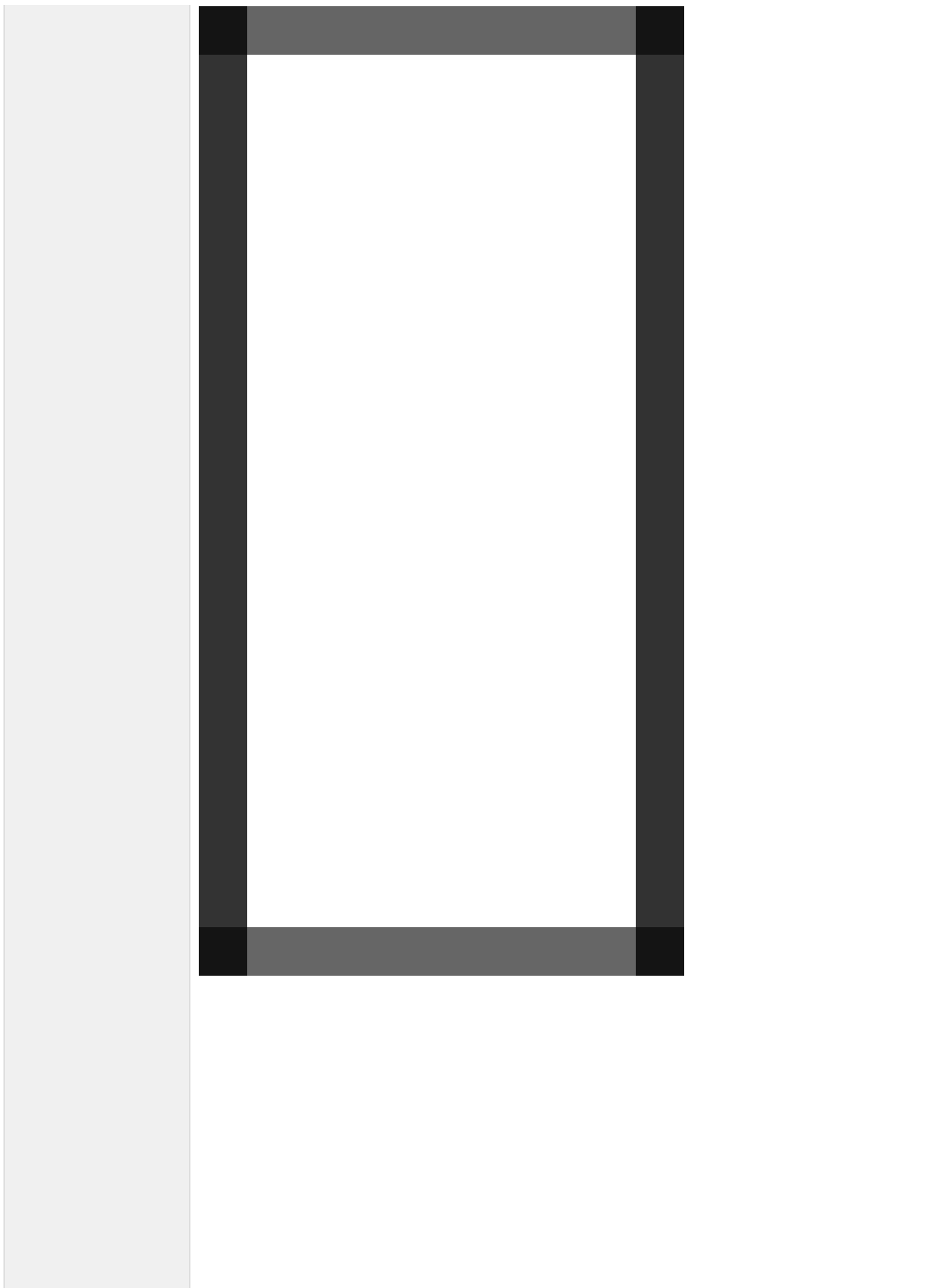








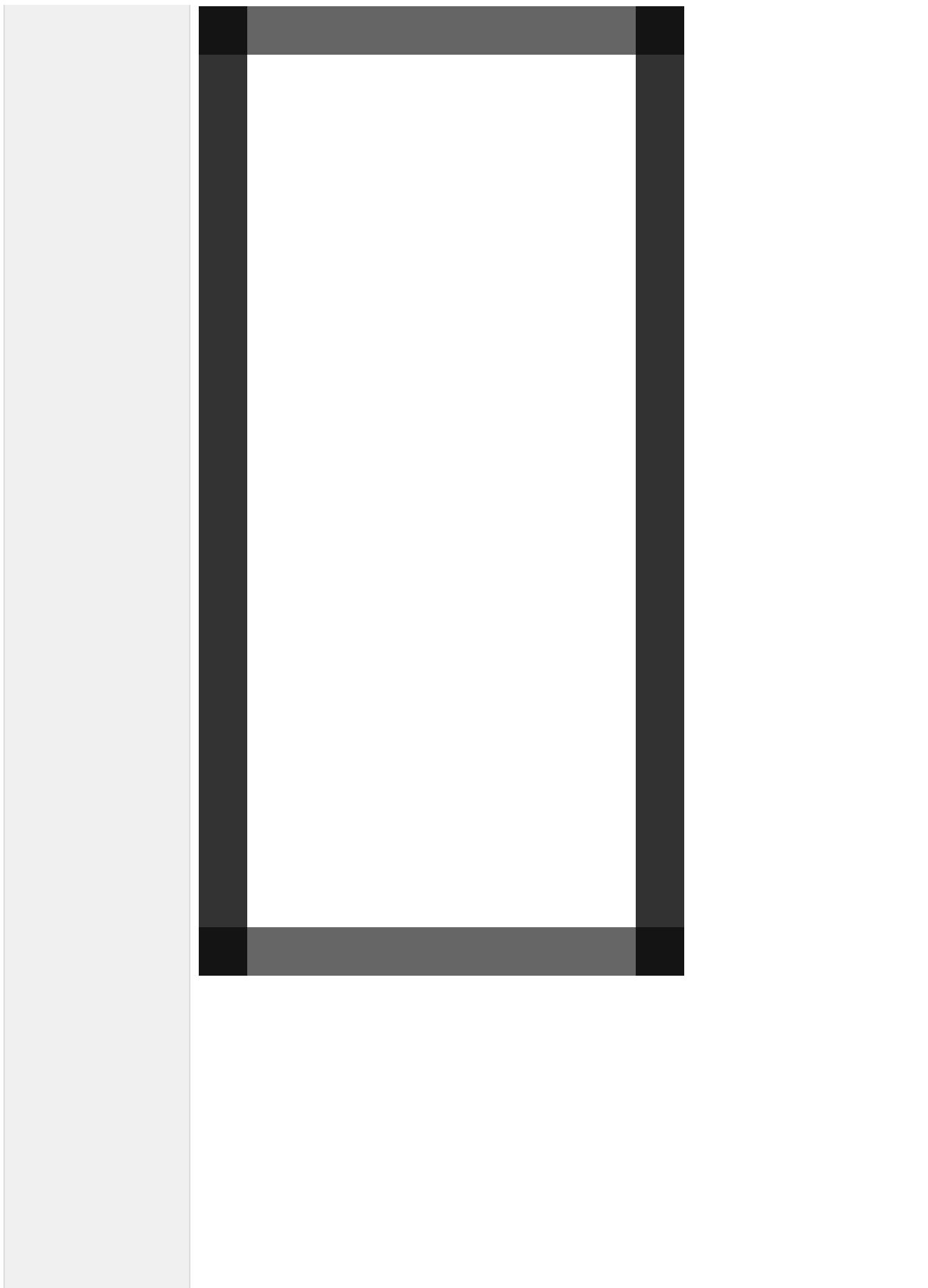


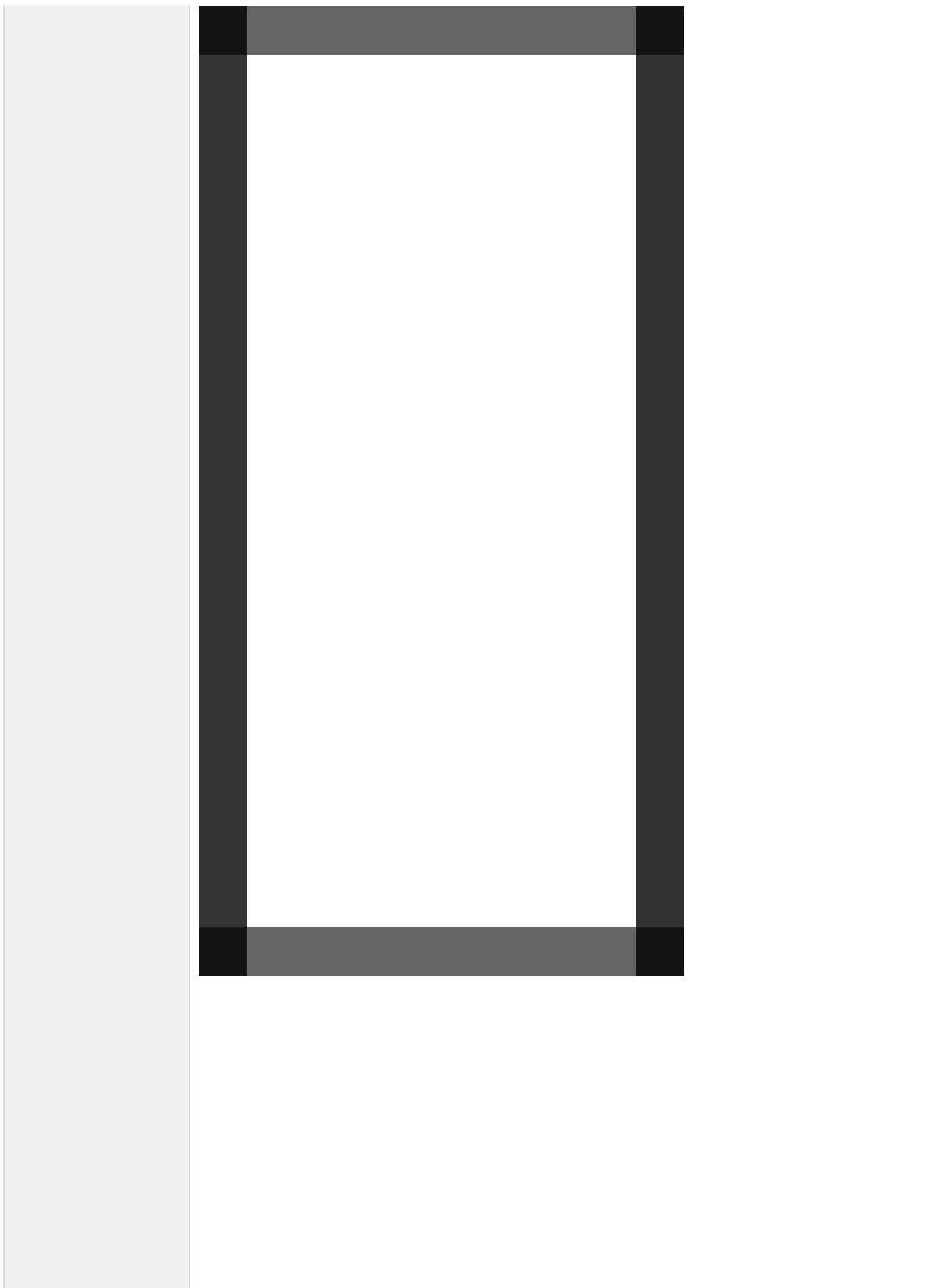






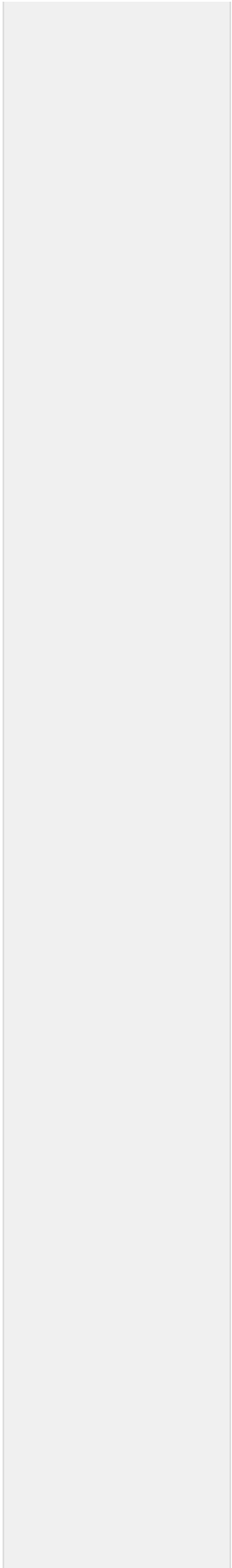






Kanzel 1		

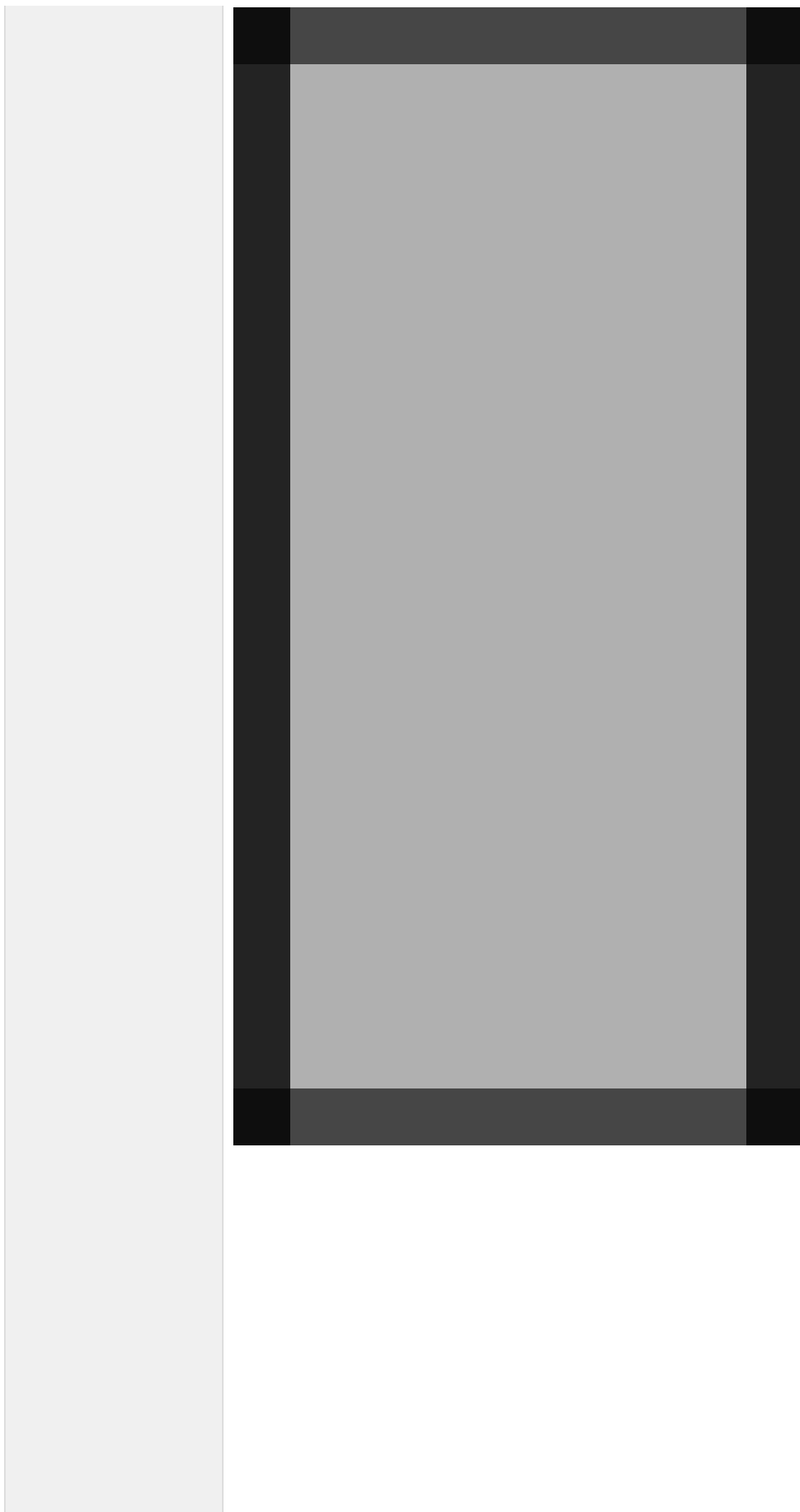
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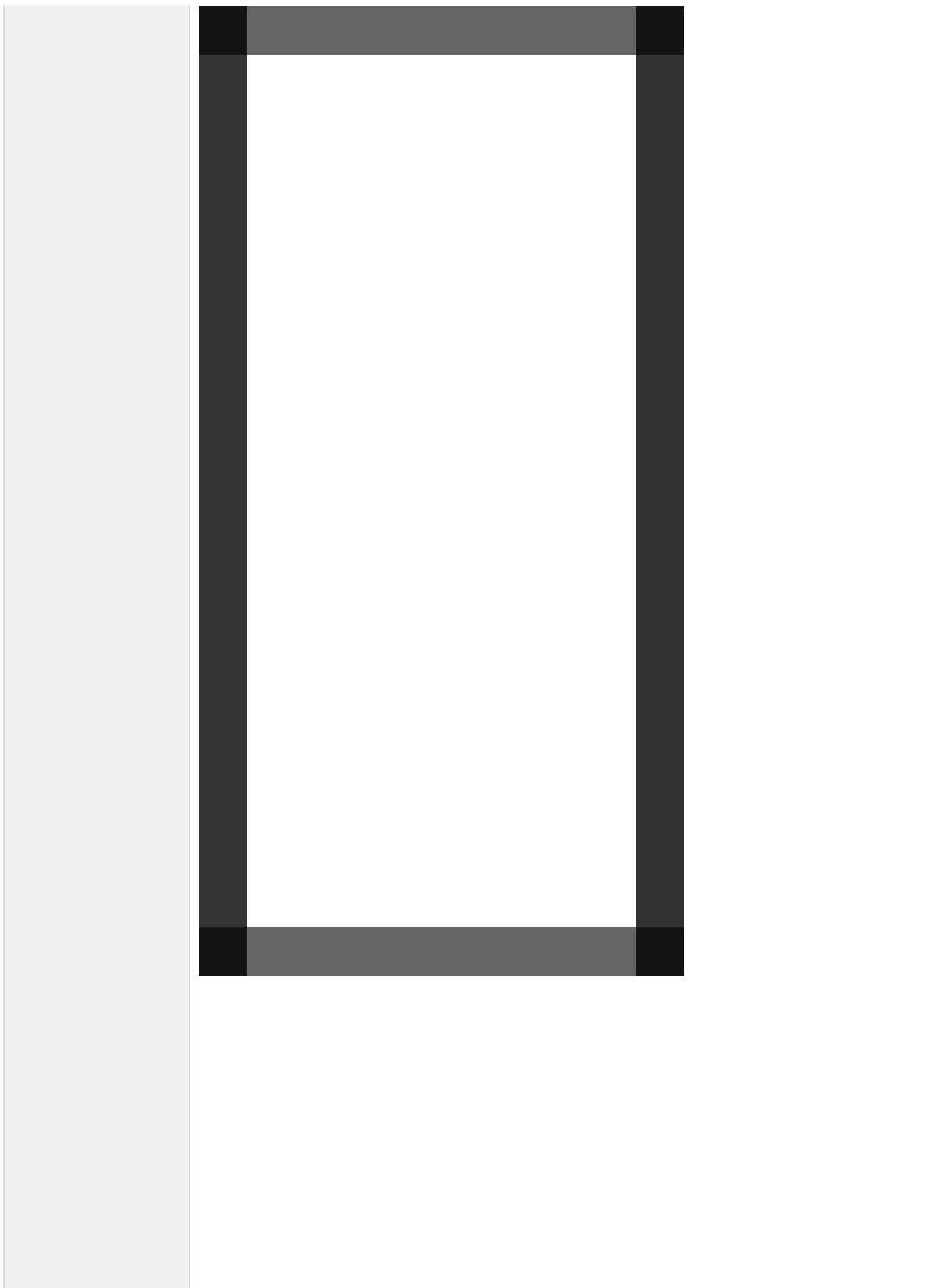






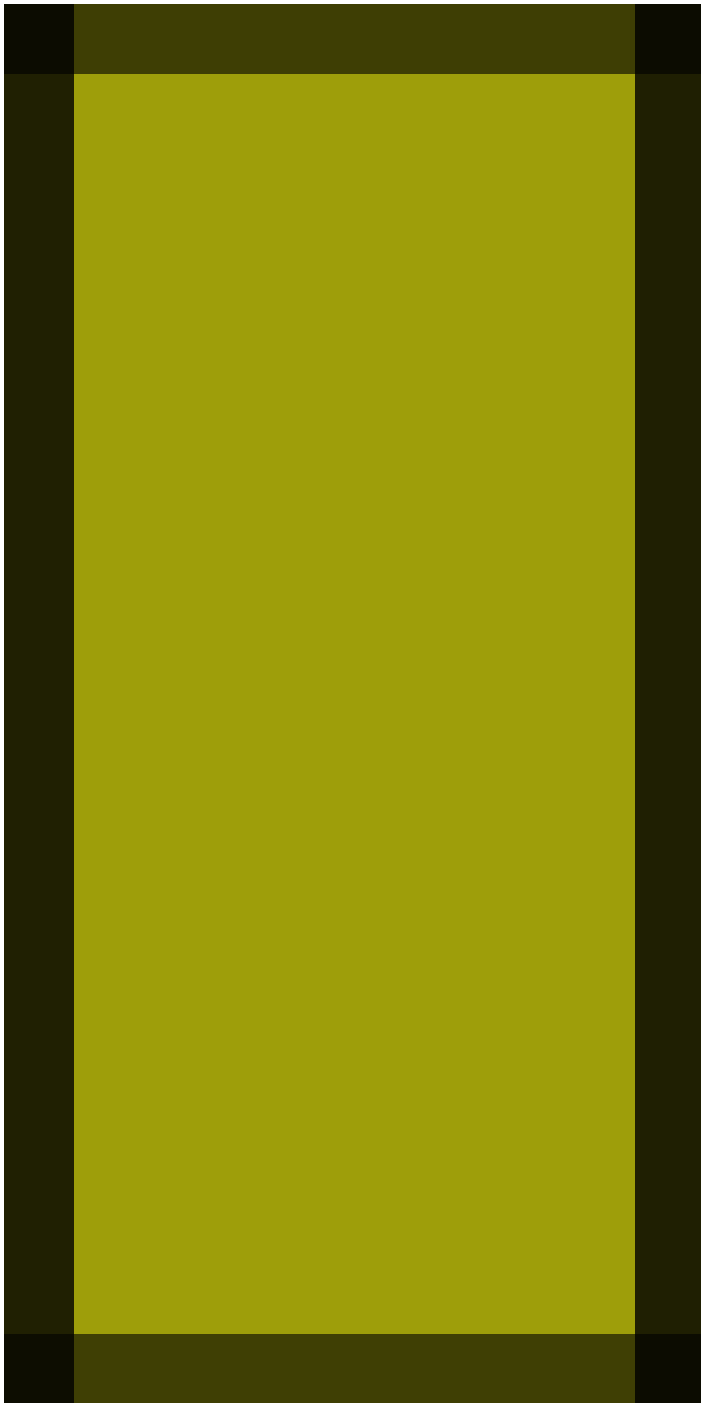
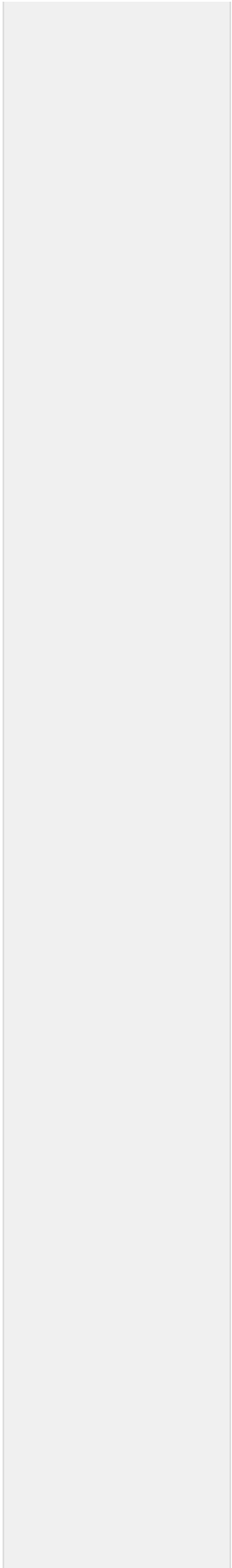








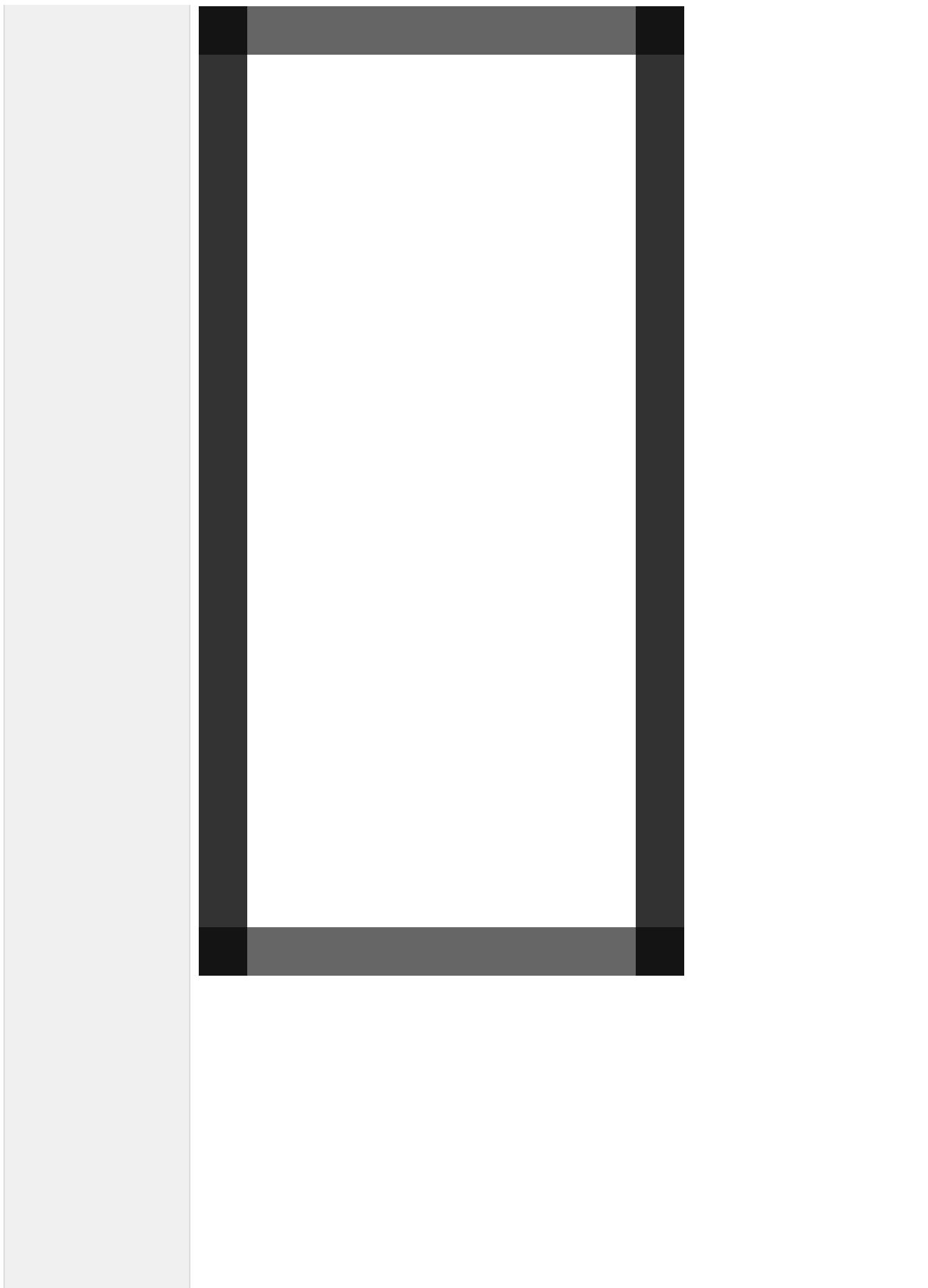


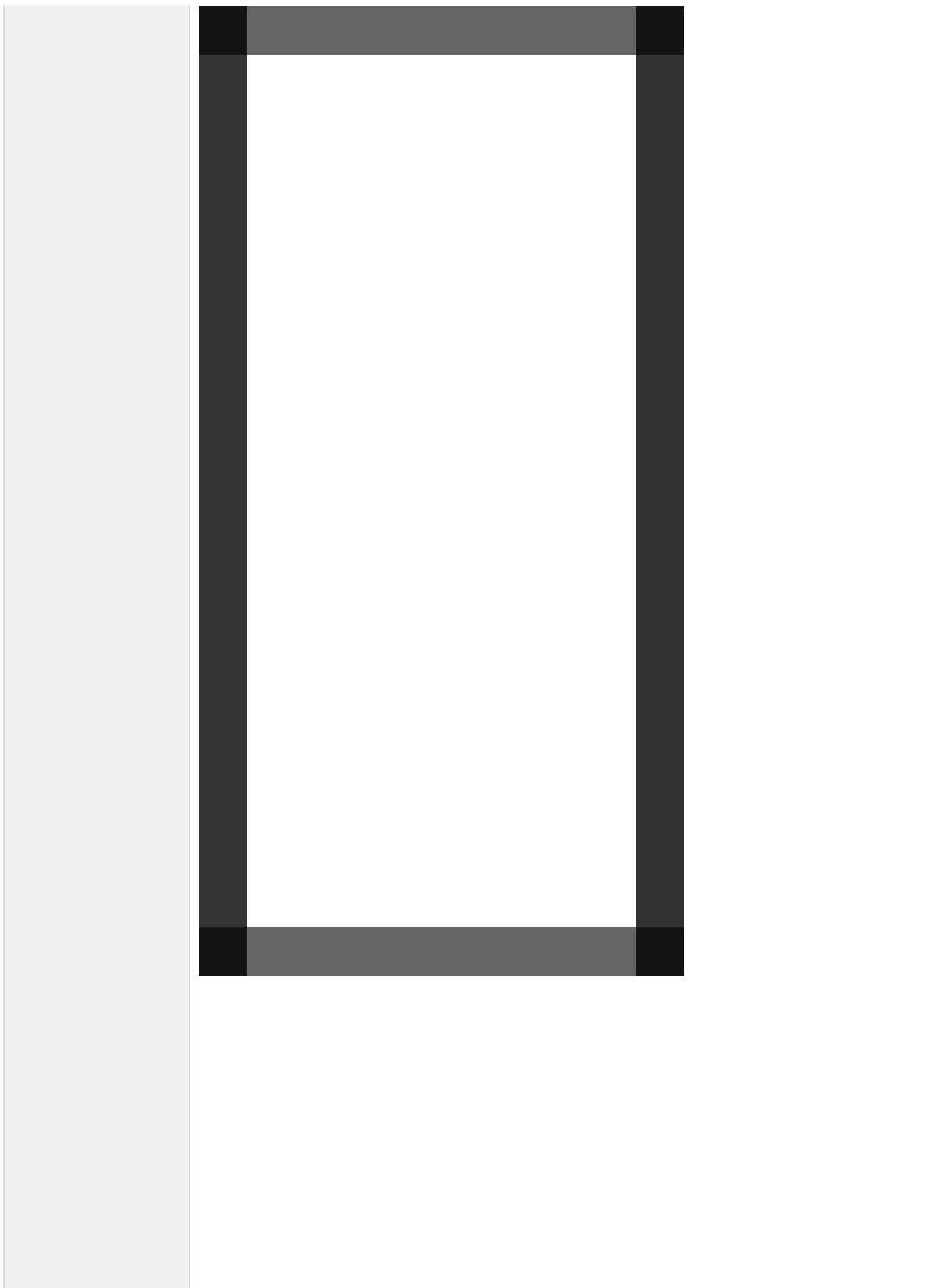






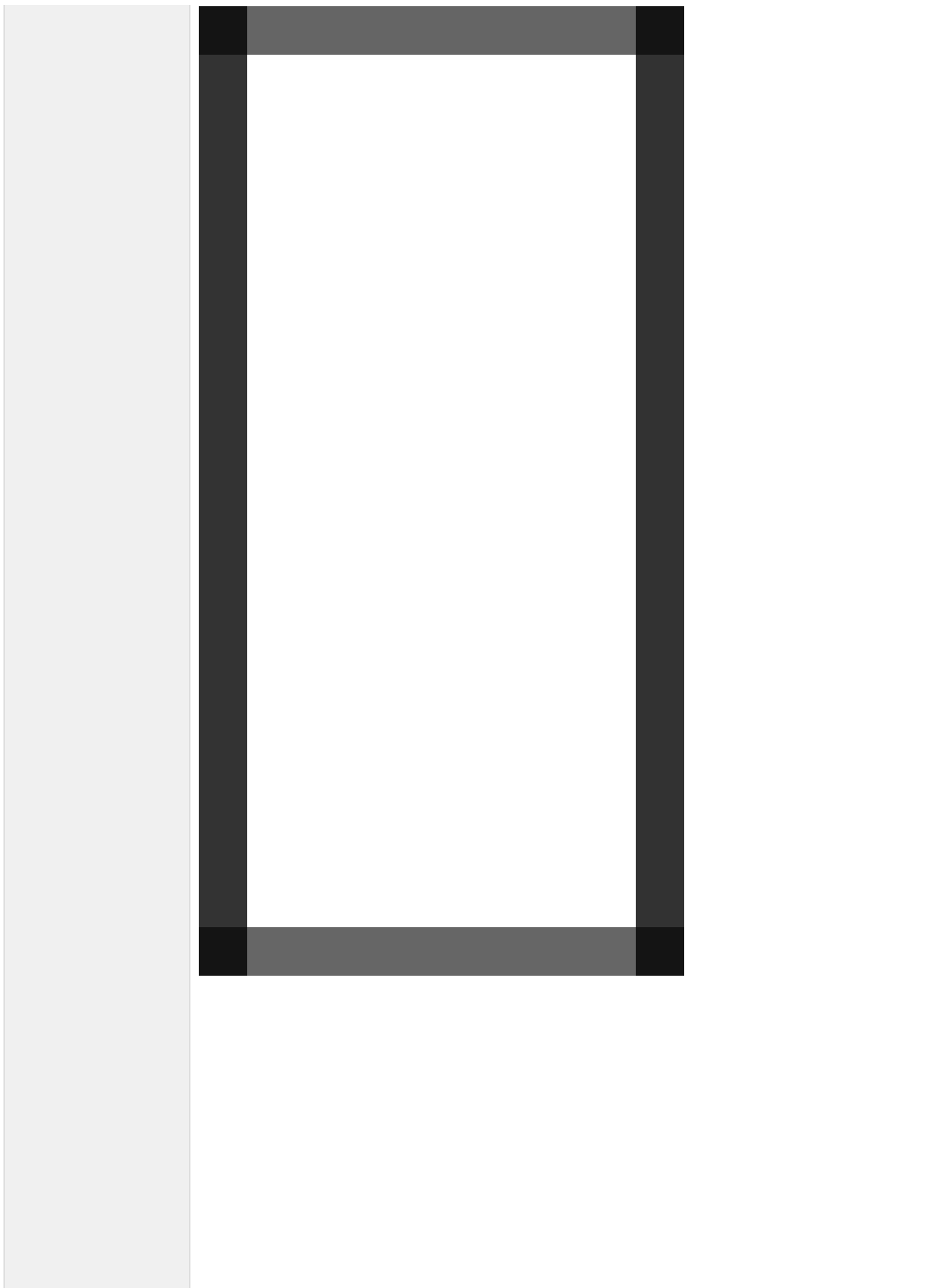








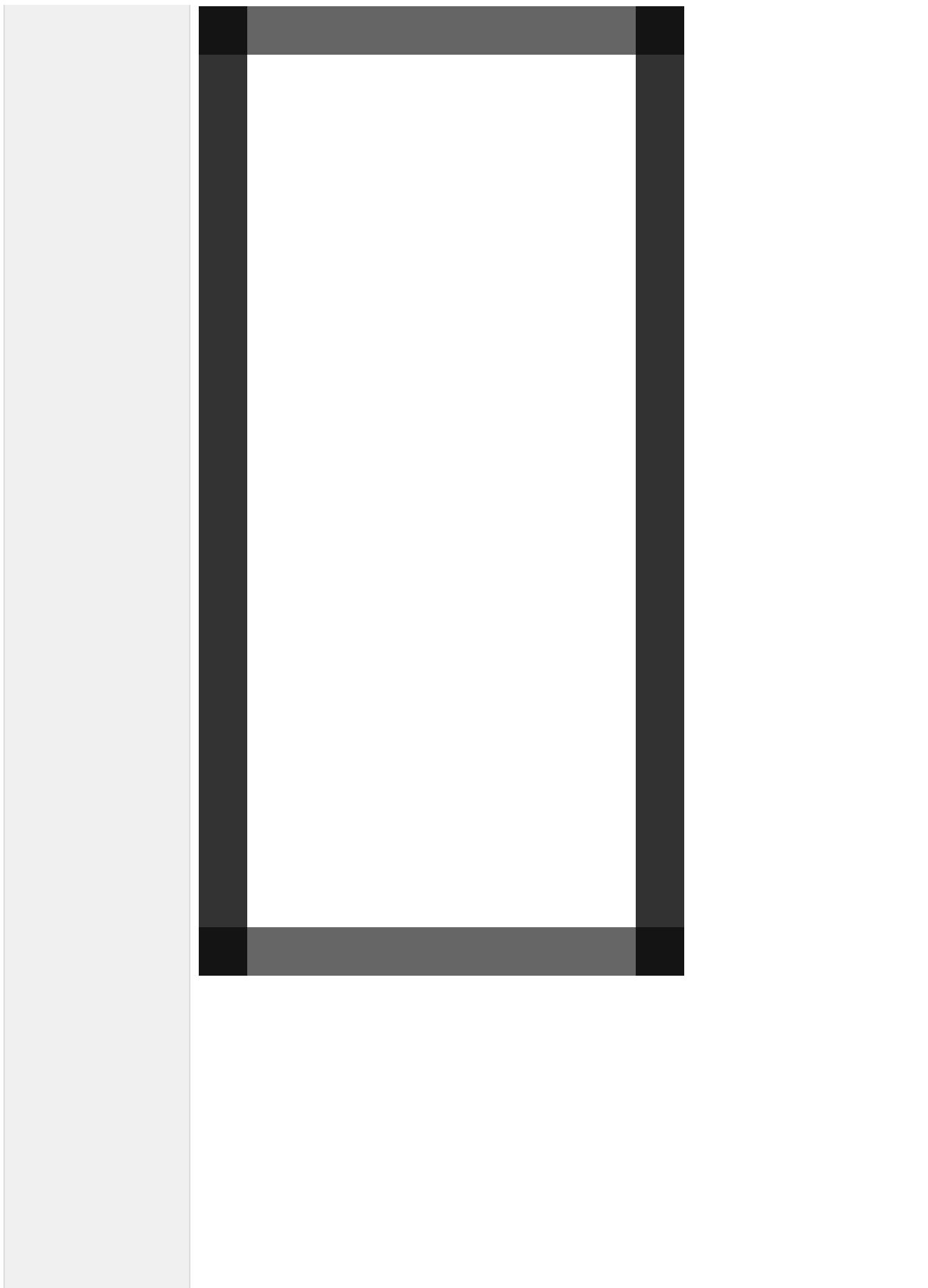


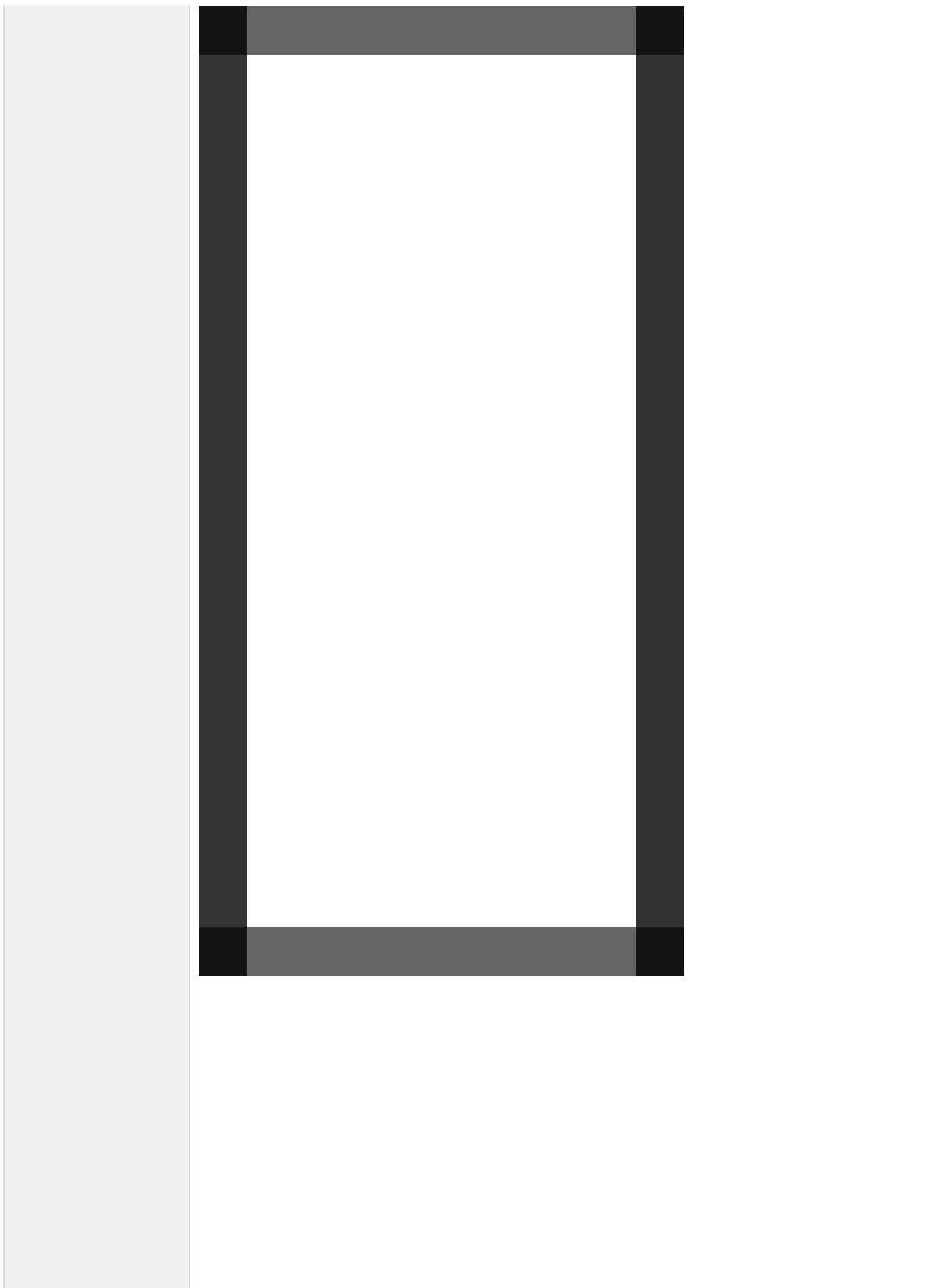






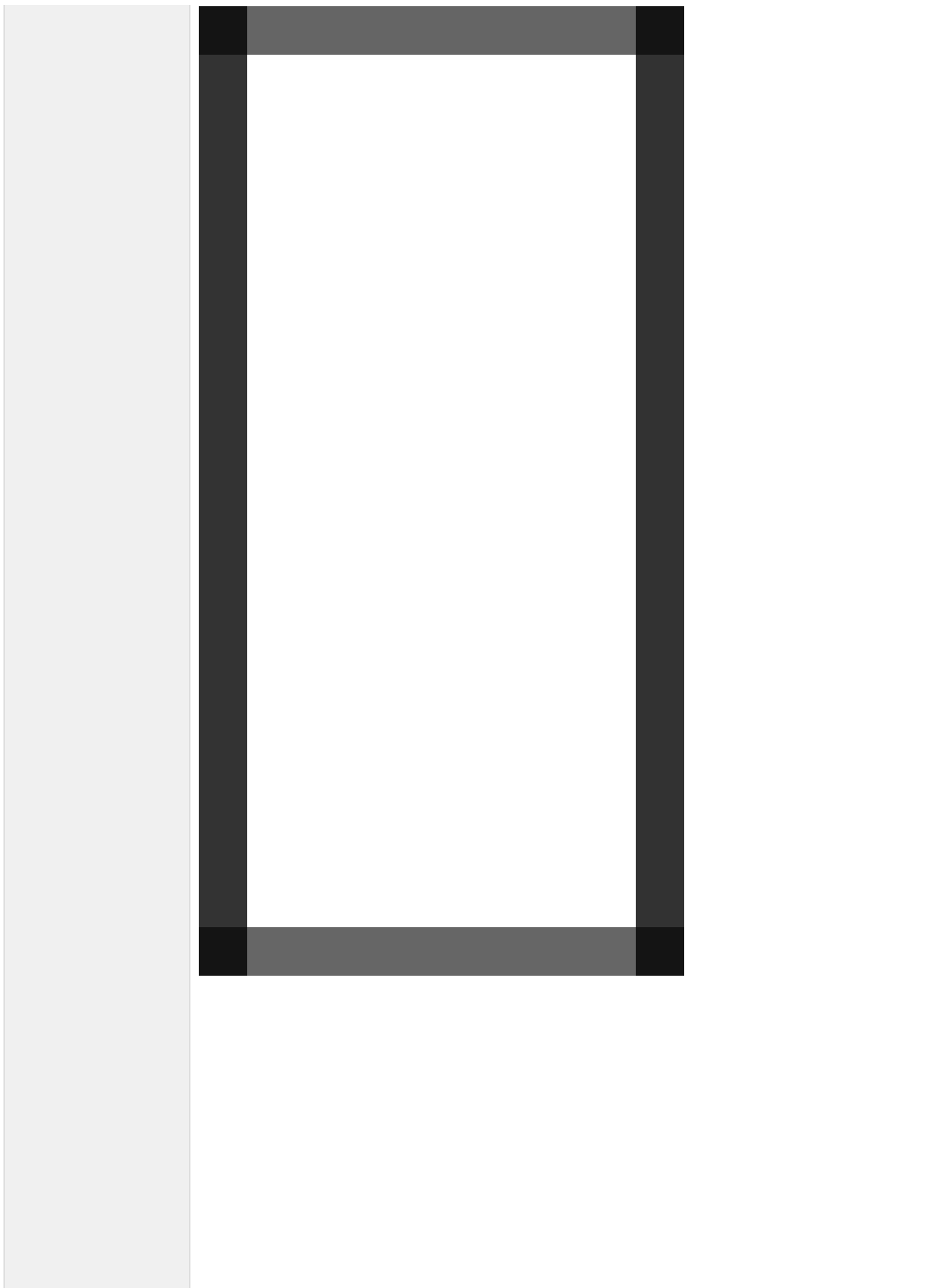








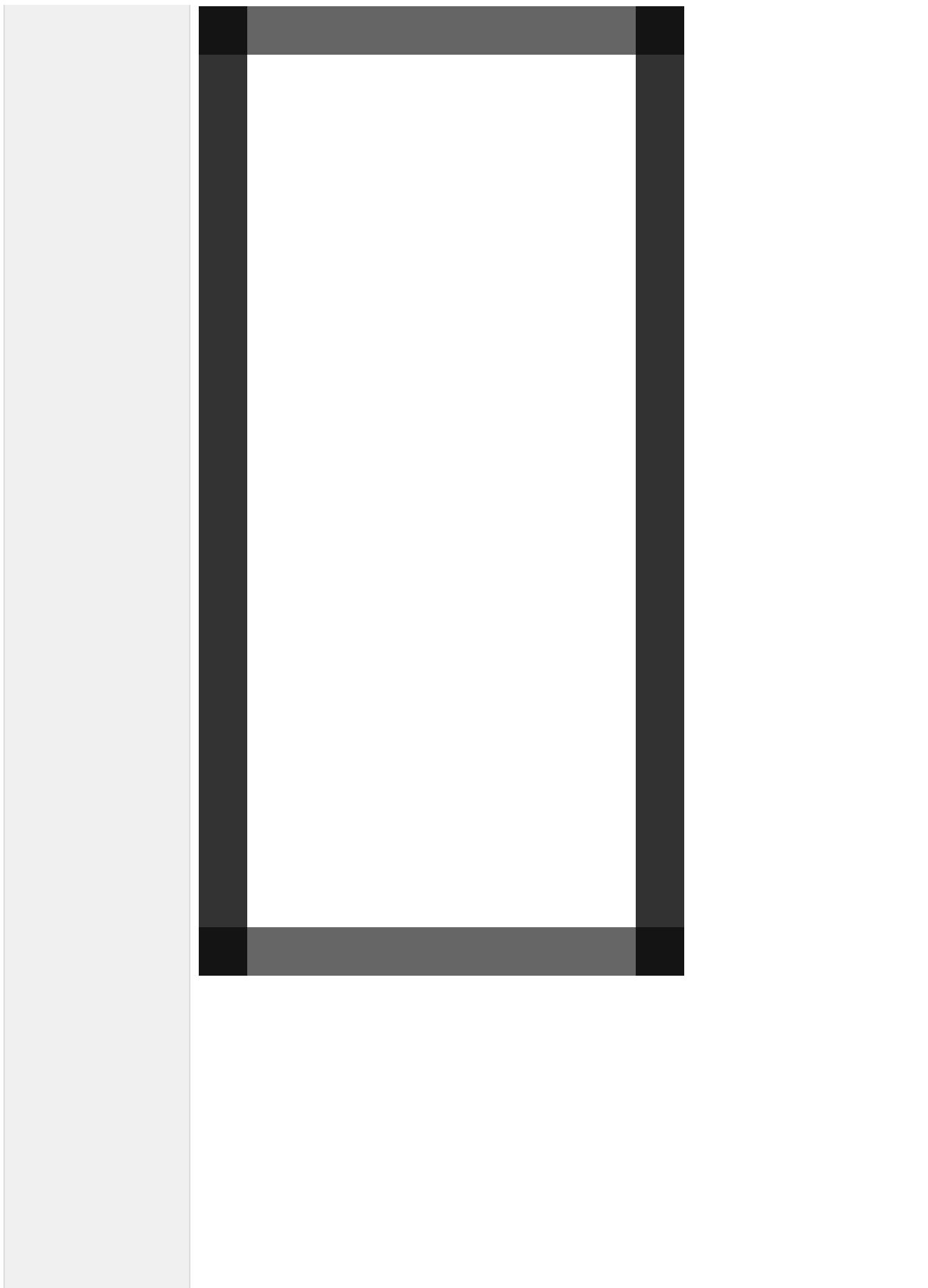


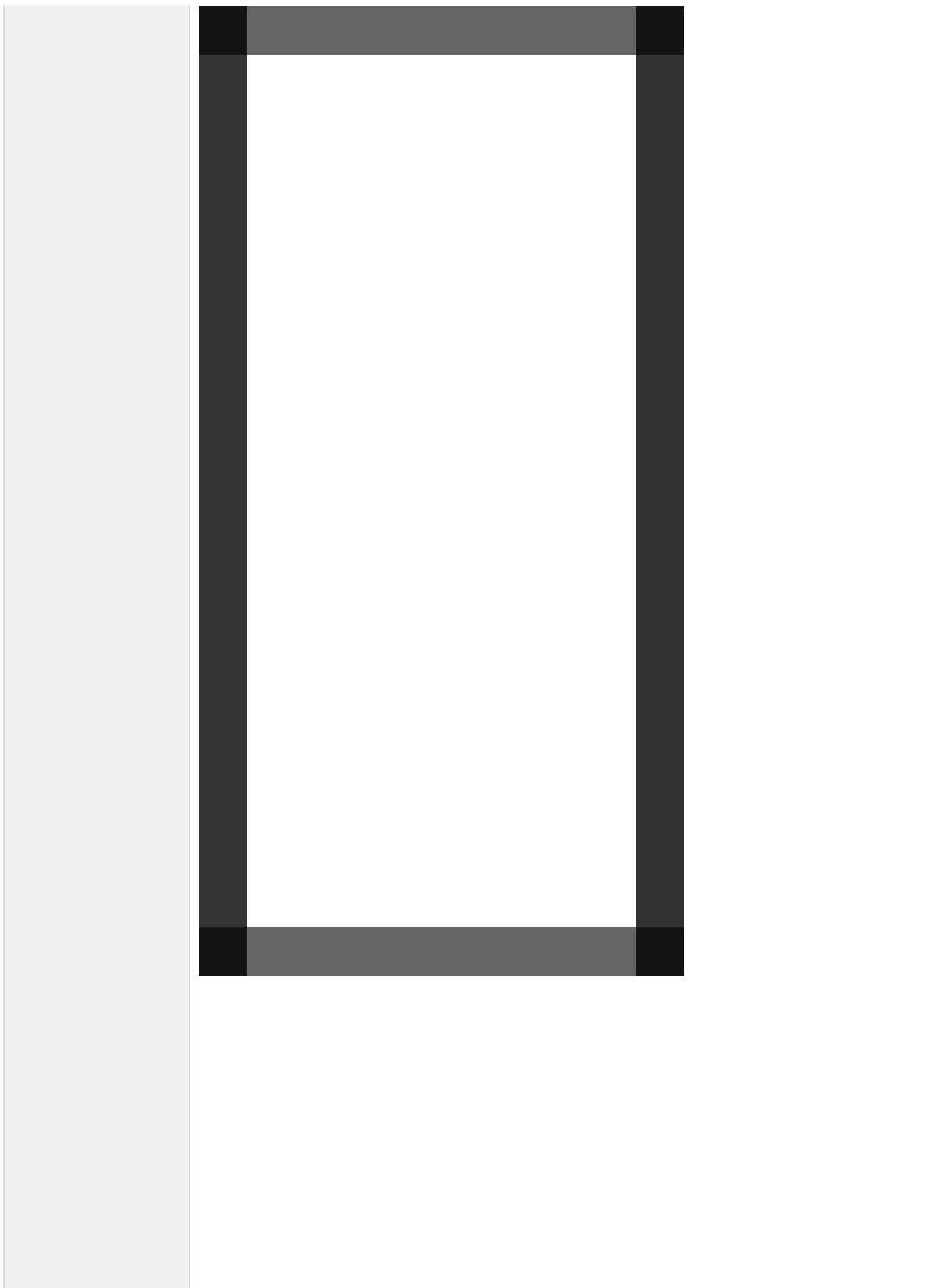






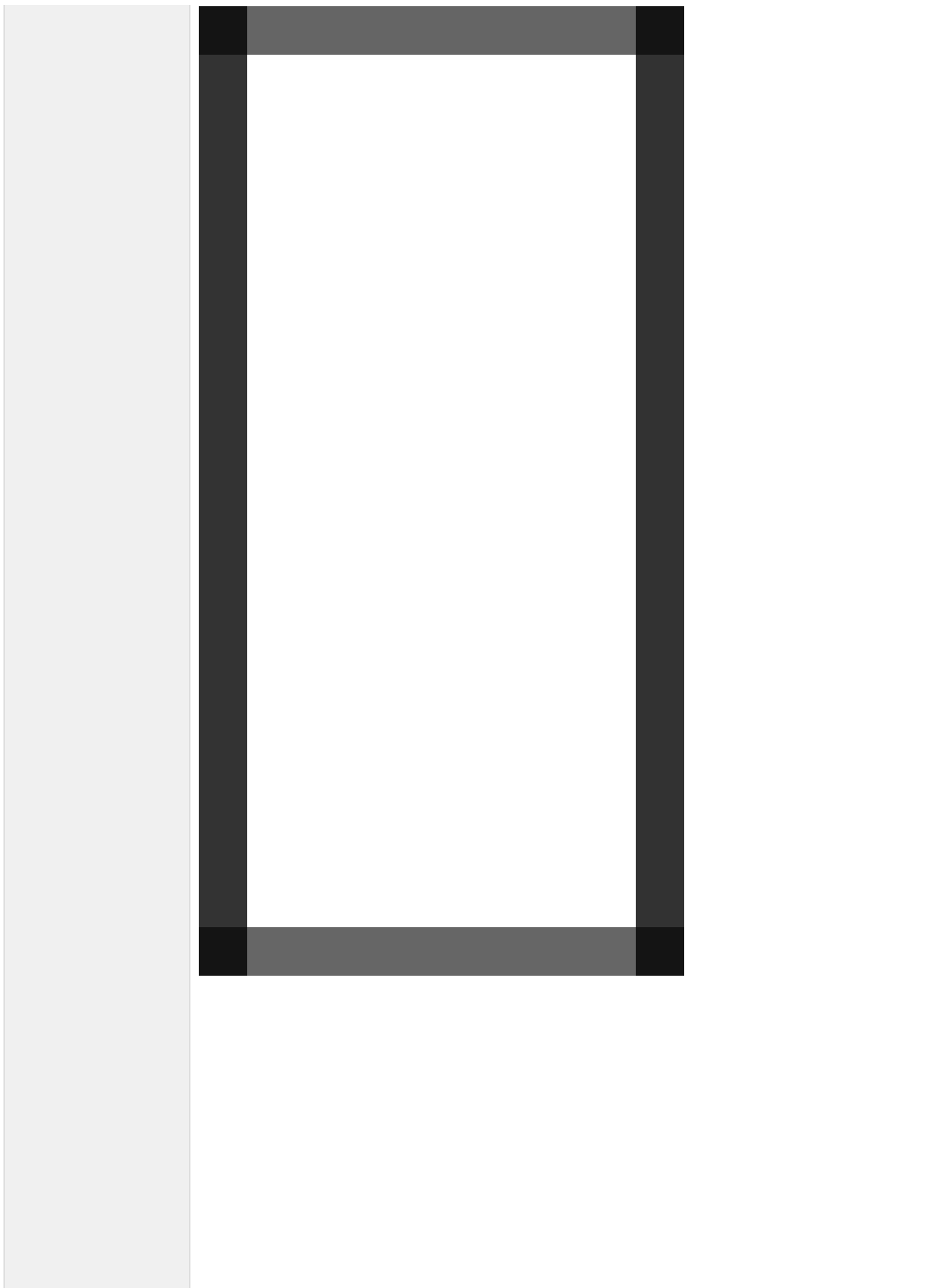




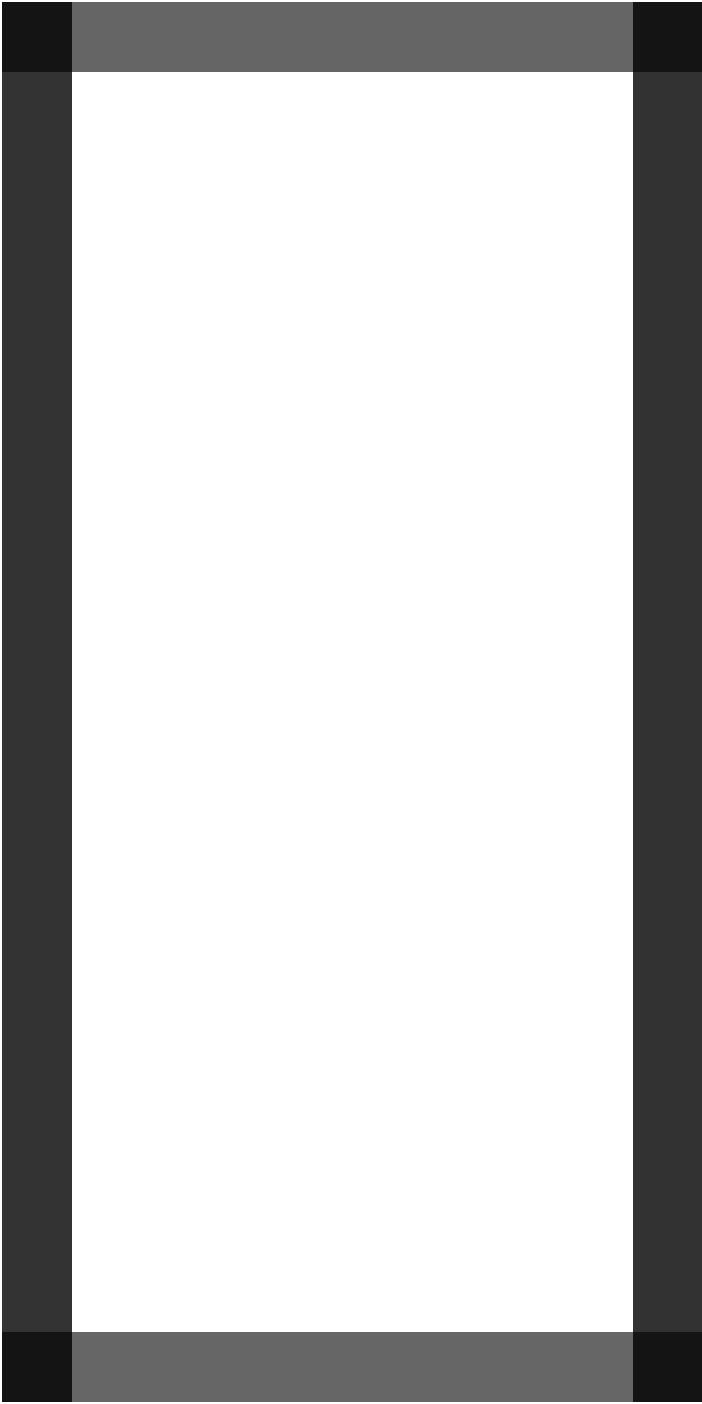




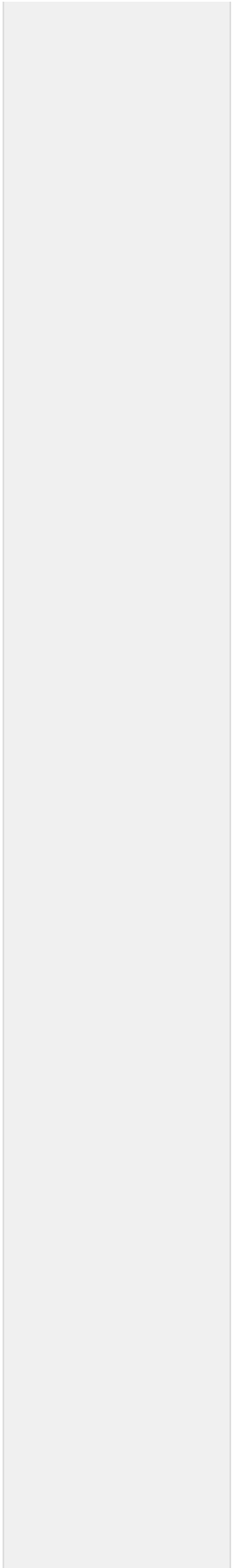


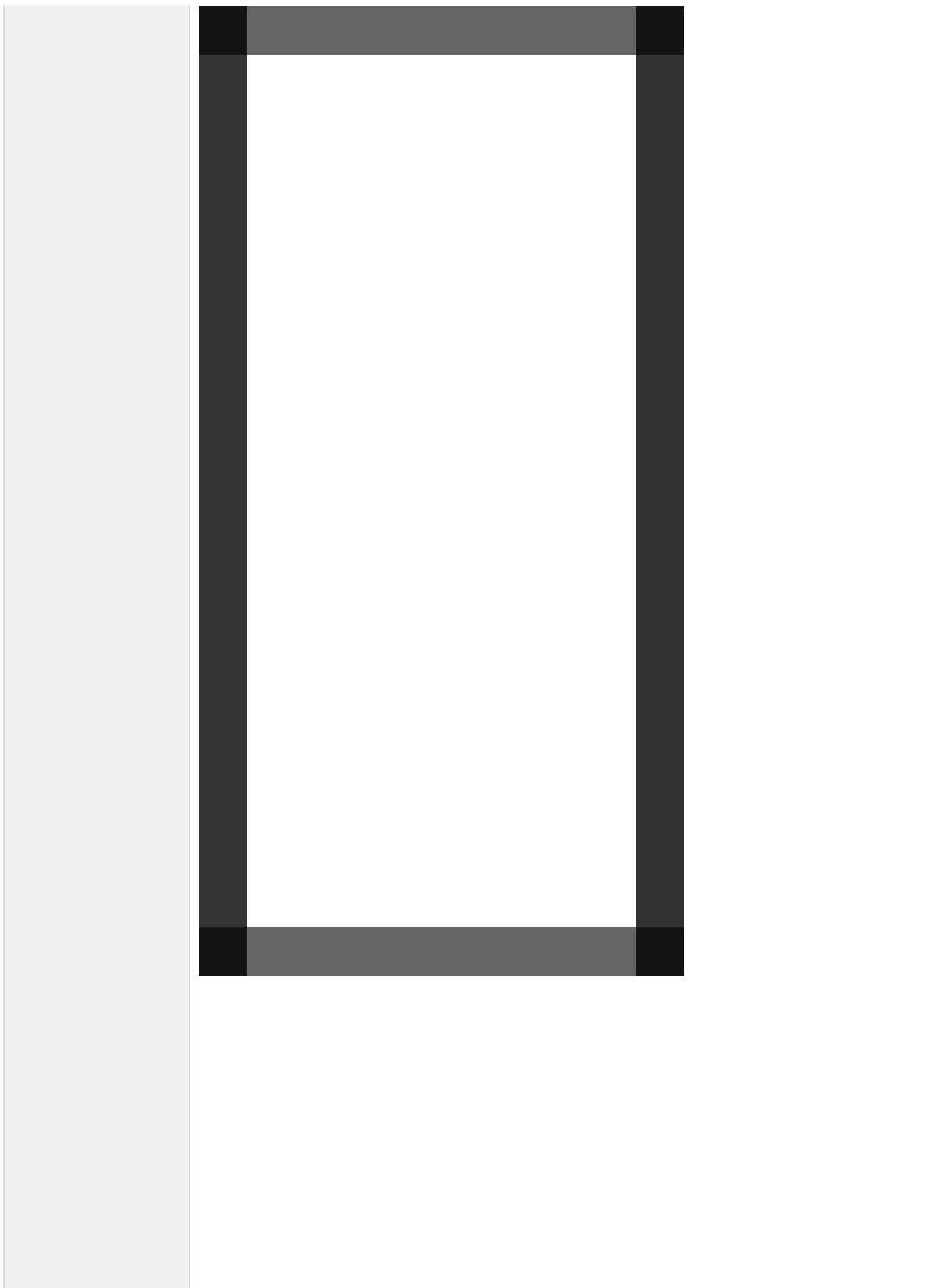




	
Kanzel 2	

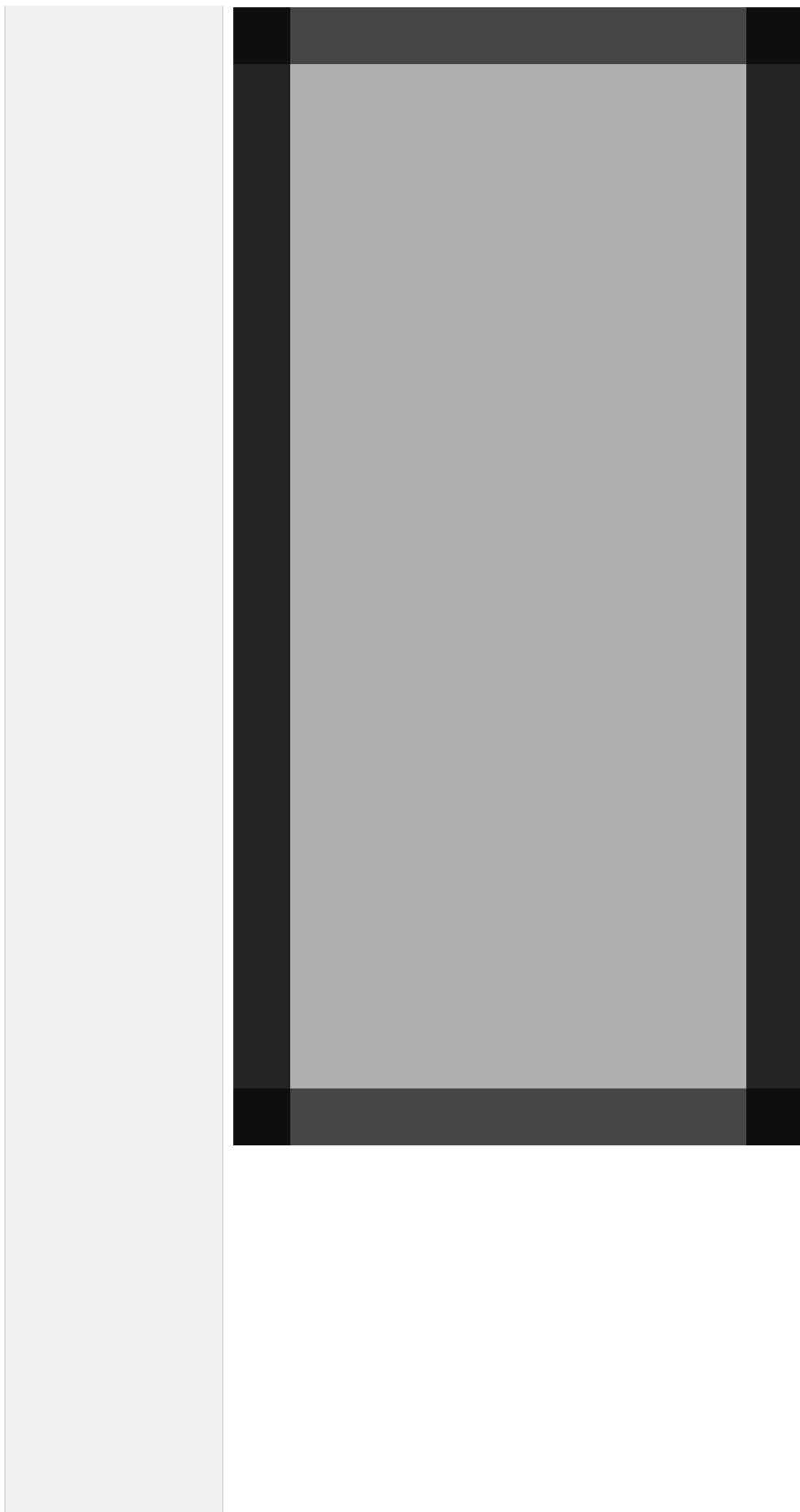
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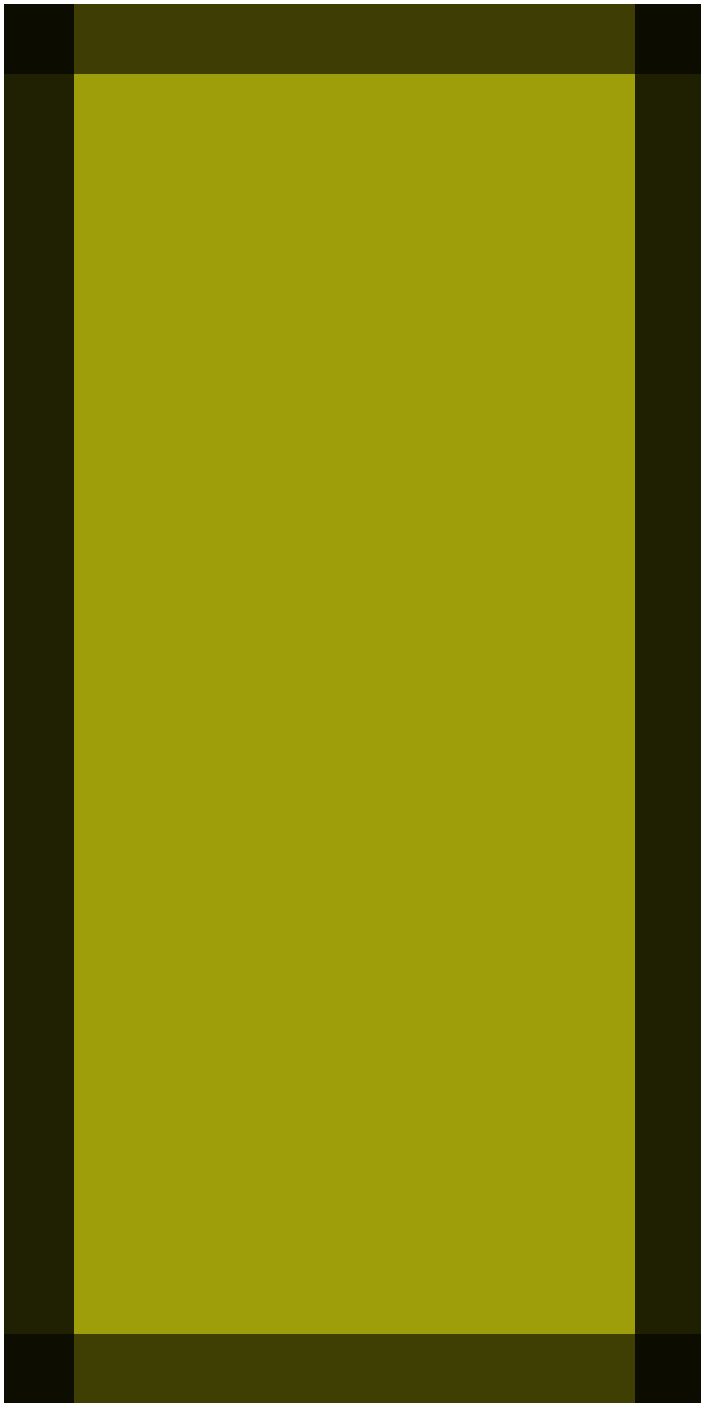
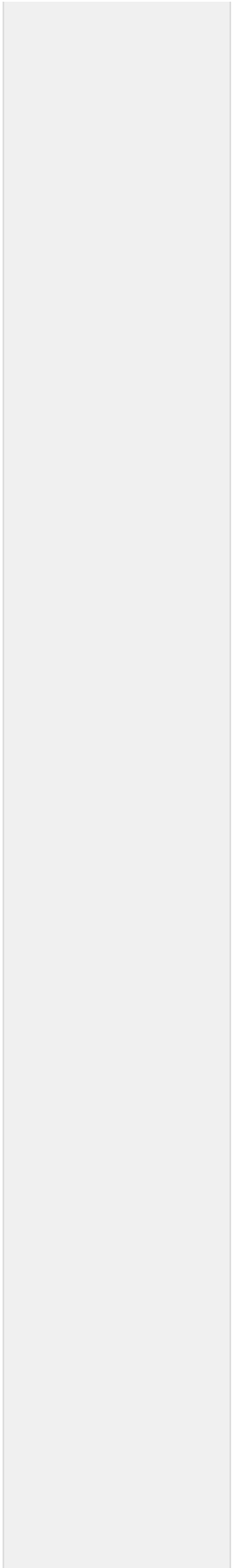


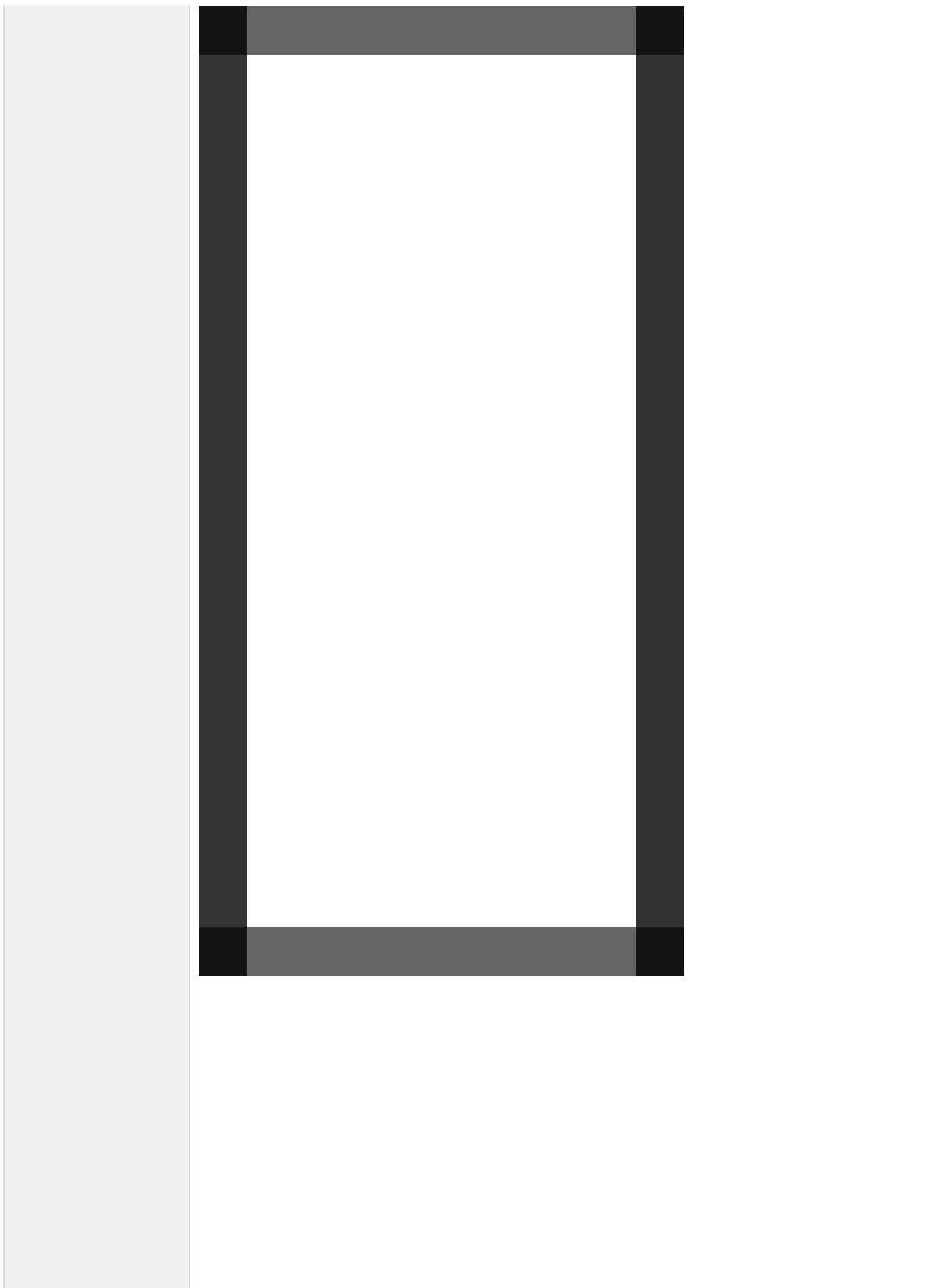






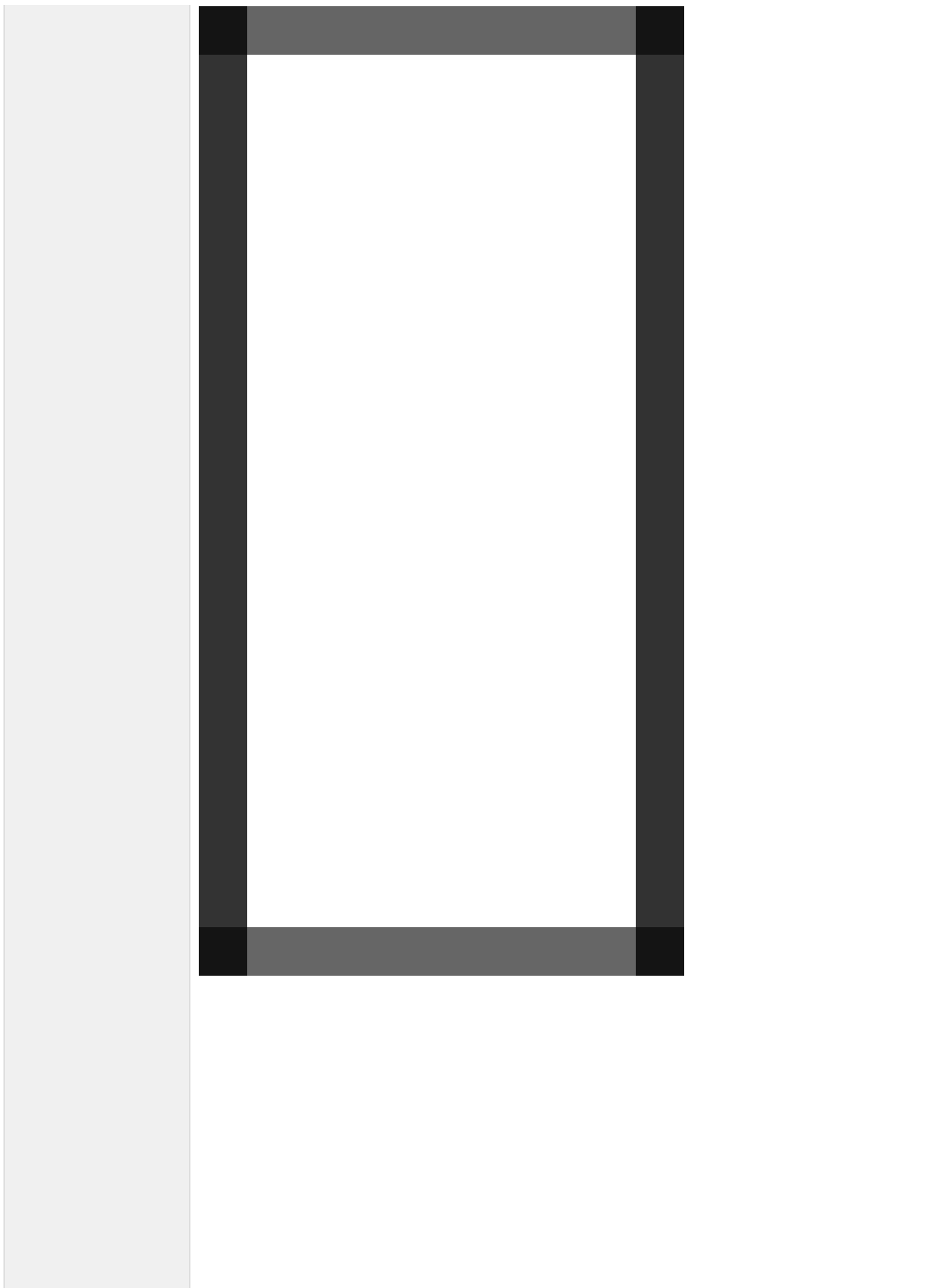








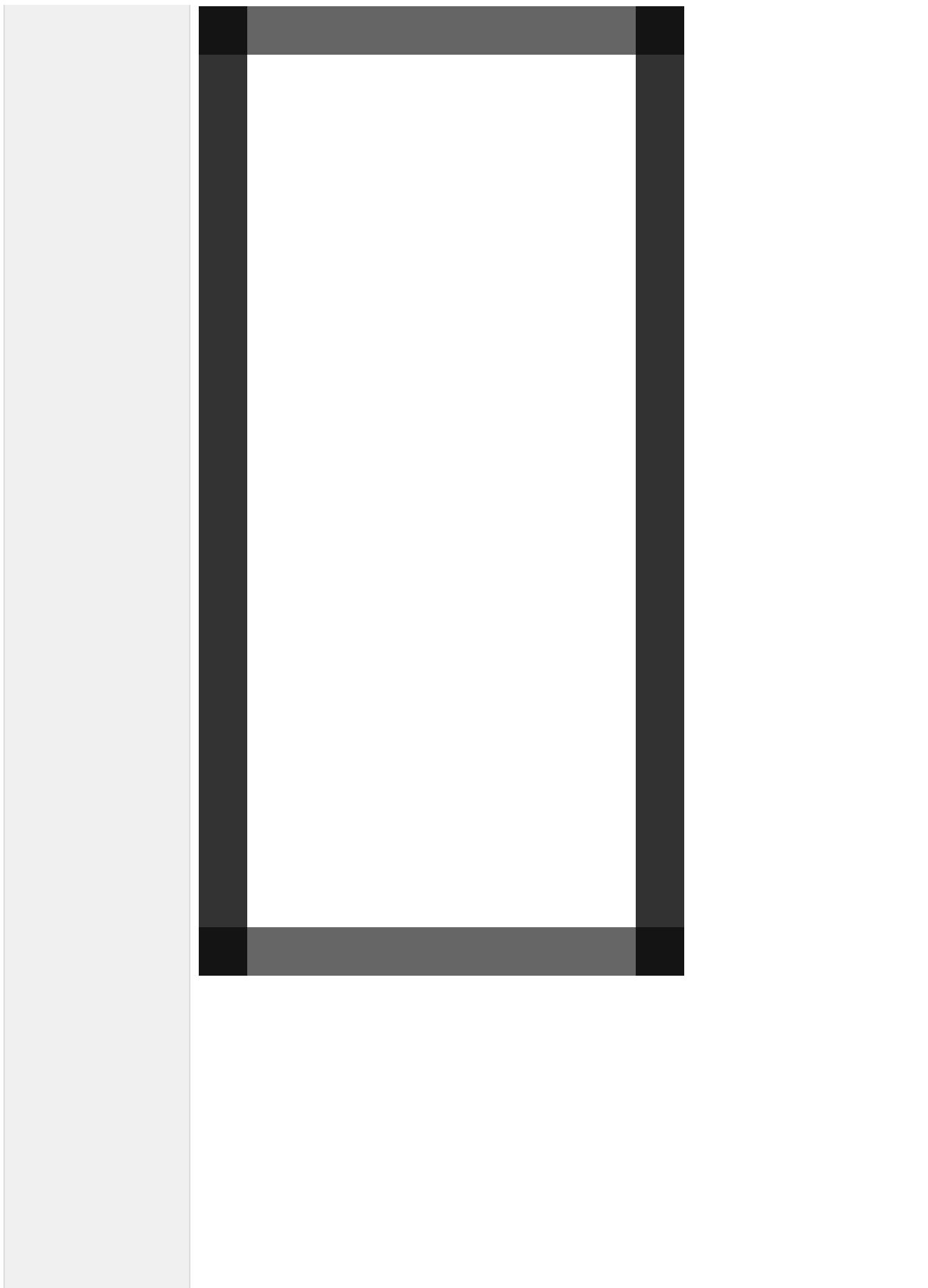


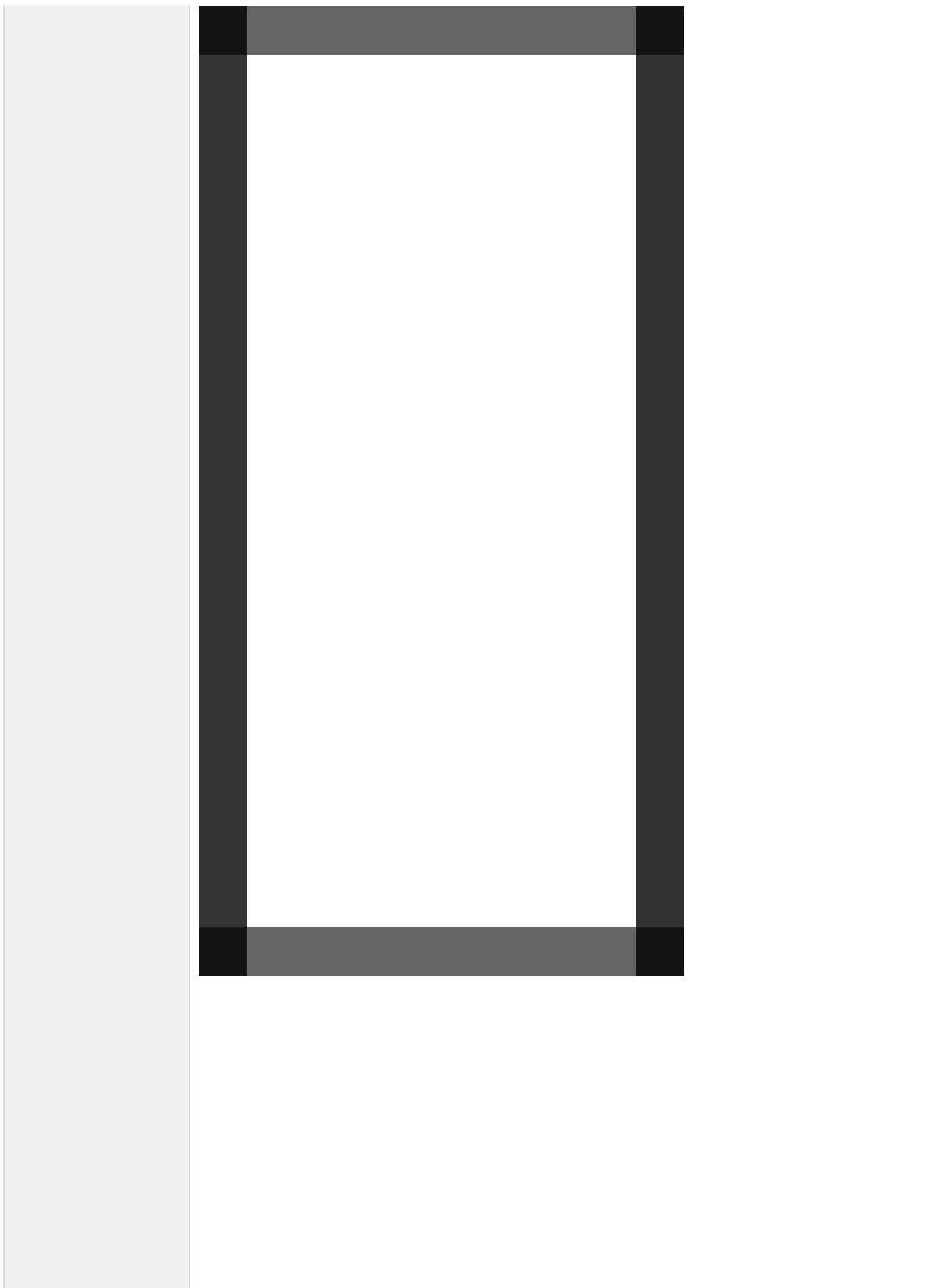






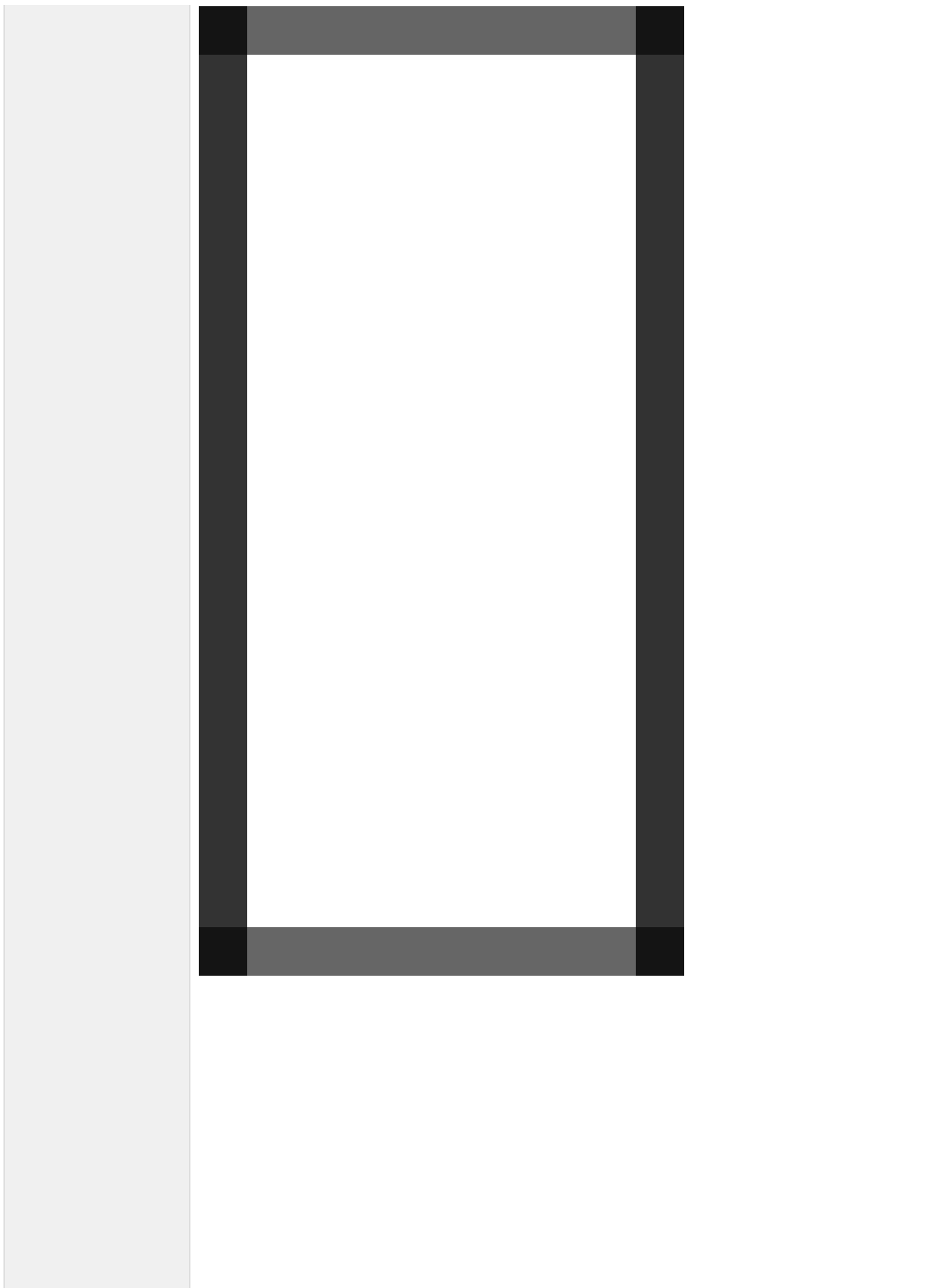








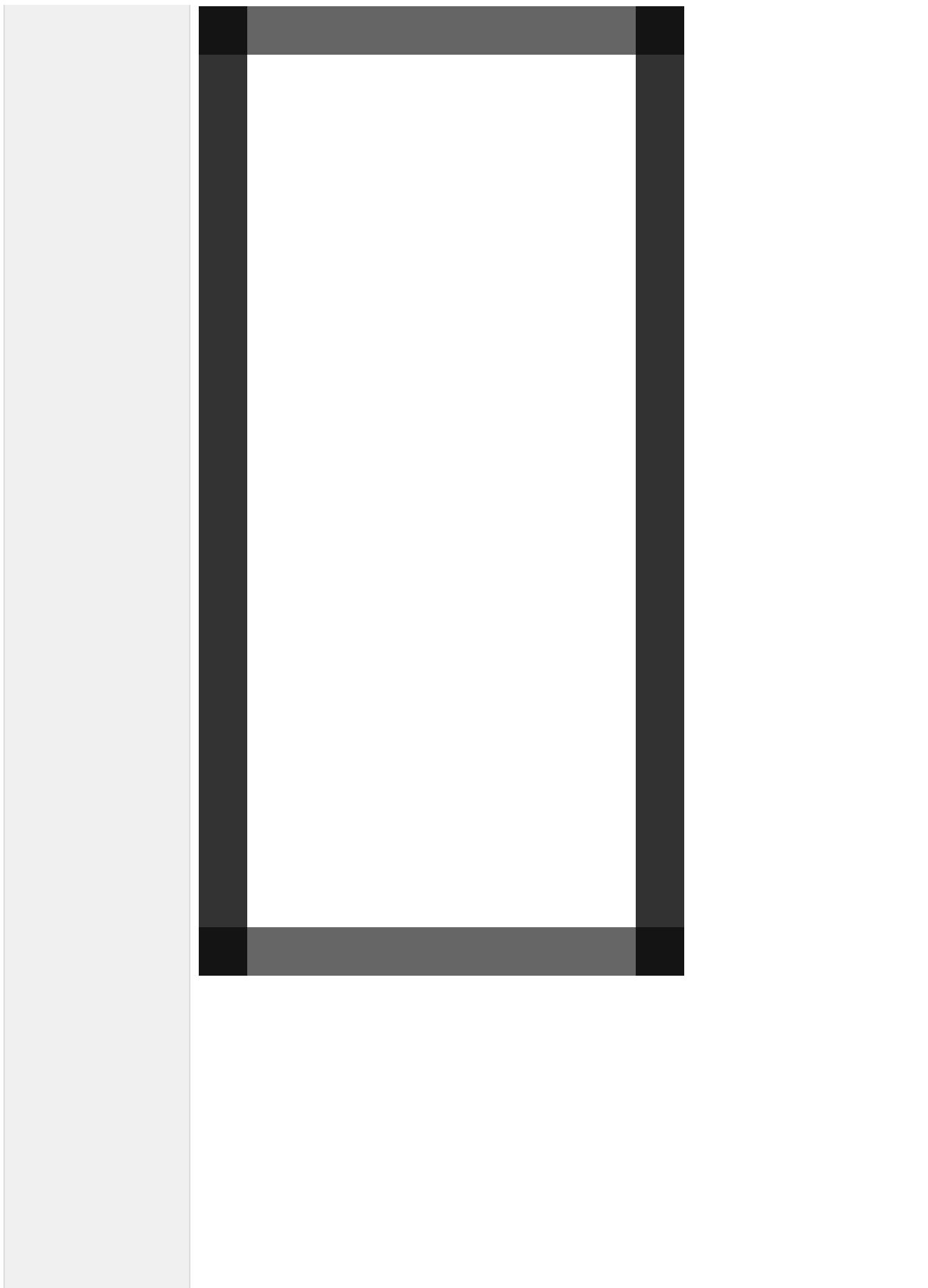


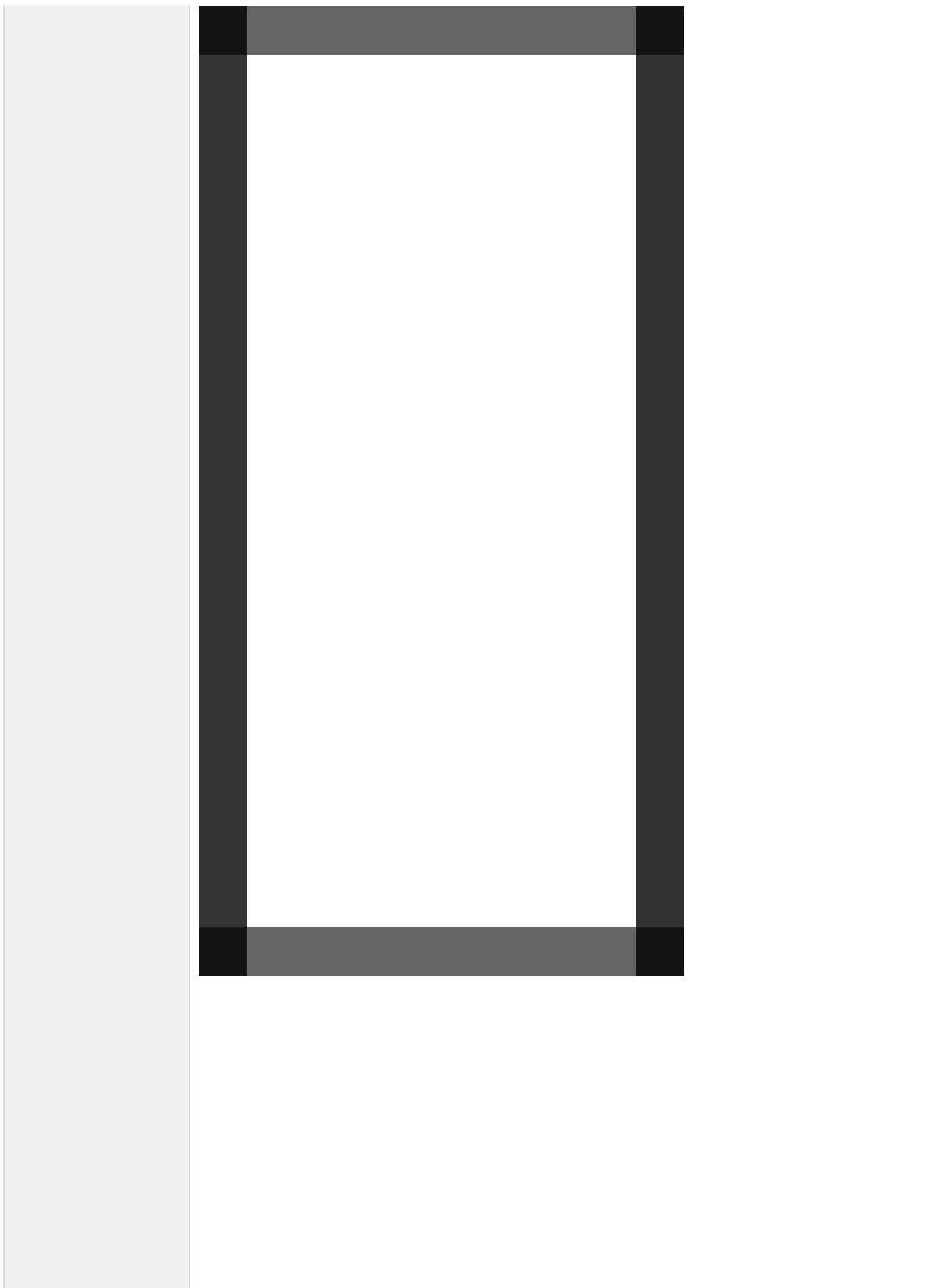






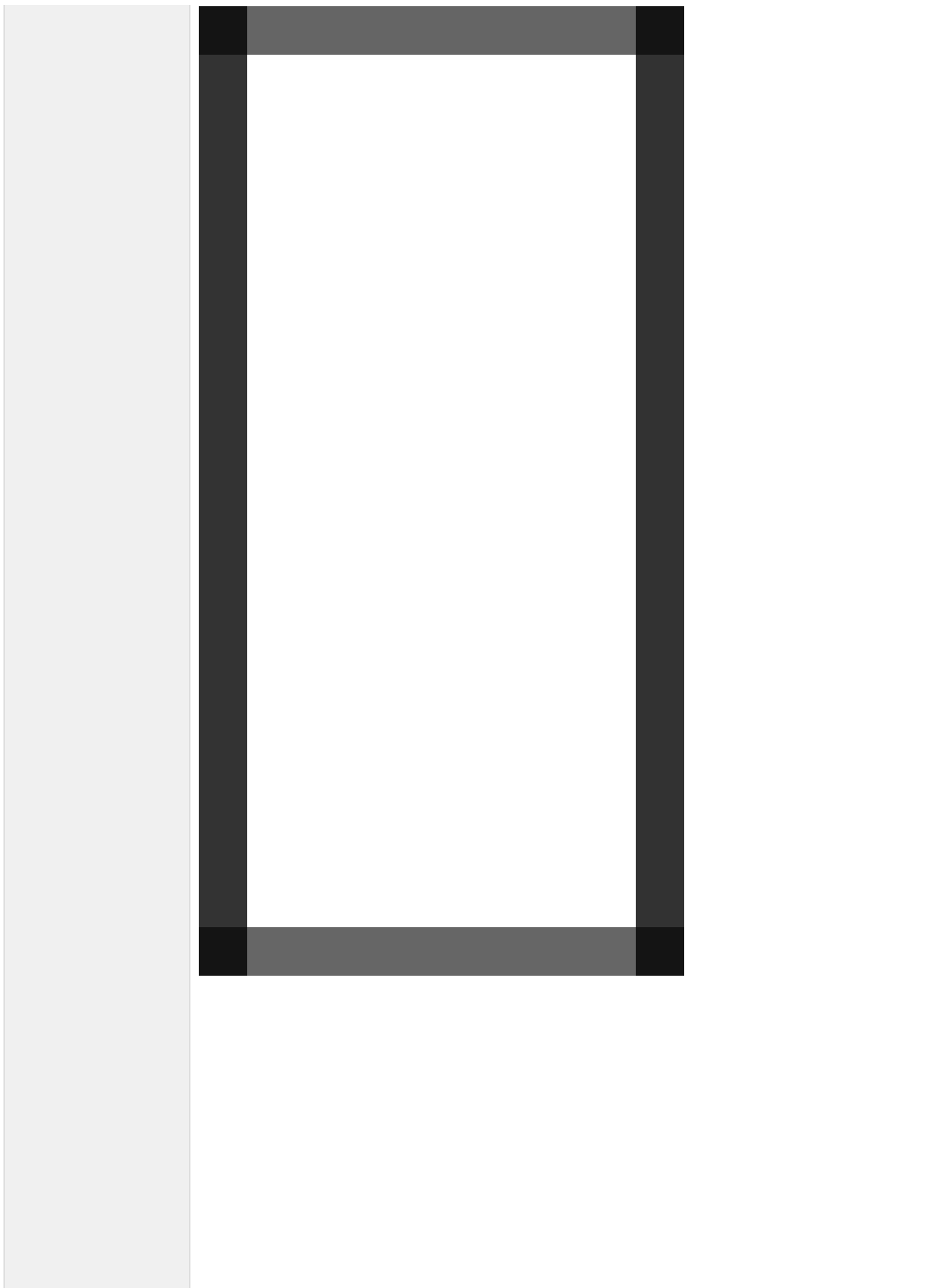








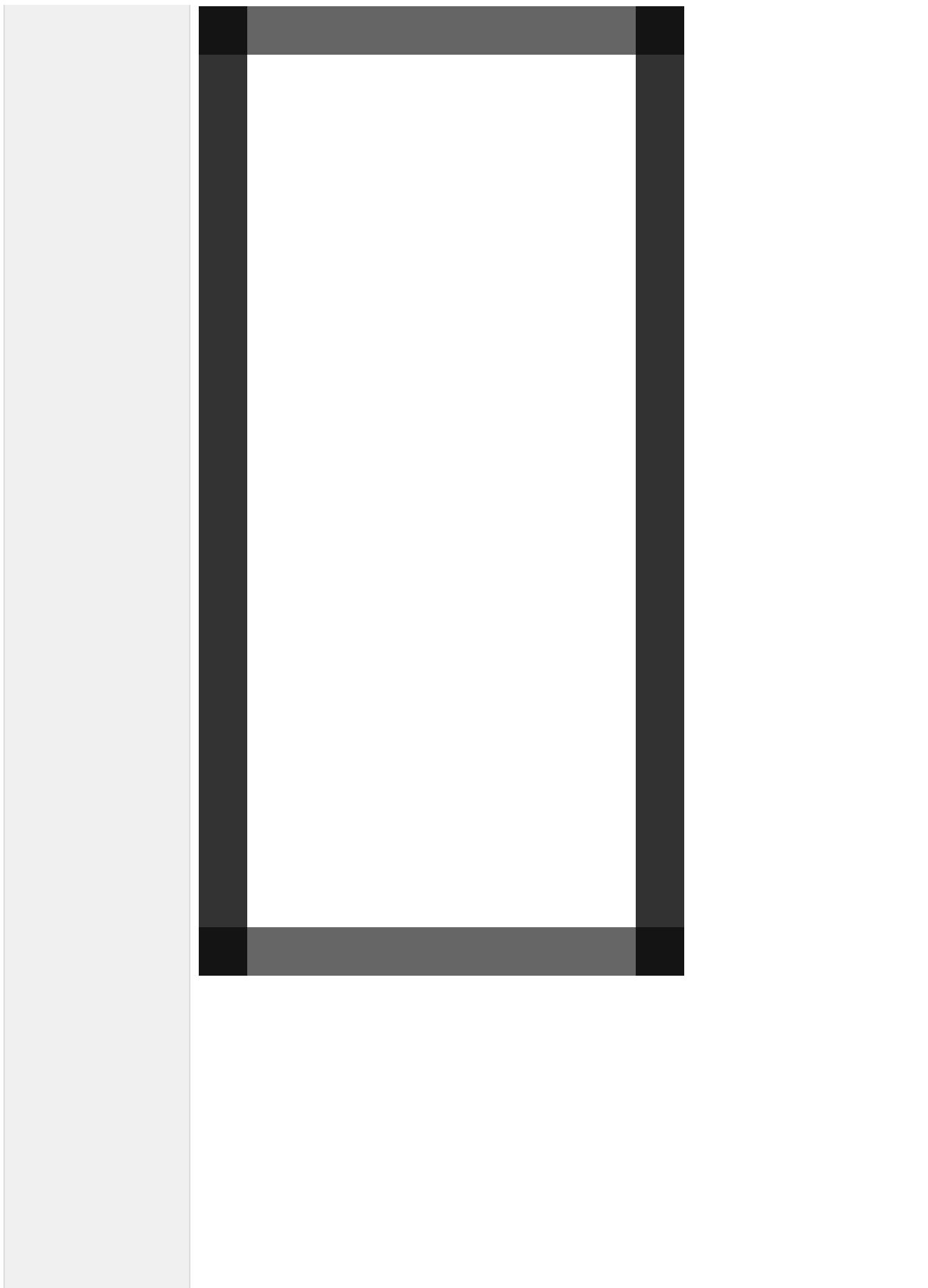


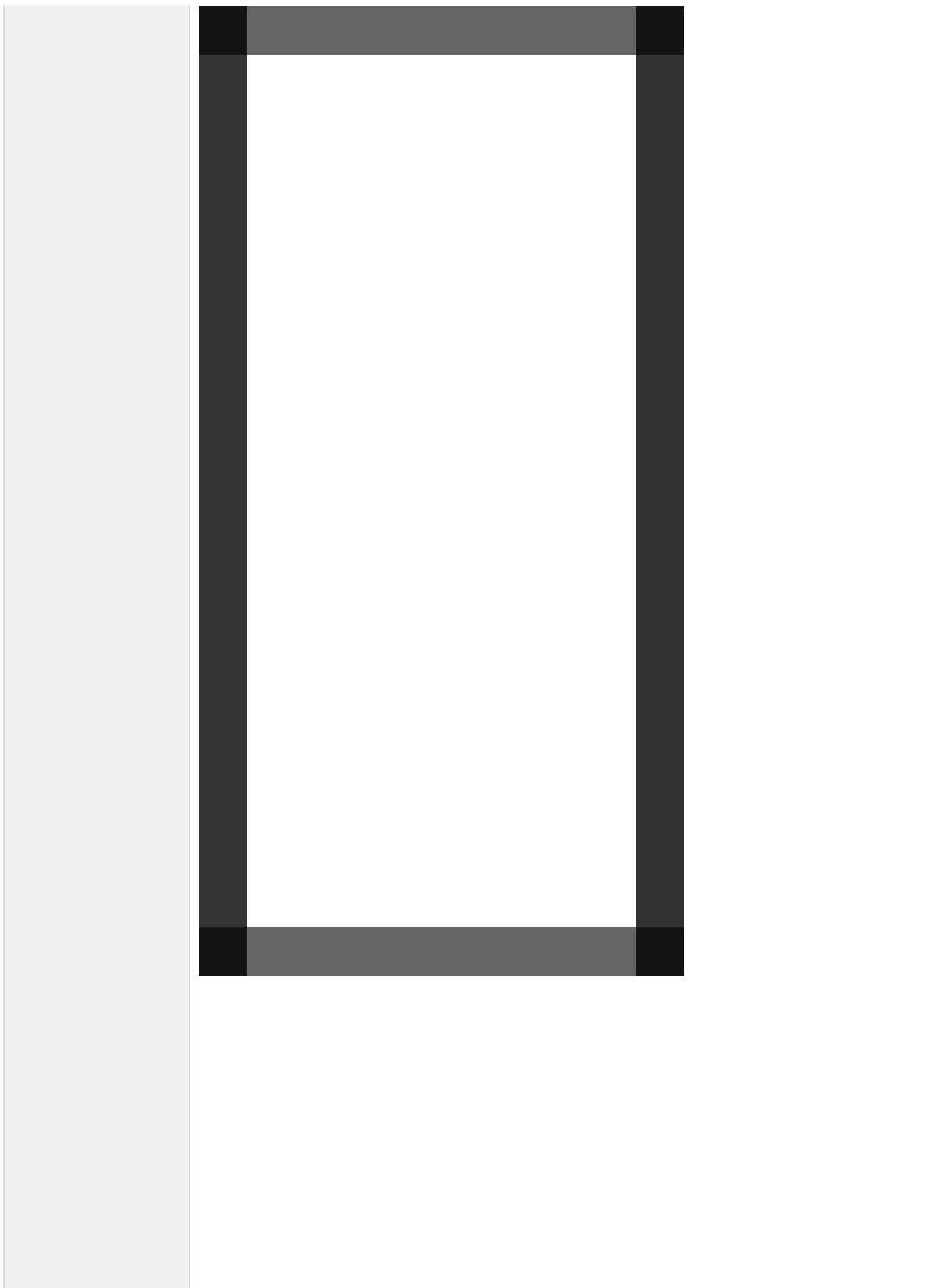


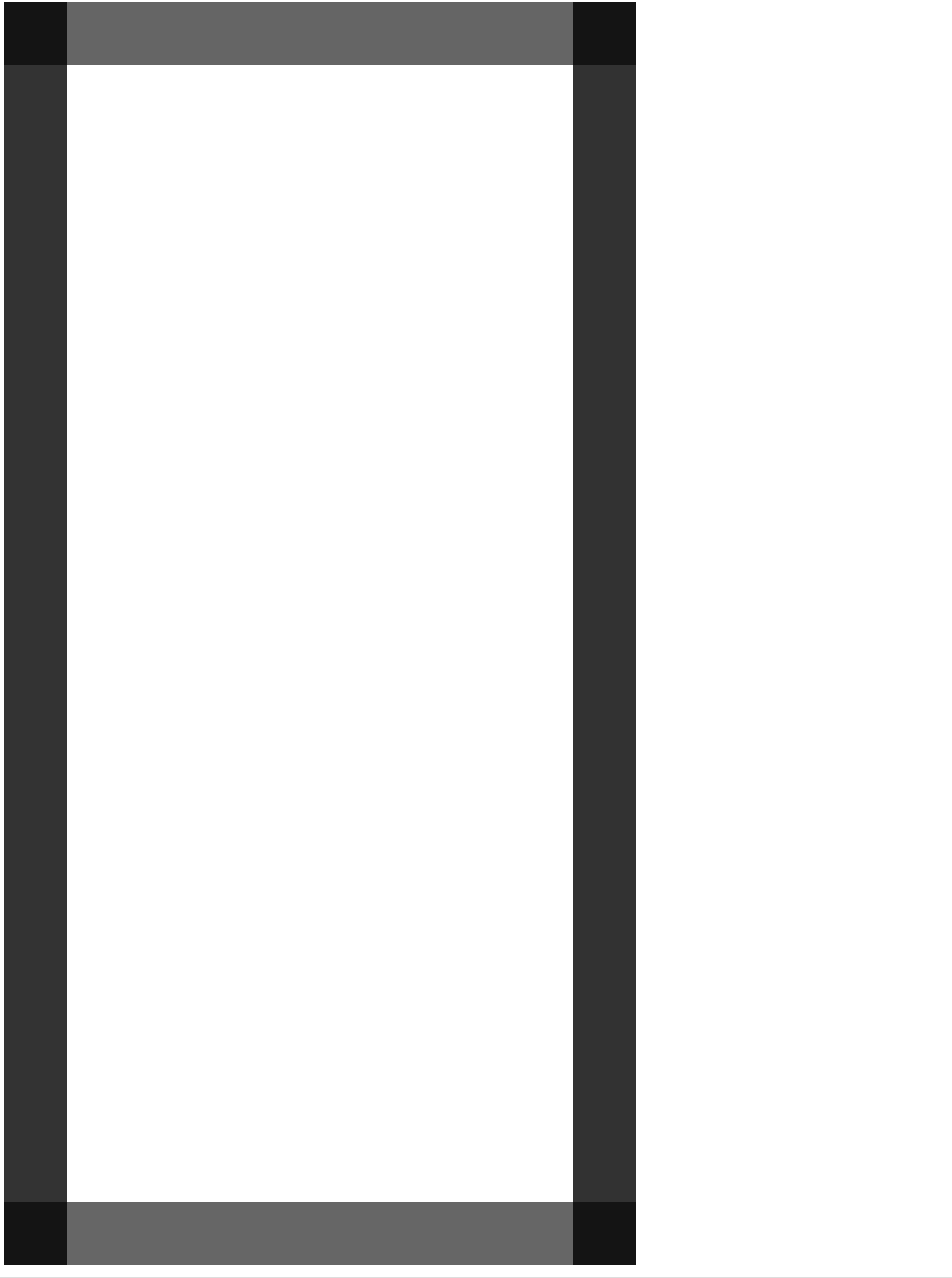










	
Kompatible Raketen	Moskito-Rakete, Wespe-Rakete, Libelle-Rakete, Hummel-Rakete, Disruptorrakete, Feuerfalter-Rakete, Donnerschlag-Rakete, Gewittersturm-Rakete, Hurrikan-Rakete, Zyklon-Rakete, Tornado-Rakete, Aurora-Rakete, Ferngelenkter Gefechtskopf, Baluga-Rakete, Hammerhai-Rakete, Rapier-Rakete, Flammenschwert-Rakete, Mantis-Rakete, Sturmbringer-Rakete, Banshee-Rakete
Eingebaute Komponenten	-- Keine --
Erhältlich in	Nicht käuflich
Preis	-
Erforderlicher Rang	-

Ressourcen für Bau im HQ	Ressource	Menge
	Credits	1.482.428
	Energiezellen	5.025
	Teladianium	156
	Stoff-Rheime	52
	Rastar-Öl	104
	Erz	209
	Siliziumscheiben	156
	Kristalle	52
	Quantumröhren	52
	Mikrochips	104
	Computerkomponenten	52
	Nividium	0
	Bauzeit (hh:mm:ss)	04:27:16

X3: Albion Prelude

(wird nachgereicht)